

MAGNETIC TAPE SYSTEM



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PREFACE

The Hewlett-Packard Magnetic Tape System (MTS) provides a flexible framework for the usage of absolute and relocatable programs stored on magnetic tape. The use and operating procedures for an existing Magnetic Tape System are described in this book, but the steps required to create MTS are described in a companion volume, *PREPARE TAPE SYSTEM*.

This publication, in conjunction with the *PREPARE TAPE SYSTEM* manual (02116-91751), supersedes the *MAGNETIC TAPE SYSTEM* manual which was published in August 1969. Information from the preceding manual which concerned system preparation has been moved to *PREPARE TAPE SYSTEM*; all other information has been incorporated into this publication. The new chaining feature is described in Section IV.

Topics covered in this text are:

- Introduction - MTS Hardware/Software
- Section I - Organizational Overview of MTS and its Elements
- Section II - Operating Procedures for an Existing MTS
- Section III - User Requests to MTS
- Section IV - Absolute, relocatable, and conversational programming; MTS interface with ALGOL, FORTRAN, BASIC, and Assembly Language; Editing
- Section V - MTS Usage
- Appendix A - Samples of Prepare Tape System and Prepare Control System
- Appendix B - Programming Techniques
- Appendix C - Stand-Alone Environment
- Glossary
- Index

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PREFACE

Certain conventions have been used to increase readability:

italics are used for symbolic items (in format descriptions) and for emphasis.

[] brackets are used to enclose optional items in format descriptions.

The reader should also be familiar with other software systems that he plans to include in the Magnetic Tape System. These specific systems have been documented in other Hewlett-Packard manuals:

<u>Title</u>	<u>HP Number</u>
<i>FORTRAN</i>	02116-9015
<i>HP BASIC</i>	02116-9077
<i>ALGOL</i>	02116-9072
<i>ASSEMBLER</i>	02116-9014
<i>SYMBOLIC EDITOR</i>	02116-9016
<i>BASIC CONTROL SYSTEM</i>	02116-9017
<i>PROGRAM LIBRARY</i>	02116-9032

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INTRODUCTION

The Hewlett-Packard Magnetic Tape System (MTS) provides a simple vehicle for quickly loading software programs such as the FORTRAN Compiler or BCS Relocating Loader into core memory. The Magnetic Tape System is created by transferring software programs from paper tape to a magnetic tape. In the magnetic tape environment, programs are loaded into core automatically by a supervisory program, .IPL., that operates in response to user requests.

SOFTWARE IN AN MTS-ENVIRONMENT

The following HP software is able to operate in the MTS environment without modification:

- FORTRAN Compiler
- ALGOL Compiler
- Symbolic Editor
- BASIC Interpreter
- Extended Assembler
- Cross-Reference Symbol Table Generator
- BASIC Control System
 - .IOC. (non-buffered)
 - Relocating Loader
 - BCS Drivers
- Relocatable Program Library
- SIO Drivers



MTS is capable of carrying out standard programming operations easily and efficiently. The programmer may edit source programs to magnetic or paper tape, then compile the source programs into relocatable or absolute object programs. Absolute object programs can be added to the Magnetic Tape System before execution. Relocatable object programs are executed by loading them with the BASIC Control System (in or out of MTS). The BASIC Control

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System can load programs directly into core for immediate execution or can produce an absolute tape.

SYSTEM GENERATION

The Magnetic Tape System is generated using three other software programs:

- PTS (Prepare Tape System), a file generator program that creates the magnetic tape containing the HP software programs (and any user programs).
- .IPL. (Inter-Pass Loader), a supervisory program that controls loading of programs from magnetic tape into core.
- MTS Bootstrap, an independent program which consists of a standard input/output module (S.SIO), a magnetic tape SIO driver, and MTS Boot. The Bootstrap initiates operation of MTS.

Once MTS is configured, it consists of two parts: a bootstrap paper tape and a system magnetic tape. The magnetic tape is organized into program files:

- File 1 contains absolute programs, such as FORTRAN or user programs, that are loaded into core by .IPL., and
- File 2 contains subroutines, such as those of the Relocatable Program Library, that may be linked by the Relocating Loader to any relocatable user program that requires them.
- File 3 scratch file area.

The balance of the magnetic tape is available to executing programs for storage of temporary data and scratch use.

INTRODUCTION

HARDWARE ENVIRONMENT

MTS requires the following minimum hardware equipment:

- HP computer with 8K memory,
- HP Magnetic Tape Unit:
 - HP 2020, or
 - HP 3030 (^{DRIVER ASSUMES DMA character}~~requires 2-channel DMA~~; not available on 2114 computer),
- System console:
 - HP 2752A Buffered Teleprinter, or
 - HP 2754B Buffered Teleprinter

A Batch Input Device is required for Batch Processing:

- HP 2761A-07 Mark Sense Card Reader (recommended), or
- HP 2737A Punched Tape Reader, or
- HP 2748A Punched Tape Reader, or
- HP 2758A Punched Tape Reader

The following devices may be added to increase operating flexibility, convenience, and speed:

- HP 2737A Punched Tape Reader (in addition to card reader), or
- HP 2748A Punched Tape Reader, or
- HP 2758A Punched Tape Reader,
- HP 2753A High-Speed Tape Punch,
- HP 2778A Line Printer,
- Additional 8K of core memory (only on 2116 computer).

SECTION I

SYSTEM ORGANIZATION

A configured Magnetic Tape System (MTS) consists of a magnetic tape divided into two program files and a scratch area; and a control area of core divided into an I/O control area and .IPL., an inter-pass loader. (See Figure 1-1.) The area of core up to 15777_8 (8K) or 35777_8 (16K) is available for programs.

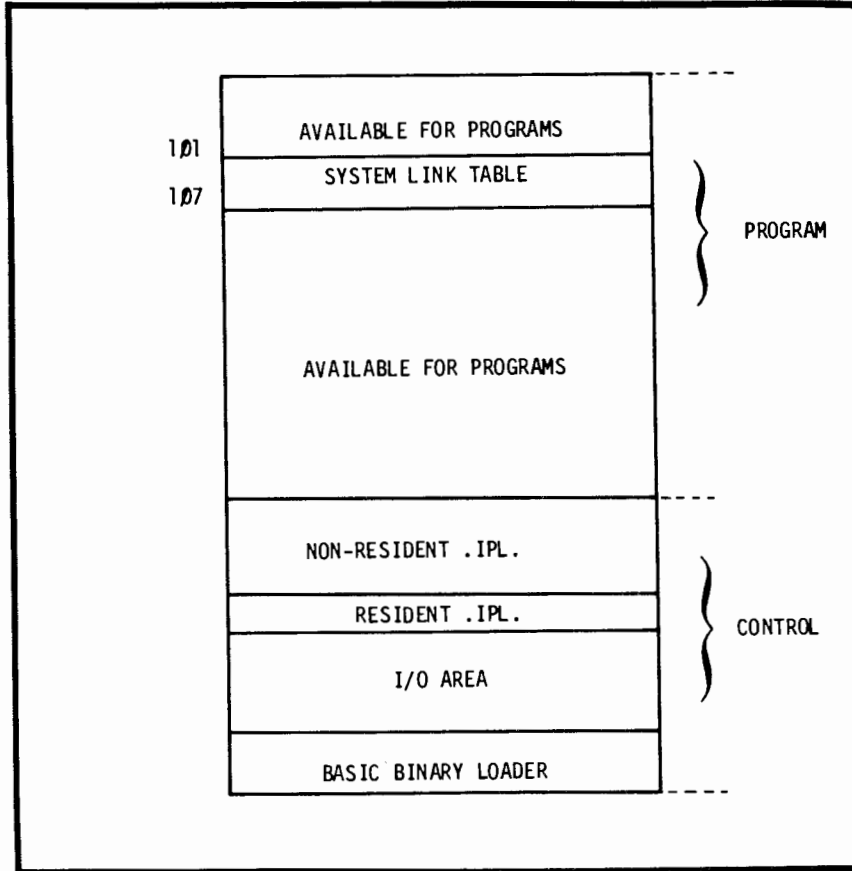


Figure 1-1. General View of MTS Core Memory

INTER-PASS LOADER

The inter-pass loader (.IPL.) is divided into two parts: a small, core-resident portion and a larger, tape-resident portion. The basic function of .IPL. is to load one or more programs from File 1 of the magnetic tape into core memory. The programs are specified by the user through identifiers assigned when MTS is generated.

SYSTEM ORGANIZATION

As it loads the programs, .IPL. examines their starting addresses and links the programs back to .IPL.. (See Section IV.) .IPL. transfers control to the starting address of the first program specified. When the program has run to completion, it makes an .IPL. call (Section IV), which either handles the next user request or loads another program that is specified in the call. In this way, programs can be chained together without operator or programmer intervention.

I/O ORGANIZATION

The I/O control area of core is divided into a core-resident SIO magnetic tape driver and an SIO module area. (See Figure 1-2.) The magnetic tape driver handles input from and output to the magnetic tape unit.

The SIO (Software Input/Output) module area is an overlay area for tape-resident SIO modules. An SIO module is a combination of up to four SIO drivers which resides in File 1 as an absolute program (and has an identifying name). SIO drivers are available for the teleprinter, card reader, line printer, high-speed punch, and paper tape reader.

SIO modules always include drivers to handle keyboard input, list output, paper tape or card input, and tape punch output. Each SIO module is constructed starting with the teleprinter driver. Then, if a line printer driver is added, it replaces a portion of the teleprinter driver for the list and punch output function. If a paper tape reader driver is added, it replaces the paper tape input of the teleprinter. If a card reader is added, paper tape input is eliminated and card input is added. If a high-speed tape punch driver is added, it replaces the teleprinter's tape punch function. However, even when all possible drivers are included, the keyboard input function of the teleprinter remains in every SIO module.

When MTS is configured, an SIO module must be chosen as the standard SIO module and named S.SIO. It cannot contain a line printer driver. It is loaded into core by .IPL. between every user request. (See Section III.) All other SIO modules included in the system are non-standard SIO modules and are loaded into core only when specifically requested by name.

SYSTEM ORGANIZATION

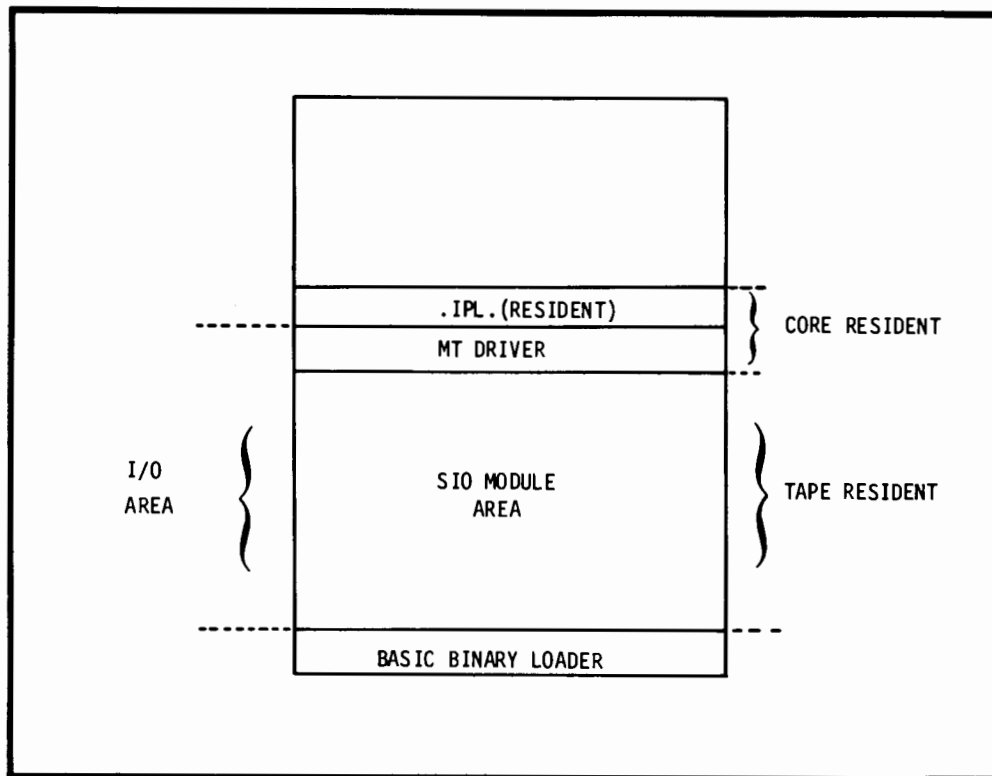


Figure 1-2. SIO Modules

System Link Table

Locations 101_8 through 107_8 comprise the system link table. During operation, this table includes pointers to the entry points of the SIO drivers currently in core, for keyboard input (always the teleprinter), tape punch output, paper tape input or card input, and list output. In addition, it has pointers to the magnetic tape driver and the first and last word addresses of available memory. (See Figure 1-3.)

Absolute Program Input/Output

Those absolute programs from File 1 which are generated by the Assembler use the system link table to make I/O requests of the SIO drivers currently in core. Each driver controls one device of one type on one or more I/O channels.

SYSTEM ORGANIZATION

By chaining, absolute programs may replace the SIO module currently in core with another one from File 1. In this way, programs can modify their I/O capabilities dynamically and in particular, one program may use both card and tape input (which is not possible with only one SIO module). Section IV describes chaining in detail.

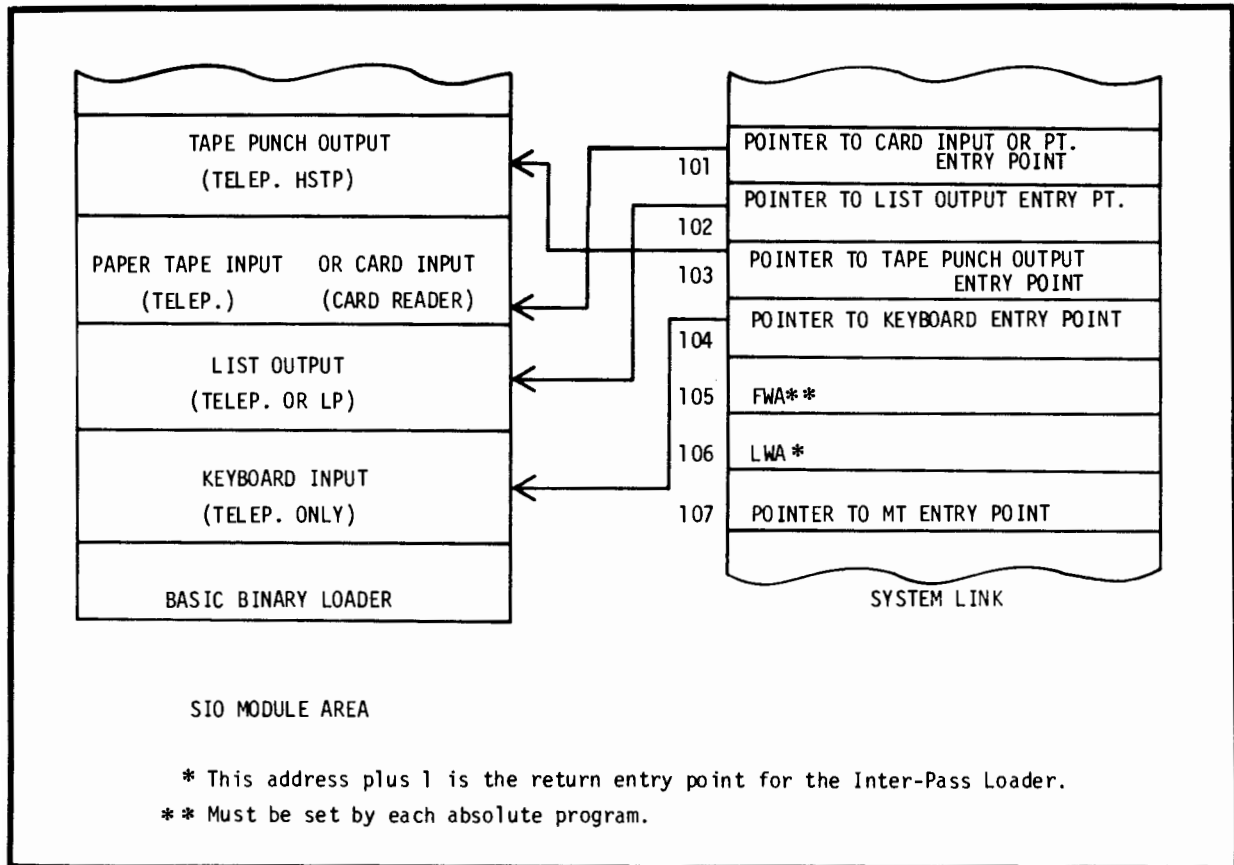


Figure 1-3. System Link Table

Relocatable Program Input/Output

Relocatable object programs produced by the Assembler, FORTRAN compiler, or ALGOL compiler must run under control of the Basic Control System. BCS relocates the programs into fixed locations and links them to its BCS drivers. Thus, relocatable programs do not use SIO drivers, but BCS drivers which occupy the core area below .IPL..

SYSTEM ORGANIZATION

Figure 1-4 shows how .IPL., the I/O control area, the system link table, and the absolute program area are interrelated in core memory.

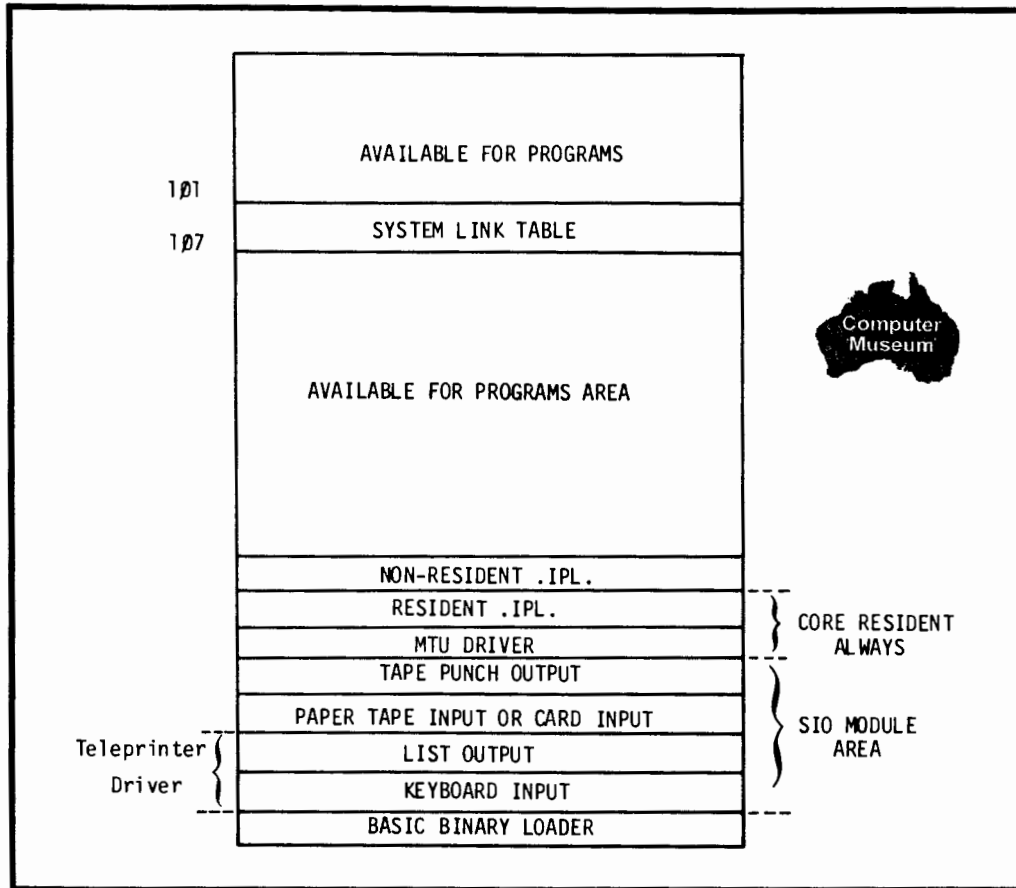


Figure 1-4. Detailed View of MTS Core Memory

USE OF FILE 1

File 1 of the magnetic tape always contains S.SIO, the standard SIO Module and .IPL., the inter-pass loader. In addition, it may contain any of the HP software programs mentioned in the Introduction, user absolute programs (generated by the Assembler or the BCS Relocating Loader), and non-standard SIO modules.

Programs in File 1 are loaded and run by .IPL. in response to user directives (these directives are explained in Section III). Figure 1-5 shows the sequence of operation:

SYSTEM ORGANIZATION

1. A directive within the input stream is accepted by .IPL.;
2. .IPL. picks up the program identifiers in the directive;
3. .IPL. locates the programs in File 1 of the magnetic tape;
4. The programs are loaded into memory in the order they are requested, and .IPL. transfers control to the starting address of the first program loaded;
5. The program reads in data from the input stream;
6. The magnetic tape scratch area is available for temporary storage of data;
7. The program may produce some paper tape or list output; and
8. The program makes an .IPL. call to terminate.

For example, the directive may specify the ALGOL compiler and a non-standard SIO module to be loaded. The ALGOL Compiler reads in the source program and outputs a relocatable binary object program on paper tape.

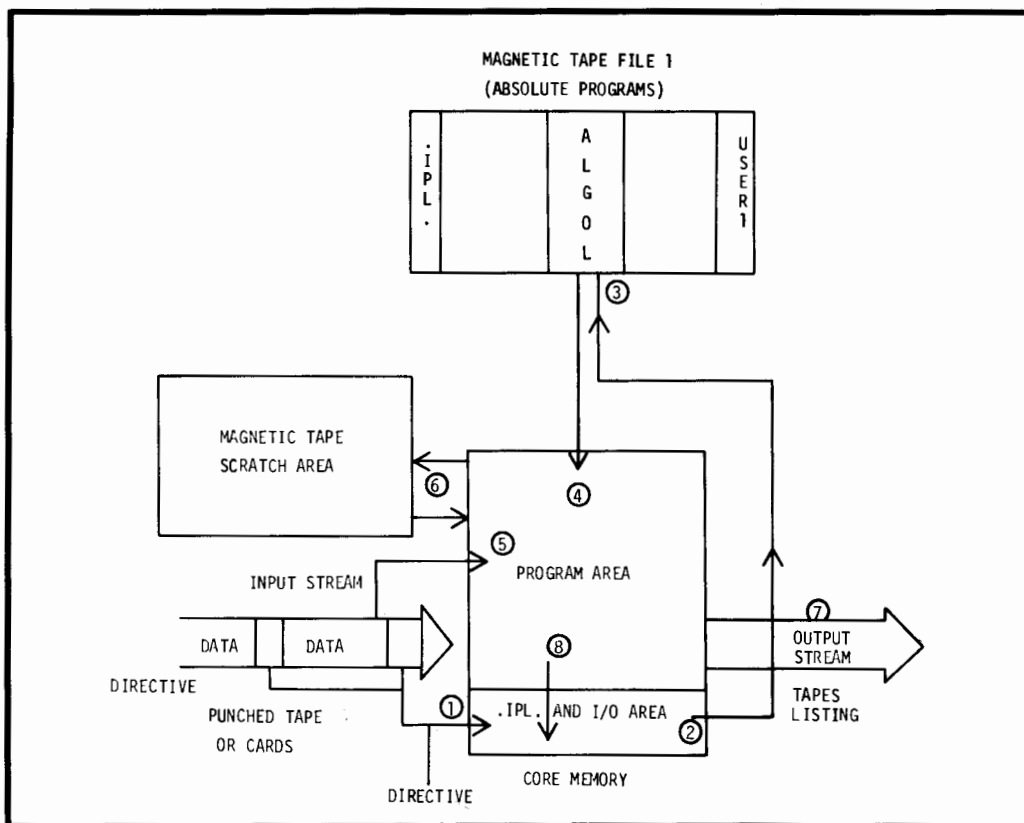


Figure 1-5. Execution of Programs in File 1

SYSTEM ORGANIZATION

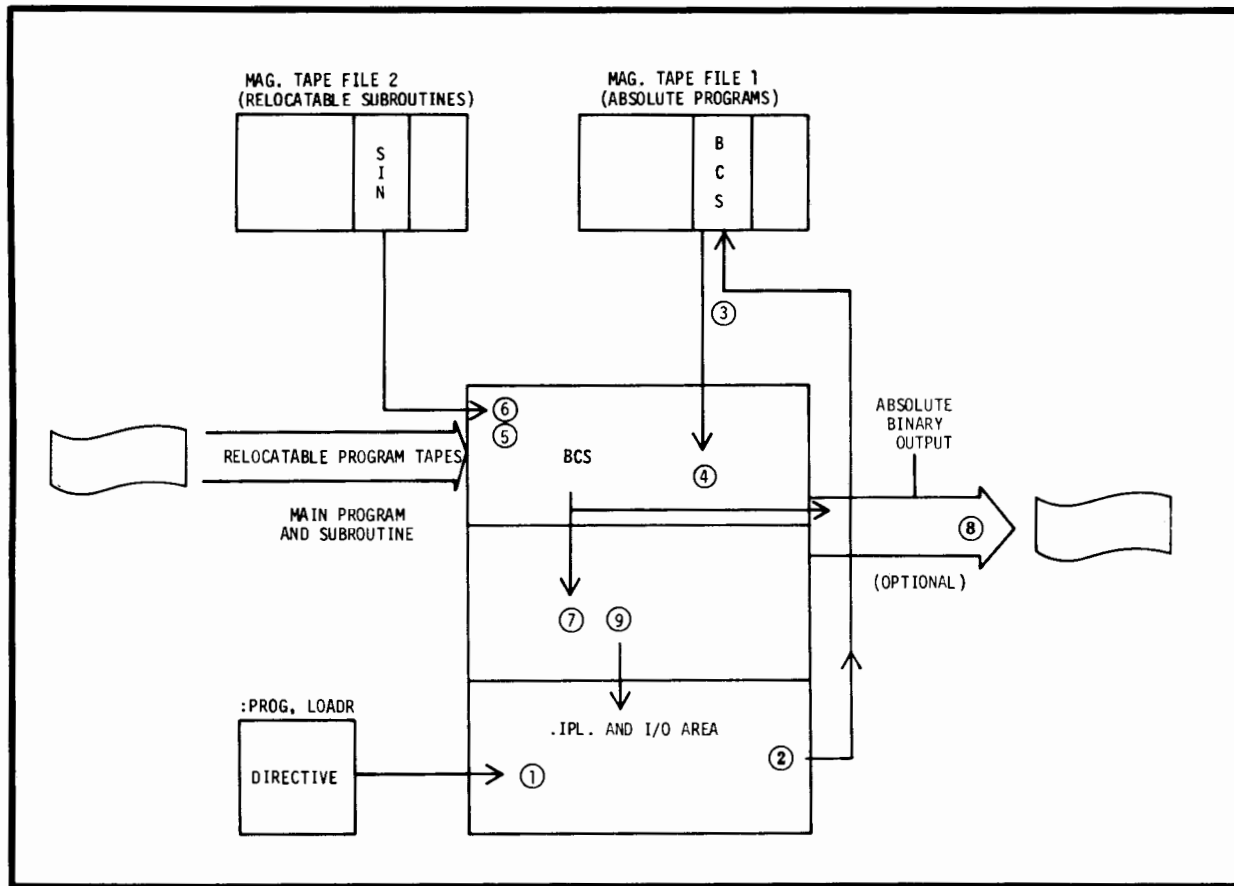


Figure 1-6. Execution of Relocatable Programs

USE OF FILE 2

File 1 may include one or more Basic Control Systems. Using a Basic Control System, relocatable object programs are relocated and run on-line or converted to absolute binary object programs suitable for inclusion in File 1.

File 2 contains relocatable subroutines, i.e., the Relocatable Program Library, which the Basic Control System integrates into programs that request them. Figure 1-6 shows the sequence of operation using the Basic Control System and File 2:

1. A directive specifies that a Basic Control System be transferred into core;
- 2-4. .IPL locates the Basic Control System by its identifier, loads it and transfers control to it;

SYSTEM ORGANIZATION

5. The Basic Control System reads in the relocatable program tapes;
6. Then it merges in any subroutines from File 2;
7. The absolute code which is generated is loaded into core, or
8. Punched on paper tape;
9. If the program was loaded into core, the program runs, and when completed, makes a call to .STOP which returns to .IPL..

SYSTEM GENERATION

MTS is generated using the Prepare Tape System, an independent software program. The magnetic tape created by PTS is initiated using a Bootstrap paper tape program. Figure 1-7 shows a flow chart of the system generation procedure. The procedure is described in *PREPARE TAPE SYSTEM*, HP 02116-91751.

PTS generates File 1 of MTS from absolute programs and File 2 from relocatable programs input by the user. The user may desire several MTS tapes for different purposes: one system with only HP software programs for processing of programs, another system with a different Basic Control System for running user programs on-line, and a system with only File 1 for user absolute programs.

Each program stored in File 1 of the magnetic tape by PTS must be assigned an identifier by the user. Most identifiers are arbitrary; the user may select whichever names are useful. For consistency, this book uses the identifiers assigned in the sample PTS of Appendix A. Some programs, however, require specific identifiers: FTN2 for pass two of FORTRAN, X-REF for the Cross-Reference Symbol Table Generator, .IPL. for the inter-pass loader, and S.SIO for the standard SIO module. The user may not choose his own identifier for these programs. All identifiers must be unique.

Bootstrap

When the bootstrap tape, which includes the resident part of .IPL., is loaded using the Basic Binary Loader (BBL), it reads in the non-resident part of

SYSTEM ORGANIZATION

.IPL and the standard SIO module from the magnetic tape. This operation initiates the Magnetic Tape System.

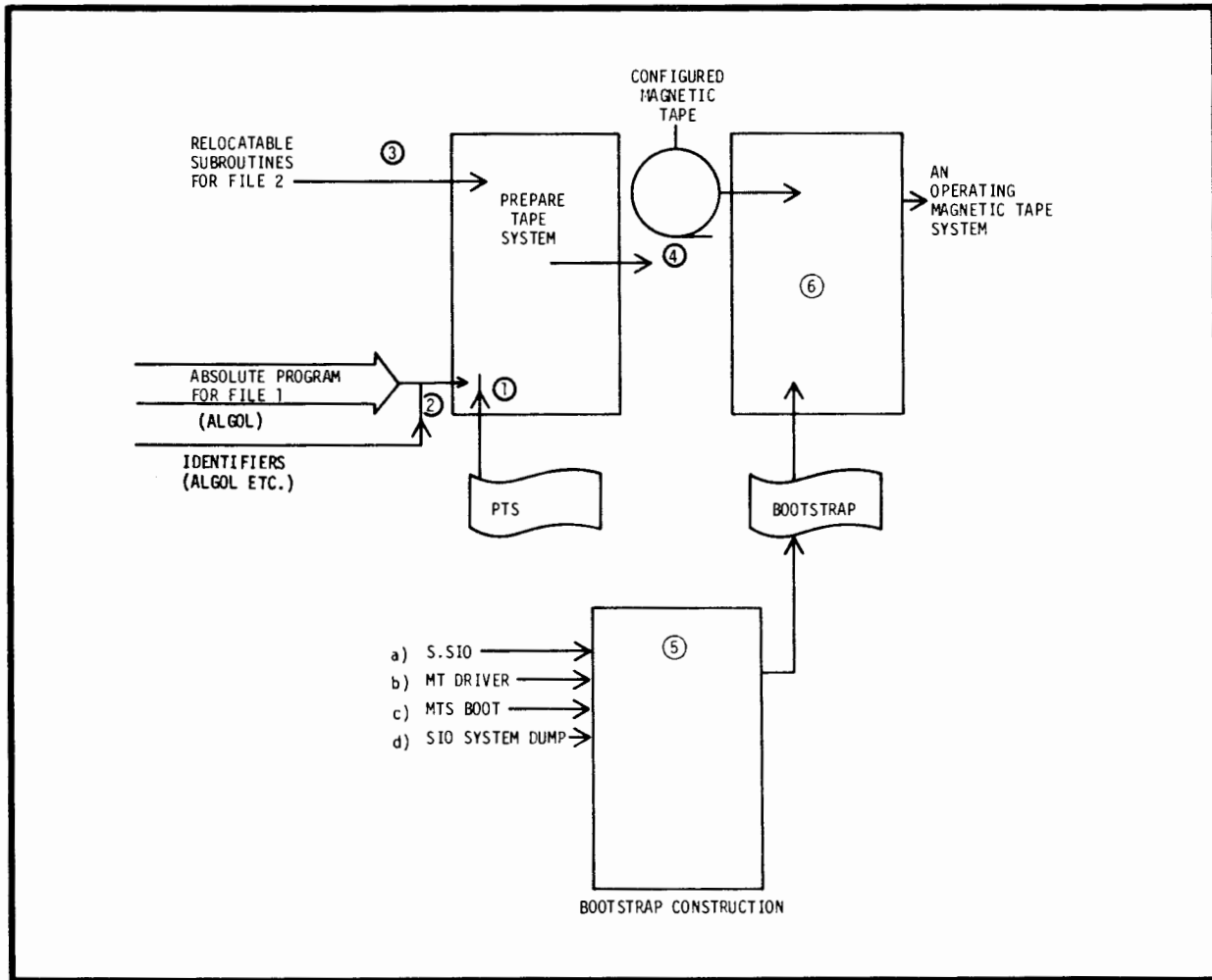


Figure 1-7. MTS Generation Procedure

SECTION II

OPERATING PROCEDURES

Section II covers the principles of system operating, bootstrapping, and restarting.

BOOTSTRAPPING MTS

A bootstrap tape initiates the operation of MTS from the PTS-created magnetic tape. Bootstrap configuration is described in the PTS manual.

To start MTS, the user must load the MTS magnetic tape and insure that a write enable ring is present; then:

- | | |
|---|--|
| <p><u>2116/2115</u></p> <p>a. Place the bootstrap tape in the reader.</p> <p>b. Set the Switch Register to 037700_8; set the LOADER switch to ENABLED; press LOAD ADDRESS, PRESET and RUN.</p> <p>c. When the computer halts with 102077_8 in the T-Register, set the LOADER switch to PROTECTED.</p> <p>d. Set the switch register to 100_8 and press LOAD ADDRESS.</p> <p>e. Set the following switch register bits before pressing RUN:</p> | <p><i>Clear Register</i>
<u>2114</u></p> <p>a. Place the bootstrap tape in the reader.</p> <p>b. Press PRESET and LOAD simultaneously.</p> <p>c. Computer halts.</p> <p>d. Set the switch register to 100_8 and press LOAD ADDRESS.</p> <p>e. Set the following switch register bits before pressing RUN:</p> |
|---|--|

Bit 15 = 1 (on) to enable batch mode, 0 (off) to disable
(See *MTS OPERATING MODES*, below.)

Bit 1 = 1 (on) to suppress bootstrap messages.

MTS prints the bootstrap messages on the teleprinter (unless suppressed) and then prints *NEXT?, indicating that MTS is ready for directives. All switches

OPERATING PROCEDURES

should be off because several programs use these switches (see *FORTTRAN* and *ASSEMBLER* manuals).

For example:

```
      HP MAGNETIC TAPE SYSTEM
      *BATCH OPTION ENABLED. (or DISABLED.) } suppressed by switch
      *SET ALL SWITCH REGISTER BITS TO ZERO } register bit 1.
      *NEXT?
```

MTS OPERATING MODES

MTS has two modes of operation: keyboard and batch. In keyboard mode, directives from the user are entered through the system teleprinter. In batch mode, however, directives may be pre-punched and submitted for automatic reading through the batch input device. Operator intervention is not generally required.

Starting Addresses

For FORTRAN and the Assembler, the user may want to specify a starting address for keyboard mode. In keyboard mode, FORTRAN and the Assembler read their control statements from the teleprinter if they begin execution at 50_8 or 120_8 respectively. This can be accomplished by defining the starting address at PTS-time to 50_8 or 120_8 . The PTS assigned address is used when in keyboard mode; 100_8 is used when in batch mode.*

For example, the Assembler's starting address is 100_8 and its implicit keyboard starting address is 120_8 . If 120_8 was used as the PTS assigned starting address, then MTS would give control to the Assembler at location 100_8 when in batch mode, and at location 120_8 when in keyboard mode. If the user makes the PTS-assigned address equal to 100_8 , then the HP software program begins execution at 100_8 in batch and keyboard modes.

*If the PTS-assigned starting address is equal to 2_8 or greater than 1777_8 (as in a BCS related program), the system always uses the PTS-assigned starting address, even in batch mode.

OPERATING PROCEDURES

If a batch input device (card reader or paper tape reader) is available and is also included in the standard SIO module, then the operator can enable batch mode when bootstrapping MTS. The operator may switch from keyboard mode (which MTS always starts in) to batch mode by means of the :`BATCH` directive.

OPERATOR RESPONSIBILITY



When MTS is in keyboard mode, the programmer is responsible for all phases of the operation.

In batch mode, however, the programmer is responsible only for the MTS directives and for preparation of his job deck (directives plus data). If operator attention is required (e.g., to tear off a binary tape produced by FORTRAN and place it in the tape reader for BCS), the programmer must notify the operator verbally or by using :`COMMENT` directives within his job deck.

The operator is responsible for:

- a. Insuring that all I/O devices are turned on, operable, and supplied with paper, etc.
- b. Submitting jobs to the batch input device.
- c. Handling output according to programmer specifications (e.g., what to do with binary tape output).
- d. Setting switch register bits according to programmer specifications.
- e. Shutting down MTS with the :`PAUSE` directive.
- f. Continuing MTS whenever a halt occurs (see next page).
- g. Monitoring the system teleprinter for messages from the user or the system.

OPERATING PROCEDURES

Halt Conditions

If a halt occurs during MTS operation, a halt code appears in the top series of register lights on the computer panel. The possible codes and their meanings are:

<u>Halt Code</u>	<u>Meaning</u>
102000	Halt in response to a slash (/) in :PROG directive. Some operator action required before executing program by pressing RUN. Check teleprinter.
102001	Error in a directive during :BATCH mode. Message is printed: *CS ERR*. Correct and/or replace directive card. Press RUN.
102002	EOT (or two blank cards) in batch mode. Ready next source deck and press RUN.
102011	MT parity error. Message is printed on teleprinter: *TP ERR*. Press RUN. MTS attempts to reload itself and if successful, prints *NEXT?.
102044	Magnetic Tape error; unit in local; press AUTO button, then press RUN.
102077	Halt in response to :PAUSE directive. Check for comments on system teleprinter. Press RUN to continue.

HP software programs also contain halts which are documented in the appropriate manuals. In general, a halt code 102057 means that more source input is required. Also, a halt code 106055 means that programs execution has exceeded the program bounds or entered a data area when executing under BCS.

MTS RESTART PROCEDURE

After an operator abort or a system halt, the operator can restart MTS--make it ready for the next directive--by one of these methods:

1. During program execution:

2116/2115

- a. Set Switch Register to 77_8 .
- b. Press LOAD ADDRESS.
- c. Set all Switch Register bits to \emptyset .
- d. Press LOAD A.
- e. Press PRESET.
- f. Press RUN.

2114

- a. Press CLEAR REGISTER.
- b. Press LOAD ADDRESS.
- c. Press LOAD MEMORY.
- d. Set Switch Register to 77_8 .
- e. Press LOAD ADDRESS.
- f. Press CLEAR REGISTER.
- g. Press PRESET.
- h. Press RUN.

At this point MTS should type *NEXT? (keyboard mode) or read in the next directive (batch mode). If it does not, use method 3.

2. After a "/" halt (102000):

2116/2115

- a. Set Switch Register to $1\emptyset6_8$.
- b. Press LOAD ADDRESS.
- c. Press DISPLAY MEMORY.
- d. Set Switch Register to the value in the T-Register plus 1.
- e. Press LOAD ADDRESS.
- f. Set all Switch Register bits to \emptyset .
- g. Press LOAD A.
- h. Press PRESET.
- i. Press RUN.

2114

- a. Press CLEAR REGISTER.
- b. Press LOAD ADDRESS.
- c. Press LOAD MEMORY.
- d. Set Switch Register to $1\emptyset6_8$.
- e. Press LOAD ADDRESS.
- f. Press DISPLAY MEMORY.
- g. Set Switch Register to the value in the Memory Data Register plus 1.
- h. Press LOAD ADDRESS.
- i. Press CLEAR REGISTER.
- j. Press PRESET.
- k. Press RUN.

OPERATING PROCEDURES

If MTS does not type *NEXT? (keyboard mode) or read in the next directive (batch mode), use method 3.

3. If these two methods do not restart MTS, the resident part of .IPL. has been destroyed. MTS must be re-initialized with the bootstrap procedure.

SECTION III

MTS DIRECTIVES

Directives are the user's line of communication with .IPL., the MTS control program. Directives consist of one line of ASCII characters, beginning with a colon (:) and a directive word. In the keyboard mode, .IPL. prints *NEXT? when it is ready for the operator to type in a directive. In batch mode, .IPL. automatically reads the directives from the batch input device without operator intervention.

Directive examples are:

```
:TYPE
:BATC
:COMMENT,THIS IS A COMMENT
:PAUSE
:PROG,LOADR
```

Parameters within a :PROG directive are separated by a comma (,). A semi-colon (;) may be used to separate program names in a :PROG directive. Directives are logically terminated by the first space; therefore, any following characters are treated as comments.

Each directive, whether correct or erroneous, is printed on the system teleprinter. Directives which are in error because of an illegal format or parameters cause .IPL. to print the following message:

```
*CS ERR*
```

The operator should re-enter the directive correctly.

:BATCH

Purpose

To switch from keyboard mode to batch mode.

Format

:BATCH

Comments

When MTS is initialized using the bootstrap tape, MTS is always in keyboard mode. (See Section II.) The operator may type :BATCH (if batch mode has been enabled by the bootstrap) on the system teleprinter at any time. This switches MTS to batch mode and allows directives to be submitted as part of the input deck.

To return to keyboard mode, the operator enters a :TYPE directive through the batch input device.

:TYPE

Purpose

To switch MTS from batch mode to keyboard mode.

Format

:TYPE

Comment

The :TYPE directive is legal only from the batch input device. Therefore, it must be prepunched on a card or paper tape. When MTS returns to keyboard mode, directives are again entered manually through the teleprinter.

MTS DIRECTIVES

:PAUSE

Purpose

To pause in the operations of MTS.

FORMAT

:PAUSE

Comment

A :PAUSE directive causes the computer to halt. Halts are often necessary for the operator to prepare I/O devices, set switch register bits, etc. before continuing operations. When the operator is ready to resume operations, he presses RUN. .IPL. returns to the mode it was in before the :PAUSE. If .IPL. is in keyboard mode, it prints *NEXT? and waits for the next directive. If in batch mode, .IPL. reads the next directive immediately from the batch input device.

:PAUSE should be used to suspend the operation of MTS when not in use.

:COMMENT

Purpose

To print a comment on the system teleprinter.

Format

:COMMENT, *character string*

where *character string* is a string of ASCII characters.

Comment

The :COMMENT directive may be used with the :PAUSE directive to relay instructions to the operator for preparation of I/O devices during batch processing. The comma must occur immediately following the "T" in :COMMENT.

:PROGPurpose

To load one or more absolute programs from File 1. The loading order is determined by the order of specification.

Format

`:PROG,control-prog[,sub-prog,...][/]`

where *control-prog* is the identifier of a program in File 1. .IPL. transfers control to the starting address of this program.

sub-prog is the identifier of an optional program from File 1 to be loaded in addition to the *control-prog* (there may be more than one *sub-prog*).

/ causes .IPL. to halt before transferring control to the *control-prog*; this allows time to set switches or prepare data before pressing RUN. Items in [] are optional.

Comments

The order in which the programs are specified must be the order in which they appear on File 1. See Section IV for the use of :PROG to run HP software programs such as the FORTRAN compiler.

The "/" causes :PAUSE to be printed unless the PTS-assigned starting address of the *control-prog* is 2 or the overlay program BYLIST is used. When the computer halts, all programs specified in the directive are loaded, locations $1\emptyset6_8$ and $1\emptyset7_8$ of the link table are set, but the linkages back to .IPL. are *not* set.

SECTION IV

PROGRAMMING

To aid the user in preparing and running his programs, MTS provides four programming languages--ALGOL, FORTRAN, BASIC, and Assembly Language--and three types of programming--absolute, relocatable, and conversational.

Programs with absolute or fixed core memory assignments are written only in Assembly Language; they use the SIO drivers for input/output and are added to File 1 of the magnetic tape (using PTS) before being run with a :PROG directive. (See Samples 1,2, and 6 in Section V.)

Relocatable programs have no fixed memory assignment; they have memory addresses relative to a relocatable base address so they must be relocated into absolute locations by the Basic Control System before they can run. Relocatable programs use the BCS drivers for input/output with interrupt capability. FORTRAN and ALGOL generate only relocatable programs; assembly language can generate either relocatable or absolute programs. (See Samples 3,4, and 5 in Section V.)

The third type of programming, conversational, is done with the BASIC Interpreter. BASIC programs are developed by the user interacting with the computer through the teleprinter, modifying and checking his program until it is "debugged." BASIC programs are executed interpretively; therefore, no object code is generated and BASIC programs cannot be added to File 1.

Using the Symbolic Editor in MTS allows the programmer to easily edit source programs consisting of ASCII character statements. (See Samples 2 and 4 in Section V.)

ABSOLUTE PROGRAMMING

The Extended Assembler, an absolute program that may be included in File 1 of the magnetic tape, is the only software program that generates absolute object code directly from a source program. (The Basic Control System generates absolute code from relocatable object code.)

The Extended Assembler

As Appendix A shows, there are two types of Assemblers: EAU (Extended Arithmetic Unit) and non-EAU. The EAU Assembler generates special machine instructions to take advantage of EAU hardware. MTS should include the Assembler appropriate to the hardware configuration.

Also shown in Appendix A is another program identified as ASMB-CS. This program has the starting address 120_8 which is an alternative assembler starting address. When started at 120_8 , the assembler accepts the control statement from the teleprinter keyboard instead of from the source program. This allows the user to assemble a program several times, using different control statement Options, without editing his program. The control statement may not be entered from the keyboard when in batch mode. An automatic Cross-Reference occurs after assembly if a "C" appears in the Control Statement. (See Samples 2 and 6 in Section V.)

ASMB-CS may be a non-executing dummy program, such as:

```

ASMB,A,B
    ORG 50B
    JMP 120B
    ORG 100B
    JMP 120B
    ORG 120B
    CLA
    JSB 106B,I
    END

```

At PTS time, this program is added to File 1 and given the name ASMB-CS and a starting address of 120_8 .

When ASMB-CS is a non-executing dummy program, it is run in conjunction with the Assembler:

```
:PROG,ASMB-CS,ASMB
```

PROGRAMMING

.IPL. loads ASMB-CS and ASMB, then transfers control to the starting address of ASMB-CS since it was loaded first. Because ASMB-CS is a dummy program, control actually transfers to location 120₈ of the Assembler.

The Assembler accepts assembly language source programs as defined in the *ASSEMBLER* manual, HP 02116-9014. Absolute programs may be written to run within or without MTS; but if planned for execution within MTS, they must follow certain rules described in "Programming Conventions" below.

Operating Procedures

Assuming the Assembler is included in File 1, it is run by a :PROG directive. (Note that the items in brackets are optional.)

```
:PROG[,ASMB-CS],ASMB[,sio][,overlays][/]
```

where ASMB-CS if used, switches control statement input to the teleprinter. ASMB (or ASMB-EAU) specifies the Assembler (or EAU-Assembler), *sio* is any non-standard SIO module (S.SIO is used if none is given), *overlays* are any of the three overlay programs (see "Overlay Programs" this section) and / causes .IPL. to halt before transferring control to ASMB so that the operator may set necessary switch register bits.

SWITCH REGISTER BITS

In addition to the standard switch register options described in the *ASSEMBLER* manual, switches 2 and 3 have special meaning in MTS:

Switch 2 - If on (1), read source program from magnetic tape File 3 (program must have been stored in File 3 by the Editor or a previous assembly).

Switch 3 - If on (1), line printer is list device; do not truncate list output to 72 characters.

Programming ConventionsABSOLUTE PROGRAMMING

If an absolute program is to be added to File 1 as described in the *PREPARE TAPE SYSTEM* manual, it must follow these conventions:

- a. No code may begin prior to location 6_8 ,
- b. Location 77_8 and the starting address minus one must be a HLT 77B (.IPL. Changes this to a JSB $106B, I$),
- c. Location 100_8 (the starting address*) should be JMP 110_8 to avoid the system link table ($101-107_8$),
- d. Locations $101-104_8$ must be a BSS 4,
- e. Location 105_8 must be set to the last word address plus one of the user's program,
- f. Locations $106-107_8$ must be a BSS 2.
- g. The program must make a call to .IPL. upon completion, either to:

Terminate: Set A-register to zero and jump to the starting address less one (this causes .IPL. to continue with the next user directive), or

Chain: Set A-register to -3 and JSB $106B, I$ with an identifier specified (this causes .IPL. to load the program identified from File 1). For example,

```
LDA N3
JSB 106B, I
ASC 5, identifier
N3 DEC -3
```

where, identifier is the name of a program (10 characters) as defined at PTS time.

A program written according to these conventions, but not using the -3. .IPL. call, may also be run stand-alone (using BBL as described in the *ASSEMBLER* Manual). If any of these conventions are violated, the integrity of MTS cannot be guaranteed.

*The starting address may actually be between 6_8 and 15777_8 (8K) or 35777_8 (16K).

PROGRAMMING

RELOCATABLE PROGRAMMING

Relocatable programs may be written in FORTRAN, ALGOL, or Assembly Language. The FORTRAN and ALGOL Compilers generate only relocatable code from source programs. Relocatable programs must be loaded by the Basic Control System before they can run.

The Extended Assembler

The Extended Assembler generates relocatable programs in the same manner as with absolute programs. Assembler operation has been described previously under "Absolute Programming." However, the programming conventions do not apply to relocatable programs. The relocatable code produced by the Assembler is equivalent to that produced by FORTRAN or ALGOL.

CHAINING. (Also see Glossary p. G-4)

Relocatable assembly language programs must return to .IPL. by calling the library subroutine .STOP routine. In order to chain from relocatable assembly language programs, the programmer must use the following instructions:

```
LDA M3
JSB .106B,I
ASC 5, identifier
M3 DEC -3
.106B ABS 100106B
```

A relocatable program must not call in an SIO-environment program that does not include its own SIO module.

FORTRAN

The FORTRAN Compiler accepts source programs written in the FORTRAN Language, as defined in the FORTRAN manual, HP 02116-9015. Source programs may be read from paper tape or cards. File 3 is used to store intermediate code, and the final relocatable object program is punched on tape.

FORTRAN has an alternate starting address, 50_8 , which is equivalent in function to the alternate starting address of the Assembler. A dummy program,

PROGRAMMING

FTN-CS, should be included in File 1 as shown in Appendix A. FNT-CS may be a copy of ASMB-CS, but is assigned the starting address 50₈. When a :PROG directive includes FTN-CS and FTN, the FORTRAN Compiler reads the source program control statement from the teleprinter keyboard. The control statement may not be entered from the keyboard when in batch mode.

FORTTRAN is run with a :PROG directive:

```
:PROG[,FTN-CS],FTN[,sio][,overlays][/]
```

where FTN-CS if used, switches control statement input to the teleprinter
FTN identifies the FORTRAN compiler in File 1,
sio is any non-standard SIO module (S.SIO is used if none is given),
overlays are any of the three overlay programs (see "Overlay Programs"), and
/ causes .IPL. to halt before transferring control to FTN so that the operator may set necessary switch register bits. (See the *FORTTRAN* manual.)

ALGOL

The ALGOL Compiler identified in Appendix A as ALGOL, generates relocatable object code from source programs, as defined in the *ALGOL* manual, (HP 02116-9072).

Source program input may be from the photoreader or card reader, depending on the SIO module specified in the :PROG directive

```
:PROG,ALGOL[,sio][,overlay][/]
```

where sio is any non-standard SIO module (S.SIO if none is given),
overlay is one of the three overlay programs (see "Overlay Programs"),
and
/ causes .IPL. to halt before transferring control to ALGOL so that the operator may set necessary switch register bits.

PROGRAMMING

Loading Relocatable Programs

The relocatable programs and subroutines generated by FORTRAN, ALGOL, and Assembler must be relocated into absolute programs and linked with the appropriate BCS drivers and subroutines of File 2. This process is accomplished by the Basic Control System (BCS), its Relocating Loader and drivers.

Relocatable programs generated under MTS may be relocated with BCS in a stand-alone environment as described in the *BASIC CONTROL SYSTEM* manual, HP 02116-9017. Programs loaded in this way are not run in the MTS environment.

Alternatively, a BCS may be included in File 1 so that relocatable programs can be loaded in the MTS environment. BCS offers two methods of relocation (described in *BASIC CONTROL SYSTEM*):

- a. Relocatable programs are relocated directly into core by BCS; in this case they are run immediately and there is no paper tape produced; or
- b. Relocatable programs are relocated onto punched tape along with BCS drivers. This tape may be run stand-alone or may be added to File 1 of MTS.

A BCS to be used in MTS must be constructed in a certain way. See the sample PCS listing in Appendix A.



Operating Procedures

The operator indicates BCS with a :PROG directive:

```
:PROG,LOADR[/]
```

where LOADR is the identifier for the Basic Control System, and / allows the operator to place the first relocatable tape in the reader and set switch register bits.

Follow the operating procedures for BCS as described in the *BASIC CONTROL SYSTEM* manual starting with the switch register options. BCS searches File 2 of the magnetic tape for undefined external references. If an absolute tape is created, it may be added to File 1 using PTS. Programs added to File 1 may not use BCS DEBUG.

PROGRAMMING

Cross-Reference Symbol Table Generator

The Cross-Reference Symbol Table Generator scans an Assembly Language source program on the magnetic tape and cross-reference each symbol. For each symbol, the line number where it is defined is cross-referenced to every line where the symbol is used. X-REF is the required identifier for the Cross-Reference Symbolic Table Generator. (See Samples 2, 6, and 7 in Section V.)

If the control statement of an assembly language source program contains a "C", the Assembler calls .IPL. to run X-REF when assembly is complete.

Alternatively, X-REF may be called following assembly by a separate :PROG directive:

```
:PROG,X-REF[,sio][/]
```

where *sio* should be the same SIO module used with the assembler, and / may be used to halt the system so that switch register bits 15 can be set for X-REF. (See the *ASSEMBLER* manual.)

Overlay Programs

Three overlay programs, identified in Appendix A as ONLINE, BYLIST, and BYPUNCH, provide additional options for ALGOL, FORTRAN, and the Assembler.

ONLINE causes the main program to be read from the teleprinter (regardless of the SIO module configuration.)

BYLIST causes the main program to bypass all listing including .IPL. messages until .IPL. is ready for the next directive (regardless of what is requested by the control statement.)

BYPUNCH causes the main program to bypass all punching (regardless of the control statement.)

The overlay programs exist in the above order on the MTS Utility Tape.

They must be after the SIO modules on File 1. When calling for the main program (ALGOL, etc.), the overlay program is specified:

```
:PROG,main-prog,overlay,....
```

The overlays may be used simultaneously, but BYPUNCH and BYLIST cannot be used with the teleprinter only.

PROGRAMMING

CONVERSATIONAL PROGRAMMING

The HP BASIC Interpreter may be included in File 1 of MTS. BASIC is initiated using the :PROG directive; for example,

:PROG,BASIC

BASIC includes its own I/O drivers so an SIO module must *not* be loaded over BASIC. The Interpreter accepts user commands and programs from the teleprinter keyboard and returns to MTS when the user types BYE. The structure of BASIC commands and statements is described in the *HP BASIC* manual, HP 02116-9077.

EDITING

Operating under MTS-control as an absolute program of File 1, the Symbolic Editor allows the programmer to edit symbolic files (e.g., source programs) by inserting, replacing, and deleting statements or characters. As it is edited, the symbolic file is transferred from an input device to an output device. The possible transfers in the MTS environment are:

<u>Input</u>	<u>Output</u>
Cards	Punched or Magnetic Tape
Punched Tape	Punched or Magnetic Tape
Magnetic Tape	Punched Tape

When not editing, the Editor may list symbolic files; also it can copy them directly onto the magnetic tape for processing by the Assembler.

There are two inputs to the Editor: an Edit File describing the edit operations, and a Symbolic File to be edited. The output consists of an updated Symbolic File or listing. (See Figure 4-1.)

PROGRAMMING

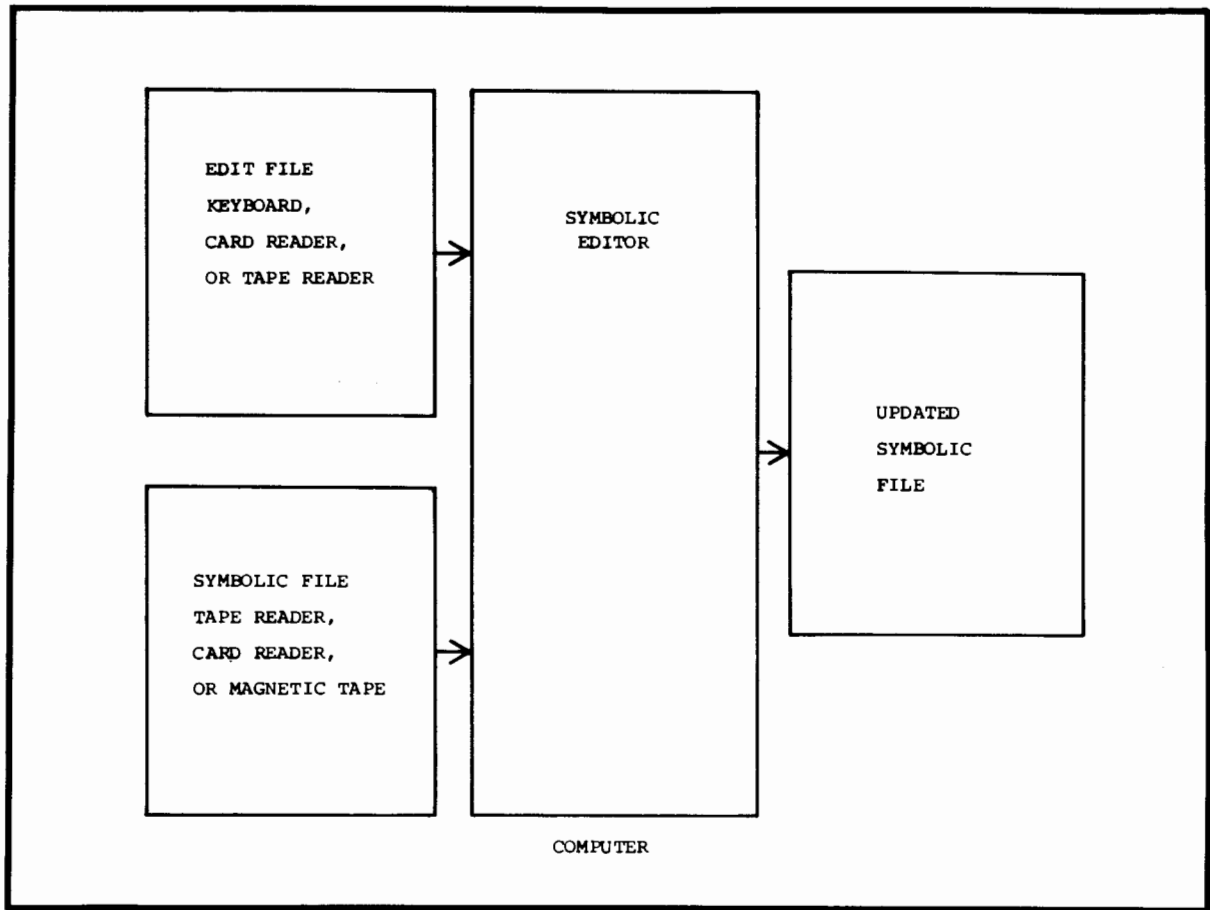


Figure 4-1. Overview of the Symbolic Editor

For further details on the Symbolic Editor, consult the *SYMBOLIC EDITOR* manual, HP 02116-9016.

SECTION V

MTS USAGE

Section V describes eight sample tasks run on MTS:

SAMPLE 1: Assemble an absolute program, add it to File 1, and run it.

SAMPLE 2: Edit, assemble, and cross-reference an absolute program.

SAMPLE 3: Compile, load into core, and run an ALGOL program.

SAMPLE 4: Edit, compile, relocate and punch, add to file 1, and run an ALGOL program.

SAMPLE 5: Compile a FORTRAN program, assemble a subroutine, link them with BCS, and run them in core.

SAMPLE 6: Assemble a program on-line and cross-reference it.

SAMPLE 7: Cross-reference only.

SAMPLE 8: Use of magnetic tape.

In all examples, certain typeface conventions are followed:

COMPUTER OUTPUT

COMPUTER INPUT

COMMENTS

TEXT

All tasks use S.SIO for input/output.

MTS USAGE

SAMPLE 1

Assemble an absolute program, add it to File 1, and run it with a :PROG directive.

MTS is initiated using a bootstrap tape.

HP MAGNETIC TAPE SYSTEM

*BATCH OPTION ENABLED.

*SET ALL SWITCH REGISTER BITS TO ZERO (0).

*NEXT?

:PROG,ASMB *(Directive to assemble the absolute program)*

0001 ASMB,A,L,B,T

LEN 000116

LWA 000105

MSG 000110

RET 000077

ADDR 000117

START 000120

** NO ERRORS*

0001 ASMB,A,L,B,T

0002 00077 ORG 77B

0003 00077 102077 RET HLT 77B MTS CHANGES TO A JSB I

0004 00100 ORG 100B THIS IS THE ENTRY POINT

0005 00100 024120 JMP START JUMP OVER THE TABLE OF SIO

0006 00101 000000 BSS 4 DRIVER ADDRESSES

0007 00105 000125 LWA OCT 125 FIRST WORD AVAILABLE MEMORY

0008 00106 000000 BSS 2 MAG TAPE LINKAGE

0009 00110 052105 MSG ASC 6,TEST OUTPUT.

MTS USAGE

```
00111 051524
00112 020117
00113 052524
00114 050125
00115 052056
0010  00116 000014  LEN  OCT 14          THIS IS THE MESSAGE LENGTH
0011  00117 000110  ADDR  DEF MFG MSG      ADDRESS OF THE MESSAGE
0012  00120 060116  START LDA LEN        LOAD BUFFER LENGTH
0013  00121 064117          LDB ADDR          LOAD BUFFER ADDRESS
0014  00122 114102          JSB 102B,I        GO TO SIO DRIVER
0015  00123 002400          CLA              CLEAR THE A REGISTER
0016  00124 024077          JMP RET          RETURN
0017          END
** NO ERRORS*
```

Assembly is complete. Operator should save the absolute binary tape which is produced. This tape will be added to File 1.

*NEXT?
:PAUSE

MTS halts. Operator must now load the Prepare Tape System program using BBL. (Set the teleprinter select code in the switch register before starting at 100₈.)

PREPARE TAPE SYSTEM

```
PROGRAM INPUT DEVICE S.C.= ?
13
ABSOLUTE PROGRAMS, FILE#1.
LOAD THESE TWO(2) MODULES FIRST:
.IPL.
S.SIO
```

MTS USAGE

I.D. NAME: *(Programs to be added to the end of File 1)*

/A

I.D. NAME:

.ALP1. *(Absolute program assembled above)*

100

*LOAD *(Place tape in tape reader, press RUN)*

I.D. NAME:

/E

*EOF

RELOCATABLE LIBRARY, FILE#2.

*LOAD *(File 2 must be rewritten)*

*LOAD

*EOF

*END

MTS must be re-initiated using a bootstrap tape.

HP MAGNETIC TAPE SYSTEM

*BATCH OPTION ENABLED. *(Switch 15 set to 1)*

*SET ALL SWITCH REGISTER BITS TO ZERO(0). *(All switches were not set to 0)*

*NEXT?

:PROG,.ALP1. *(Directive to run the absolute program)*

TEST OUTPUT.

*NEXT?

:PAUSE

MTS USAGE

**END-OF TAPE

*

/E

*END

*NEXT?

:PROG,EDIT *(Call Editor again)*

HP SYMBOLIC EDITOR

EDIT FILE DEVICE?

/T

*

/R,1

ASMB,A,L,B,T,C

/E

SYMBOLIC FILE SOURCE DEVICE?

/P

SYMBOLIC FILE DESTINATION DEVICE?

/M *(For Magnetic Tape)*

**END-OF-TAPE

*

/E

*END *(Edited program is now on File 3 of magnetic tape)*

*NEXT?

:PROG,ASMB *(Operator should set switch register bit 2 on to*

PAGE 0001 *read source from magnetic tape)*

0001 ASMB,A,L,B,T,C

LEN 000116

LWA 000105

MSG 000110

RET 000077

ADDR 000117

START 000120

** NO ERRORS*

MTS USAGE

0001		ASMB,A,L,B,T,C		<i>(C specifies cross-reference)</i>
0002	00077	ORG 77B		
0003	00077 102077	RET HLT 77B		MTS CHANGES TO A JSB I
0004	00100	ORG 100B		THIS IS THE ENTRY POINT
0005	00100 024120	JMP START		JUMP OVER THE TABLE OF SIO
0006	00101 000000	BSS 4		DRIVER ADDRESSES
0007	00105 000125	LWA OCT 125		FIRST WORD AVAILABLE MEMORY
0008	00106 000000	BSS 2		MAG TAPE LINKAGE
0009	00110 052105	MSG ASC 6,TEST OUTPUT.		
	00111 051524			
	00112 020117			
	00113 052524			
	00114 050125			
	00115 052056			
0010	00116 000014	LEN OCT 14		THIS IS THE MESSAGE LENGTH
0011	00117 000110	ADDR DEF MSG		ADDRESS OF THE MESSAGE
0012	00120 060116	START LDA LEN		LOAD BUFFER LENGTH
0013	00121 064117	LDB ADDR		LOAD BUFFER ADDRESS
0014	00122 114102	JSB 102B,I		GO TO SIO DRIVER
0015	00123 002400	CLA		CLEAR THE A REGISTER
0016	00124 024077	JMP RET		RETURN
0017		END		

** NO ERRORS*

Assembly is complete. Now the program is cross-referenced automatically because of the C option.

CROSS-REFERENCE SYMBOL TABLE

ADDR	0011	0013
LEN	0010	0012
LWA	0007	
MSG	0009	0011
RET	0003	
START	0012	0005
NEXT?		
:PAUSE		

SAMPLE 3

Compile, load into core, and run an ALGOL program.

```

*NEXT?                (MTS is active and ready for a directive)
:PROG,ALGOL           (Directive to call the ALGOL compiler)
PAGE 001

001 02000 HPAL,L,B,"CRD"
002 02000 BEGIN COMMENT
003 02003     THIS PROGRAM CONVERTS CARTESIAN TO POLAR COORDINATES:
004 02003 LABEL EN, ST, OUT;
005 02007 REAL X,Y,R,THETA,PI;
006 02007 FORMAT F1 ("ENTER VALUES FOR X AND Y");
007 02025 FORMAT F2("R="F6.2,"     THETA+"F6.2"RADIANS");;
008 02050 WRITE(2,F1);
009 02056 ST: READ(1,*,X,Y);
010 02071 PI←3.1416;
011 02075 R←SQRT(X*X+Y*Y);
012 02114 IF X=0 THEN
013 02120     BEGIN
014 02120     IF Y>=0 THEN THETA←.5*PI ELSE
015 02133     THETA←-.55*PI;
016 02141     GO TO EN
017 02142     END;
018 02142 THETA←ARCTAN(ABS(Y)/ABS(X));
019 02163 IF Y=0 AND X>=0 THEN
020 02176     BEGIN
021 02176     THETA←0.
022 02176 ;     GO TO EN;
023 02203     END
024 02203 ELSE IF Y=0 AND X<0 THEN
025 02216     BEGIN
026 02216     THETA←PI;
027 02222     GO TO EN
028 0223 ;     END

```

MTS USAGE

```

029 02223 ELSE
0 0 02224 IF Y>=0 AND X>=0 THEN GO TO EN ELSE IF Y>=0 AND X<=0 THEN
031 02253         BEGIN
032 02253             THETA<-THETA+.5*PI;
033 02263             GO TO EN;
034 02264             END
035 02264         ELSE IF Y<0 AND X<0 THEN
036 02275             BEGIN
037 02275             THETA<-THETA+PI;
038 02303             GO TO EN;
039 02304             END;
040 02304 THETA<-THETA+1.5*PI;
041 02314 EN: WRITE(2,F2,R,THETA);
042 02330 IF Y=0 AND X=0 THEN GO TO OUT;
043 02345 GO TO ST;
044 02346 OUT: END$

```

PROGRAM= 000347 BASE PAGE= 000034 ERRORS=000

Compilation is complete. Operator should save the relocatable binary tape for loading.

*NEXT?

:PROG,LOADR *(Directive to call the Basic Control System)*

CRD *(Operator places relocatable tape in reader)*

02000 02346 *(Switch Register bit 15 = 0)*

00334 00367

*LOAD *(Switch Register bit 2 = 1)*

FRMTR *(Library is loaded from File 2)*

02347 04423

00370 01071

MTS USAGE

ATAN

Ø4424 Ø45Ø5

Ø1Ø72 Ø1136

SQRT

Ø45Ø6 Ø46Ø2

Ø1137 Ø1154

CHEBY

Ø46Ø3 Ø466Ø

Ø1155 Ø1167

ABS

Ø4661 Ø4665

..FCM

Ø4666 Ø4673

Ø1173 Ø1175

.STOP

Ø5647 Ø5661

Ø1176 Ø1177

.ERRR

Ø5662 Ø5676

Ø12ØØ Ø12Ø3

PWR2

Ø5677 Ø5716

Ø12Ø4 Ø12Ø7

.FLUN

Ø5717 Ø5727

Ø121Ø Ø1211

ENDIO

MTS USAGE

05730 05736

*LST

*(Switch Register bit 15 = 0, produces loader
symbol table)*

.IOC 11343

.SQT. 11304

.MEM. 11277

.BUFR 11511

HALT 11274

.DIO. 04025

.DTA. 04123

.IOR. 03675

.FMP 05155

.FAD 04705

SQRT 04506

ABS 04661

.FDV 05051

ARCTA 04424

.STOP 05647

.BIO. 04100

.IAR. 03761

.IOI. 03722

.RAR. 03735

.DLD 05557

.DST 05567

.FLUN 05717

.MPY 05241

.PACK 05357

FLOAT 05352

IFIX 05615

ATAN 04424

.CHEB 04603

.FSB 04710

.ERRR 05662

.PWR2 05677

..FCM 04666

..DLC 04674

MTS USAGE

.DIV 05464

ENDIO 05730

*LINKS

01725 01777

*RUN *(Program is in core, ready to run)*

ENTER VALUES FOR X AND Y

7658 8463

R=11353. THETA= .84RADIANS

0 0

R= .00 THETA= 1.57RADIANS

STOP *(End of execution)*

*NEXT?

:PAUSE

MTS USAGE

SAMPLE 4

Edit, compile, relocate and punch, add to File 1, and run an ALGOL program.

```
:NEXT?                (MTS is active and ready to accept a directive)
:PROG, EDIT
```

HP SYMBOLIC EDITOR

EDIT FILE DEVICE?

/T

*

/L (Just lists the program)

/E

SYMBOLIC FILE SOURCE DEVICE?

/P

```
0001  HPAL,L,B,"CRD"
0002  BEGIN COMMENT
0003      THIS PROGRAM CONVERTS CARTESIAN TO POLAR COORDINATES;
0004  LABEL EN,ST,OUT;
0005  REAL X,Y,R,THETA,PI;
0006  FORMAT F1 ("ENTER VALUES FOR X AND Y");
0007  FORMAT F2("R="F6.2,"      THETA="F6.2"RADIANS");;
0008  WRITE(2,F1);
0009  ST: READ(1,*,X,Y);
0010  PI←3.1416;
0011  R←SQRT(X*X+Y*Y);
0012  IF X=0 THEN
0013      BEGIN
0014          IF Y>=0 THEN THETA←.5*PI ELSE
0015              THETA← -.5*PI;
0016          GO TO EN
0017      END;
```

MTS USAGE

```

0018 THETA←ARCTAN(ABS(Y)/ABS(X));
0019 IF Y=0 AND X>=0 THEN
0020     BEGIN
0021     THETA←0
0022 :     GO TO EN;
0023     END
0024 ELSE IF Y=0 AND X<0 THEN
0025     BEGIN
0026     THETA←PI;
0027     GO TO EN
0028 ;     END
0029 ELSE
0030 IF Y>0 AND X>=0 THEN GO TO EN ELSE IF Y>=0 AND X<=0 THEN
0031     BEGIN
0032     THETA←THETA+.5*PI;
0033     GO TO EN;
0034     END
0035     ELSE IF Y<0 AND X<0 THEN
0036     BEGIN
0037     THETA←THETA+PI;
0038     GO TO EN;
0039     END;
0040 THETA←THETA+1.5*PI;
0041 EN: WRITE(2,F2,R,THETA);
0042 IF Y=0 AND X=0 THEN GO TO OUT;
0043 GO TO ST;
0044 OUT: END$

**END-OF-TAPE
*
/E
*END
*NEXT?
: PROG, EDIT

```

HP SYMBOLIC EDITOR

EDIT FILE DEVICE:

/T

*

/R, 8

ST: WRITE(2,F1);

/R, 9

READ(1,*,X,Y);

/E

SYMBOLIC FILE SOURCE DEVICE:

/P

SYMBOLIC FILE DESTINATION DEVICE?

/P

**END-OF-TAPE

*

/E

*END *(Edit is completed. Operator should save paper tape*

*NEXT? *for compilation.)*

:PROG,ALGOL,PR-LP *(Directive to call ALGOL compiler)*

PAGE 001

001 02000 HPAL,L,B,"CRD"

002 02000 BEGIN COMMENT

003 02003 THIS PROGRAM CONVERTS CARTESIAN TO POLAR COORDINATES;

004 02003 LABEL EN,ST,OUT;

005 02007 REAL X,Y,R,THETA,PI;

006 02007 FORMAT F1 ("ENTER VALUES FOR XAND Y");

007 02025 FORMAT F2("R="F6.2," THETA="F6.2"RADIANS");;

008 02050 ST: WRITE(2,F1);

009 02056 READ(1,*,X,Y);

010 02071 PI+3.1416;

011 02075 R+SQRT(X*X+Y*Y);


```

012 02114 IF X=0 THEN
013 02120     BEGIN
014 02120     IF Y>=0 THEN THETA<=.5*PI ELSE
015 02133     THETA< -.5*PI;
016 02141     GO TO EN
017 02142     END;
018 02142 THETA<ARCTAN(ABS(Y)/ABS(X));
019 02163 IF Y=0 AND X>=0 THEN
020 02176     BEGIN
021 02176     THETA<0.
022 02176 ;     GO TO EN;
023 02203     END
024 02203 ELSE IF Y=0 AND X<0 THEN
025 02216     BEGIN
026 02216     THETA<PI;
027 02222     GO TO EN
028 02223 ;     END
029 02223 ELSE
030 02224 IF Y>=0 AND X>=0 THEN GO TO EN ELSE IF Y>=0 AND X<=0 THEN
031 02253     BEGIN
032 02253     THETA<THETA+.5*PI;
033 02263     GO TO EN;
034 02264     END
035 02264     ELSE IF Y<0 AND X<0 THEN
036 02275     BEGIN
037 02275     THETA<THETA+PI;
038 02303     GO TO EN;
039 02304     END;
040 02304 THETA<THETA+1.5*PI;
041 02314 EN: WRITE(2,F2,R,THETA);
042 02330 IF Y=0 AND X=0 THEN TO TO OUT;
043 02345 GO TO ST;
044 02346 OUT: END$

```

PROGRAM= 000347 BASE PAGE= 000034 ERRORS=000

End of compilation. Operator should save relocatable binary tape for loading.

MTS USAGE

*NEXT?

:PROG,LOADR/

(/ halts MTS so that switches can be set)

(Switch register bit 14 = 1)

CRD

(Place relocatable tape in reader)

02000 02346

00334 00367

*LOAD

(Library is read from File 2)

FRMTR

02347 04423

00370 01071

ATAN

04424 04505

01072 01136

SQRT

04506 04602

01137 01154

CHEBY

04603 04660

01155 01167

ABS

04661 04665

IFIX

05615 05646

01173 01175

.STOP

05647 05661

01176 01177

.ERRR

05662 05676

01200 01203

PWR2

05677 05716

01204 01207

MTS USAGE

.FLUN
05717 05727
01210 01211

ENDIO
05730 05736

*LST

.IOC. 11343
.SQT. 11304
.MEM. 11277
.BUFR 11511
HLAT 11274
.DIO. 04025
.DTA. 04123
.IOR. 03675
.FMP 05155
.FAD 04705
SQRT 04506
ABS 04661
.FDV 05051
ARCTA 04424
.STOP 05647
.BIO. 04100
.IAR. 03761
.IOI. 03722
.RAR. 03735
.DLD 05557
.DST 05567
.FLUN 05717
.MPY 05241
.PACK 05357
FLOAT 05352
IFIX 05615
ATAN 04424
.CHEB 04603
.FSB 04710

MTS USAGE

.ERRR 05662
.PWR2 05677
..FCM 04666
..DLC 04674
.DIV 05464
ENDIO 05730

*LINKS
01725 01777

*END *(End of loading. Operator should save absolute tape
for PTS.)*
*NEXT?
:PAUSE

PTS must be loaded into core. (Program may also be run stand-alone)

PREPARE TAPE SYSTEM

PROGRAM INPUT DEVICE S.C.= ?
13



ABSOLUTE PROGRAMS, FILE#1.
LOAD THESE TWO(2) MODULES FIRST:

.IPL.
S.SIO

I.D. NAME
/A

I.D. NAME: *(Relocated program is added to the end of File 1)*

.ALGOL.
S.A.
2

*LOAD *(Place tape in reader)*

MTS USAGE

I.D. NAME:

/E

*EOF

RELOCATABLE LIBRARY, FILE#2.

*LOAD

*LOAD

*EOF

*END

MTS must be re-initiated with the bootstrap tape.

HP MAGNETIC TAPE SYSTEM

*BATCH OPTION ENABLED. *(All switches were down).*

*NEXT?

:PROG, .ALGOL. *(Directive to call the program)*

ENTER VALUES FOR X AND Y

4567 9876

R=10881. THETA= 1.14RADIANS

ENTER VALUES FOR X AND Y

654 8375

R=8400.5 THETA= 1.49RADIANS

ENTER VALUES FOR X AND Y

0 0

R= .00 THETA= 1.57RADIANS

STOP

*NEXT?

:PAUSE

SAMPLE 5

Compile a FORTRAN program, assemble a subroutine, link them with BCS, and run them in core

*NEXT? *(MTS is active and ready for a directive)*

:PROG,FTN *(Directive to call the FORTRAN compiler)*

FTN,L,B

PROGRAM MST1

CALL MST2 (J,K,L)

I=(J+K)*L

WRITE(2,10)I

10 FORMAT(///"THE ANSWER IS ",I12)

END

END\$

*NEXT? *(End of compilation. Save tape for loading.)*

:PROG,ASMB *(Directive to call assembler)*

PAGE 0001

0001

ASMB,R,B,L,T

A R 000000

B R 000001

C R 000002

D R 000003

E R 000004

F R 000005

.ENTRX 000001

MST2 R 000006

** NO ERRORS*

MTS USAGE

PAGE 0002 #01

```

0001          ASMB,R,B,L,T
0002 00000          NAM MST2
0003          ENT MST2
0004          EXT .ENTR
0005 00000 000000 A   BSS 1
0006 00001 000000 B   BSS 1
0007 00002 000000 C   BSS 1
0008 00003 000005 D   DEC 5
0009 00004 000012 E   DEC 10
0010 00005 000004 F   DEC 4
0011 00006 000000 MST2 NOP
0012 00007 016001X   JSB .ENTR
0013 00010 000000R   DEF A
0014 00011 062003R   LDA D
0015 00012 172000R   STA A,I
0016 00013 062004R   LDA E
0017 00014 172001R   STA B,I
0018 00015 062005R   LDA F
0019 00016 172002R   STA C,I
0020 00017 126006R   JMP MST2,I
0021          END

```

** NO ERRORS*

Assembly is completed. Save the relocatable tape for loading.

*NEXT?

:PROG,LOADR *(Directive to call the Basic Control System)*

MST1 *(Place program tape in reader)*

02000 02053

MTS USAGE

*LOAD *(Place subroutine tape in reader)*

MST2

02054 02073 *(Load library subroutines)*

*LOAD

FRMTR

02074 04150

00334 01035

MPY

04151 04261

FLOAT

04262 04266

.PACK

04267 04373

.ENTR

04374 04434

01036 01042

DLNST

04435 04472

IFIX

04473 04524

01043 01045

.STOP

04525 04537

01046 01047

.FLUN

04540 04550

01050 01051

MTS USAGE

ENDIO

Ø4551 Ø4557

CLRIO

Ø456Ø Ø4564

*LST

(Loader symbol table)

.IOC. 11343

.MEM. 11277

.BUFR 11511

HALT 11274

MST1 Ø2ØØØ

CLRIO Ø456Ø

MST2 Ø2Ø62

.MPY Ø4151

.DIO. Ø3552

.IOI. Ø3447

.DTA. Ø365Ø

.STOP Ø4525

.ENTR Ø4374

.BIO. Ø3625

.IAR. Ø35Ø6

.IOR. Ø3422

.RAR. Ø3462

.DLD Ø4435

.DST Ø4445

.FLUN Ø454Ø

.PACK Ø4267

FLOAT Ø4262

IFIX Ø4473

ENDIO Ø4551

*LINKS

Ø173Ø Ø1777

MTS USAGE

*RUN *(Program and Subroutine are loaded in core, ready to run)*

THE ANSWER IS 60

STOP *(Printed by .STOP subroutine)*

*NEXT?

: PAUSE

SAMPLE 6

Assemble a program on-line and cross-reference it.

```
*NEXT?           (MTS is active and ready for a directive)
:PROG,ASMB,ONLINE (Directive to call the Assembler with the ONLINE option)
ASMB,A,L,B,T,C   (Program is entered through keyboard as soon as magnetic
PAGE 0001        tape has stopped)
```

```
0001             ASMB,A,L,B,T,C (C causes cross-reference at the end of
                  assembly)
```

```
                ORG 77B
RET             HLT 77B
                ORG 100B
                JMP START
                BSS 4
LWA            OCT 125
                BSS 2
MSG            ASC 6,***ONLINE***
LEN            OCT 14
ADDR           DEF MSG
START         LDA LEN
                LDB ADDR
                JSB 102B,I
                CLA
                JMP RET
                END
```

```
LEN           000116
LWA           000105
MSG           000110
RET           000077
ADDR         000117
START        000120
** NO ERRORS*
```

MTS USAGE

PAGE 0002 #01

```

0001          ASMB,A,L,B,T,C
0002  00077          ORG 77B
0003  00077 102077  RET  HLT 77B
0004  00100          ORG 100B
0005  00100 024120   JMP  START
0006  00101 000000   BSS  4
0007  00105 000125  LWA  OCT 125
0008  00106 000000   BSS  2
0009  00110 025052  MSG  ASC 6,***ONLINE***
      00111 025117
      00112 047114
      00113 044516
      00114 042452
      00115 025052
0010  00116 000014  LEN  OCT 14
0011  00117 000110  ADDR DEF MSG
0012  00120 060116  START LDA LEN
0013  00121 064117          LDB ADDR
0014  00122 114102          JSB 102B,I
0015  00123 002400          CLA
0016  00124 024077          JMP RET
0017          END

```

** NO ERRORS*

Assembly is completed. Program is automatically cross-referenced because C appeared in the control statement.

MTS USAGE

CROSS-REFERENCE SYMBOL TABLE

ADDR	0011	0013
LEN	0010	0012
LWA	0007	
MSG	0009	0011
RET	0003	0016
START	0012	0005

*NEXT?

: PAUSE

SAMPLE 7

Cross-reference directly from external source input.

The Assembler is called with a control statement containing only C and R or A. The Assembler writes the source program on File 3; then it skips pass 2 because no output was requested, and chains directly to the Cross-Reference Symbol Table Generator.

:PROG,ASMB (*Directive to call Assembler*)

(*Program contains: ASMB,R,C*)

PAGE 0001

0001 ASMB,R,C

** NO ERRORS*

CROSS-REFERENCE SYMBOL TABLE

ADDR	0011	0013
LEN	0010	0012
LWA	0007	
MSG	0009	0011
RET	0003	0016
START	0012	0005
*NEXT?		

SAMPLE 8

Magnetic tape programming in FORTRAN and Assembly Language.

This sample shows two programs that exercise the READ/WRITE functions of the magnetic tape unit according to the programming techniques discussed in Appendix B.

FORTRAN Program

```

FTN,L,B
  PROGRAM M2020
  DIMENSION I2(12)
C
C   TEST TO SEE IF TAPE DRIVE IS IN LOCAL
C
  5 IF (LOCAL(12B))10,20
  10 WRITE (2,15)
  15 FORMAT(///"YOUR TAPE UNIT IS IN LOCAL MODE"
  1   ///"PUSH AUTO AND PUSH RUN")
  PAUSE
C
C   REWIND THE TAPE
C
  20 REWIND 12B
C
C   WRITE OUT 50 RECORDS AND TEST FOR END OF TAPE
C   AFTER EACH WRITE OPERATION
C
  NUM=1
  DO 35 I=1,50
  WRITE(12B,30)NUM
  30 FORMAT(I2," MAGNETIC TAPE RECORD ")
  NUM=NUM+1
  IF (IEOT(12B))80,35
  35 CONTINUE
C
C   WRITE AN END OF FILE
C
  ENDFILE 12B
C
C   CALL PTAPE AND BACKSPACE 25 RECORDS
C
  K1=12B
  K2=0
  K3=-25
  CALL PTAPE(K1,K2,K3)

```

MTS USAGE

```
C
C   READ THE REMAINING RECORDS ON MAG TAPE
C
40 READ(12B,45)I2
45 FORMAT(12A2)
C
C   TEST FOR AN END OF FILE
C
50 IF(IEOF(12B))80,55
C
C   TEST FOR READ ERROR
C
55 IF(IERR(12B))60,65
60 WRITE(2,61)
61 FORMAT("TAPE READ ERROR, RECORD NOT READ"////)
   GO TO 40
C
C   TEST FOR AND END OF TAPE
C
65 IF(IEOT(12B))80,70
C
C   WRITE OUT THE RECORD JUST READ
C
70 WRITE(2,75)I2
75 FORMAT(12A2)
   GO TO 40
C
80 WRITE(2,85)
85 FORMAT(///"YOU HAVE JUST WRITTEN THE LAST RECORD"////)
C
C   JOB COMPLETE REWIND THE TAPE
C
CALL RWSTB(12B)
PAUSE
GO TO 5
END
END$
```



Program Output

YOUR TAPE UNIT IS IN LOCAL MODE

```
PUSH AUTO AND PUSH RUN
PAUSE
27 MAGNETIC TAPE RECORD
28 MAGNETIC TAPE RECORD
29 MAGNETIC TAPE RECORD
30 MAGNETIC TAPE RECORD
31 MAGNETIC TAPE RECORD
32 MAGNETIC TAPE RECORD
33 MAGNETIC TAPE RECORD
34 MAGNETIC TAPE RECORD
```


35 MAGNETIC TAPE RECORD
 36 MAGNETIC TAPE RECORD
 37 MAGNETIC TAPE RECORD
 38 MAGNETIC TAPE RECORD
 39 MAGNETIC TAPE RECORD
 40 MAGNETIC TAPE RECORD
 41 MAGNETIC TAPE RECORD
 42 MAGNETIC TAPE RECORD
 43 MAGNETIC TAPE RECORD
 44 MAGNETIC TAPE RECORD
 45 MAGNETIC TAPE RECORD
 46 MAGNETIC TAPE RECORD
 47 MAGNETIC TAPE RECORD
 48 MAGNETIC TAPE RECORD
 49 MAGNETIC TAPE RECORD
 50 MAGNETIC TAPE RECORD

YOU HAVE JUST WRITTEN THE LAST RECORD

PAUSE

Assembly Language Program

PAGE 0001

0001		ASMB,R,B,L,T
M1	R	000000
M2	R	000031
M4	R	000054
.IOC.	X	000001
CNTR	R	000126
COUNT	R	000132
FILCT	R	000130
LINE1	R	000076
LINE2	R	000112
LOCAL	R	000134
MASK1	R	000071
MASK2	R	000072
MASK3	R	000073
MASK4	R	000074
MSG1	R	000236
MSG2	R	000251
MSG4	R	000267
PAGE	R	000224
PTAPE	X	000002
READT	R	000201
RECCT	R	000131
RWND	R	000141
SAVEA	R	000075
START	R	000133
UNIT	R	000127
WRITE	R	000151
**		NO ERRORS*

MTS USAGE

PAGE 0002 #01

0001			ASMB,R,B,L,T
0002	00000		NAM TAPE
0003			ENT START
0004			EXT .IOC.
0005			EXT PTAPE
0006	00000	054517	M1 ASC 19, YOUR TAPE UNIT IS IN LOCAL MODE PRESS
	00001	052522	
	00002	020124	
	00003	040520	
	00004	042440	
	00005	052516	
	00006	044524	
	00007	020111	
	00010	051440	
	00011	044516	
	00012	020114	
	00013	047503	
	00014	040514	
	00015	020115	
	00016	047504	
	00017	042440	
	00020	050122	
	00021	042523	
	00022	051440	
0007	00023	040525	ASC 6,AUTO AND RUN
	00024	052117	
	00025	020101	
	00026	047104	
	00027	020122	
	00030	052516	
0008	00031	054517	M2 ASC 19, YOU HAVE JUST WRITTEN THE LAST RECORD
	00032	052440	
	00033	044101	
	00034	053105	
	00035	020112	
	00036	052523	
	00037	052040	
	00040	053522	
	00041	044524	
	00042	052105	
	00043	047040	
	00044	052110	
	00045	042440	
	00046	046101	
	00047	051524	
	00050	020122	
	00051	042503	
	00052	047522	
	00053	042040	
0009	00054	052101	M4 ASC 13, TAPE ERROR RECORD NOT READ
	00055	050105	

MTS USAGE

00056 020105
 00057 051122
 00060 047522
 00061 020122
 00062 042503
 00063 047522

PAGE 0003 #01

00064 042040
 00065 047117
 00066 052040
 00067 051105
 00070 040504

0010*

0011 00071 000001 MASK1 OCT 1
 0012 00072 000040 MASK2 OCT 40
 0013 00073 000200 MASK3 OCT 200
 0014 00074 000002 MASK4 OCT 2
 0015*
 0016 00075 000000 SAVEA BSS 1
 0017 00076 046501 LINE1 ASC 12,MAGNETIC TAPE SYSTEM....

00077 043516
 00100 042524
 00101 044503
 00102 020124
 00103 040520
 00104 042440
 00105 051531
 00106 051524
 00107 042515
 00110 027056
 00111 027056

0018 00112 000000 LINE2 BSS 12
 0019 00126 000000 CNTR BSS 1
 0020 00127 000012 UNIT OCT 12
 0021 00130 000000 FILCT DEC 0
 0022 00131 17747 RECCT DEC -25
 0023 00132 17716 COUNT DEC -50

0024*

0025*

0026 00133 000000 START NOP
 0027 00134 016001X LOCAL JSB .IOC. DYNAMIC STATUS CHECK
 0028 00135 030012 OCT 30012
 0029 00136 012071R AND MASK1 NORMAL RETURN AND TO
 0030* TEST BIT ZERO
 0031 00137 052071R CPA MASK1 COMPARE TO MASK
 0032 00140 026236R JMP MSG1 EQUAL..UNIT IN LOCAL
 0033* GO TO MESSAGE ONE
 0034*

0035 00141 016001X RWND JSB .IOC. START REWIND OF TAPE
 0036 00142 030412 OCT 30412
 0037 00143 026151R JMP WRITE REJECT POINT IF TAPE
 0038* ALREADY AT LOAD POINT

MTS USAGE

```

0039 00144 016001X JSB .IOC. NORMAL RETURN ISSUE
0040* DYNAMIC STATUS TO SEE
0041* IF UNIT STILL REWINDING
0042 00145 030012 OCT 30012
0043 00146 002021 SSA,RSS NORMAL RETURN TEST
0044* BIT 15 FOR A 1 WHICH
0045* SAYS UNIT STILL REWINDING
0046 00147 026151R JMP WRITE BIT IS 0 NOT MOVING
0047 00150 026144R JMP *-4 BIT IS 1 IS MOVING
0048*
0049 00151 062132R WRITE LDA COUNT
0050 00152 072126R STA CNTR PUT -50 INTO LOOP COUNTER

```

PAGE 0004 #01

```

0051 00153 016001X JSB .IOC. CALL IOC TO WRITE A RECORD
0052 00154 020012 OCT 20012
0053 00155 026153R JMP *-2 REJEC ADDRESS
0054 00156 000076R DEF LINE1
0055 00157 177750 DEC -24
0056*
0057 00160 016001X JSB .IOC. TEST FOR END OF TAPE
0058 00161 040012 OCT 40012
0059 00162 012072R AND MASK2
0060 00163 052072R CPA MASK2
0061 00164 026251R JMP MSG2 AT END OF TAPE
0062*
0063 00165 036126R ISZ CNTR REDUCE VALUE IN COUNTER BY ONE
0064* AND SKIP IF ZERO
0065 00166 026153R JMP WRITE+2
0066*
0067 00167 016001X JSB .IOC. WRITE AND END OF FILE
0068 00170 030112 OCT 30112
0069 00171 026167R JMP *-2
0070 00172 000000 NOP
0071 00173 000000 NOP
0072*
0073 00174 016002X JSB PTAPE
0074 00175 000201R DEF *+4 CALL PTAPE AND BACKSPACE
0075 00176 000127R DEF UNIT ON UNIT NUMBER
0076 00177 000130R DEF FILCT SO MANY FILES
0077 00200 000131R DEF RECCT SO MANY RECORDS
0078*
0079 00201 016001X READT JSB .IOC. READ FROM MAG TAPE
0080 00202 010012 OCT 10012
0081 00203 026201R JMP *-2
0082 00204 000112R DEF LINE2
0083 00205 177750 DEC -24
0084*
0085 00206 016001X JSB .IOC. TEST STATUS AFTER LAST READ
0086 00207 040012 OCT 40012
0087 00210 072075R STA SAVEA SAVE STATUS INFORMATION
0088 00211 012073R AND MASK3 TEST BIT 7
0089 00212 052073R CPA MASK3 TEST FOR END OF FILE

```

MTS USAGE

0090	00213	026251R		JMP MSG2	AT END OF FILE
0091*					
0092	00214	062075R		LDA SAVEA	RESTORE A
0093	00215	012074R		AND MASK4	TEST BIT 1
0094	00216	052074R		CPA MASK4	TEST FOR PARITY ERROR
0095	00217	026267R		JMP MSG4	ERROR FOUND
0096*					
0097	00220	062075R		LDA SAVEA	RESTORE A
0098	00221	012072R		AND MASK2	TEST BIT 5
0099	00222	052072R		CPA MASK2	TEST FOR END OF TAPE
0100	00223	026251R		JMP MSG2	END OF TAPE FOUND
0101*					
0102	00224	016001X	PAGE	JSB .IOC.	WRITE THE RECORD OUT
0103	00225	020002		OCT 20002	ON SYSTEM TELEPRINTER
0104	00226	026224R		JMP *-2	
0105	00227	000112R		DEF LINE2	
0106	00230	177750		DEC -24	
0107	00231	016001X		JSB .IOC.	
	PAGE	0005	#01		
0108	00232	040002		OCT 40002	
0109	00233	002020		SSA	
0110	00234	026231R		JMP *-3	
0111	00235	026201R		JMP READT	GO AND READ ANOTHER RECORD
0112*					
0113	00236	016001X	MSG1	JSB .IOC.	MESSAGE ONE
0114	00237	020002		OCT 20002	
0115	00240	026236R		JMP *-2	
0116	00241	000000R		DEF M1	
0117	00242	177716		DEC -50	
0118	00243	016001X		JSB .IOC.	
0119	00244	040002		OCT 40002	
0120	00245	002020		SSA	
0121	00246	026243R		JMP *-3	
0122	00247	102077		HLT 77B	
0123	00250	026141R		JMP RWND	GO TO REWIND
0124*					
0125	00251	016001X	MSG2	JSB .IOC.	MESSAGE TWO
0126	00252	020002		OCT 20002	
0127	00253	026251R		JMP *-2	
0128	00254	000031R		DEF M2	
0129	00255	177732		DEC -38	
0130	00256	016001X		JSB .IOC.	
0131	00257	040002		OCT 40002	
0132	00260	002020		SSA	
0133	00261	026256R		JMP *-3	
0134	00262	016001X		JSB .IOC.	
0135	00263	030512		OCT 30512	START REWIND AND STANDBY
0136	00264	026265R		JMP *+1	
0137	00265	102077		HLT 77B	
0138	00266	026134R		JMP LOCAL	
0139*					



APPENDIX A

SAMPLES

SAMPLE LISTING OF PTS OPERATION

Prepare Tape System (PTS) is fully described in the *PREPARE TAPE SYSTEM* manual. What follows is a sample system generation that is used throughout this book for reference. The same typeface conventions are used as in Section V.

PREPARE TAPE SYSTEM

PROGRAM INPUT DEVICE S.C.= ?

13

ABSOLUTE PROGRAMS, FILE #1.

LOAD THESE TWO (2) MODULES FIRST:

.IPL.

.S.SIO

I.D. NAME: *(Inter-Pass Loader: tape-resident segment)*

.IPL. *(required name)*

S.A.

77

* LOAD

I.D. NAME: *(Standard SIO module: TY-CR-PU)*

S.SIO *(required name)*

S.A.

77

* LOAD

I.D. NAME: *(Cross-Reference Symbol Table Generator)*

X-REF *(required name)*

S.A.

100

* LOAD



SAMPLES

I.D. NAME: *(Option to enter Assembler control statement through
ASMB-CS keyboard)*

S.A. *(dummy program)*

120

* LOAD

I.D. NAME: *(Extended Assembler: non-EAU)*

ASMB

S.A.

100

* LOAD

I.D. NAME: *(ALGOL compiler)*

ALGOL

S.A.

100

* LOAD

I.D. NAME: *(Symbolic Editor: paper tape and magnetic tape)*

EDIT

S.A.

100

* LOAD

I.D. NAME: *(Extended Assembler: EAU)*

ASMB-EAU

S.A.

100

* LOAD

I.D. NAME: *(Option to enter FORTRAN Control Statement through
FTN-CS keyboard)*

S.A. *(dummy program)*

50

* LOAD

SAMPLES

I.D. NAME: *(Fortran Compiler)*

FTN

S.A.

100

* LOAD

I.D. NAME: *(Non-standard SIO module: LP-CR-PU)*

CR-LP

S.A.

77

* LOAD

I.D. NAME: *(Non-standard SIO module: LP-PR-PU)*

PR-LP

S.A.

77

* LOAD

I.D. NAME: *(Non-standard SIO module: TY-PR-PU)*

PR-TY

S.A.

77

* LOAD

I.D. NAME: *(Option to input source program through keyboard)*

ONLINE

S.A.

77

* LOAD

I.D. NAME *(Option to bypass list output)*

BYLIST

S.A.

77

* LOAD

I.D. NAME *(Option to bypass punch output)*

BYPUNCH

S.A

77

*LOAD

SAMPLES

I.D. NAME: (FORTRAN Compiler: pass 2)

FTN2 (required name)

S.A.

100

* LOAD

I.D. NAME: (Basic Control System (BCS), Relocating Loader)

LOADR

S.A.

2

* LOAD

I.D. NAME: (BASIC I/O drivers)

BASIC

S.A.

100

*LOAD

I.D. NAME: (BASIC Interpreter)

/C

*LOAD

I.D. NAME:

/E

*EOF

RELOCATABLE LIBRARY, FILE #2.

*LOAD

*LOAD

*EOF

*END

SAMPLES

SAMPLE OF PREPARE CONTROL SYSTEM (PCS)

For a complete description of PCS, consult the *BASIC CONTROL SYSTEM* manual.

HS INP?

21

HS PUN?

22

FWA MEM?

110

(MTS required response)

LWA MEM?

35777

(MTS response; 15777 for 8K)

* LOAD

D.22

34633 35777

(Magnetic tape driver should be loaded first.

Use non-buffered IOC with 2020 magnetic tape,

because D.21 turns off the interrupt system

during data transfer. D.22 may not be used

as an external driver to BCS because it uses

DMA)

* LOAD

D.00

34077 34632

* LOAD

D.01

33540 34076

* LOAD

D.02

33230 33537

* LOAD

D.12

32573 33227

SAMPLES

* LOAD

D.15

32036 32572

* LOAD

IOC

31621 32035

* TABLE ENTRY

EQT?

17 12, D.15

18 21, D.01

19 22, D.02

20 15, D.00

21 14, D.00

22 16, D.12

~~23~~ 26, D.22, D, U1

(Magnetic tape unit is protected with this EQT entry)

~~24~~ 26, D.22, D

(Magnetic tape unit is unprotected with this EQT entry)

/E

SQ ?

-KYBD?

12

-TTY?

12

-LIB?

(Library is on the magnetic tape)

15

-PUNCH?

11

-INPUT?

10

-LIST?

14

SAMPLES

DMA?

6,7

* LOAD

LOADR

27155 31551

INTERRUPT LINKAGE ?

4,103004

(Power fail halt)

5,106005

(Parity error halt)

12,30,I.15

14,31,I.00

15,31,I.00

16,32,I.12

21,33,I.01

22,34,I.02

26,35,I.22

27,36,C.22

77,102077

(Abort halt; replaced by JSB 106B,I at run-time)

/E

.SQT. 31552

.EQT. 31560

C.22 35611

D.22 34633

I.22 35611

.BUFR 31770

DMAC1 32034

DMAC2 32035

D.00 34077

I.00 34253

D.01 33540

I.01 33655

D.02 33230

I.02 33344

SAMPLES

D.12 32573

I.12 32737

D.15 32036

I.15 32242

.IOC. 31621

IOERR 32013

XEQT 32033

XSQT 32032

HALT 31540

LST 27206

.LDR. 30653

.MEM. 31545

*SYSTEM LINK

00110 00340

*BCS ABSOLUTE OUTPUT

*END

APPENDIX B

PROGRAMMING TECHNIQUES

Magnetic tape units cannot be considered direct programming substitutes for paper tape devices; that is, programs written for paper tape I/O devices must be modified to use magnetic tape. Magnetic tape units require special considerations in initialization, status checking, error conditions and recovery, data formats, blocking techniques, end-of-tape conditions, and hardware modes of I/O. Many of these features are demonstrated in Sample 8, Section V.

INITIALIZATION

A program performs two initializing operations before carrying out any data transfers on a given magnetic tape (MT) unit:

1. Make a dynamic status check of the MT unit to determine if it is ready for operation. It may be in LOCAL mode or busy. If the unit is in LOCAL mode, the program notifies the operator to place it in AUTO mode.
2. When the unit is in AUTO mode and not busy, the program issues a REWIND request to the unit to insure that various software flags, counters, and status of the MT driver are properly initialized and that the MT unit itself is at LOAD POINT and ready to read or write the first record.

READING MAGNETIC TAPE

If the magnetic tape has been previously written by a similar type of magnetic tape unit (7 track vs. 9 track) and the bit density has been properly selected (200, 556, or 800 bits per inch), then the MT unit should be ready to READ a record.

Because the MT hardware is a record-oriented device, a READ request passes over a complete physical record of the magnetic tape (an End-Of-File is always

PROGRAMMING TECHNIQUES

considered to be a complete record) regardless of the actual record length or number of words requested by the program. The entire record or only a portion is transmitted to the memory buffer.

If the physical record length on the magnetic tape is unknown, then an extremely large I/O request (limited to 16383 words for HP3030) may be used to READ in the entire record. If only part of the record is to be transmitted to the memory buffer, then the READ request need only specify that part; but the remainder of the record is passed over by the magnetic tape unit regardless. After a READ request, the magnetic tape unit halts between records.

Status of Magnetic Tape after READ (non-SIO-environment)

After a magnetic tape record has been READ, the program must examine the status of the magnetic tape unit in the following order:

- a. Check for End-Of-File (EOF): Determine whether or not the record read was an End-Of-File mark (a special record recognized by the MT hardware). A parity error cannot occur during the reading of an EOF. An EOF is considered a complete record for the purposes of positioning and reading.
- b. Check for Parity Error: If the record was not an EOF, then the validity of the record is indicated by the parity and timing bits of the MT status word. If the bits are not set (equal to zero), then the record just read probably is correct. (It is possible but extremely rare to incorrectly read a record from MT, but get proper status.) Most MT drivers reread a record about three times on parity error before indicating failure to the program. The last read attempt is transmitted to the program buffer. The program may prefer to ignore the bad record rather than attempt to retry reading. To reread a record, the program must backspace over the record.
- c. Check for End-Of-Tape (EOT): Determine if the last forward motion operation (positioning or reading) passed over the End-Of-Tape marker. The magnetic tape (hardware) unit does not halt automatically at End-Of-Tape. The magnetic tape driver, however,

PROGRAMMING TECHNIQUES

does not perform forward movement functions after EOT. Upon determining that EOT has been reached, the program issues either a REWIND or a REWIND/STANDBY request.

POSITIONING THE MAGNETIC TAPE

After a backspace or forward-space function, only the EOF, SOT, and EOT status conditions are valid.

A READ request should never immediately follow a WRITE request without an intervening BACKSPACE or REWIND request. Once a WRITE or WRITE END-OF-FILE request is executed on a magnetic tape unit, all succeeding information on that magnetic tape is lost because the magnetic tape unit cannot reliably write a record on exactly the same area of the tape more than once.

WRITE AND WRITE END-OF-FILE

The program should check that a write enable ring is in the magnetic tape unit before initiating any WRITE or WRITE EOF operations.

After a WRITE request is complete, the program should check for EOT. If EOT has been reached, then an EOF mark should be written to "close" the magnetic tape and a REWIND or REWIND/STANDBY request issued. In general, an EOF should be written to "close" magnetic tapes before issuing a REWIND after writing. The MT drivers will always automatically retry writing bad write operations until successful or the EOT is reached.

The following procedure is used by MT drivers upon detecting an unsuccessful write operation:

1. Backspace over the bad record.
2. Erase three inches of tape (zeroes).
3. Rewrite the record.

PROGRAMMING TECHNIQUES

If the EOT is reached during this procedure and parity or timing status bits are still set, then a hardware failure (either the magnetic tape unit or the magnetic tape itself) is highly probable.

SIO vs BCS, DOS, RTE RECORD FORMATS

SIO records contain an extra word containing the actual record data length in front of the data record; this extra word does not occur in records written by BCS, DOS, or RTE. When the SIO driver is reading a record, it strips this word off before returning to the program, but a BCS (DOS, RTE) driver transmits it into the user buffer as part of the record. When reading an SIO record, a program using a BCS, DOS, or RTE driver should ignore this word. When a program (BCS, DOS, or RTE) is writing a record to be read by an SIO program, the program should add this record length word to its data.

SIO drivers only READ and WRITE in binary mode on magnetic tape. For nine-track magnetic tape units, there is no physical difference between binary and ASCII record modes. However, on a seven-track magnetic tape unit, the hardware reverses the parity of the record depending on the mode: ASCII records are written in even parity and binary records are written in odd parity. For compatibility, BCS, DOS, and RTE drivers recognize both types of I/O request. See the record diagrams in the *BASIC CONTROL SYSTEM* manual.

RECORD BLOCKING

MT units are capable of writing data in highly packed densities for efficient operation. For example, a "card image" record (a record containing a copy of a punched card of 80 columns) is highly condensed when compared to the original card. However, there is a 3/4-inch record gap of all zeroes between all records, no matter how large or small the records themselves. This means that a magnetic tape completely filled with "card image" records is actually about 90% record gap or empty. Thus, the longer the records, the more efficiently the MT is used. The higher the tape density (e.g., 556 vs. 800 b.p.i.), the longer the data records must be to achieve efficient use of tape space.

PROGRAMMING TECHNIQUES

Logical vs. Physical Records

A physical record on a magnetic tape is a series of contiguous data items preceded and followed by a record gap. A logical record is a collection of related data items. Usually a single logical record is written on the magnetic tape as a single physical record. However, the Formatter Library routine which handles FORTRAN and ALGOL input/output has an internal buffer of 60 words, and can only write a maximum physical record of 60 words. Therefore, if the user program requests the Formatter to write 100 words (binary request) on the magnetic tape, the Formatter will break the 100 words into two physical records: one of 60 words and one of 40 words. The FORTRAN program assumes that the Formatter wrote a physical record of 100 words because a read request for 100 words causes the Formatter to read both physical records and return them as one logical record. Record blocking efficiency can be increased by treating several logical blocks as one physical record.

Positioning with PTAPE

The PTAPE routine allows a BCS program to backspace or forward space any number of files and/or records on a magnetic tape unit. The calling sequence is given in the *PROGRAM LIBRARY* manual (HP 02116-9032).

After using PTAPE, the programmer should call MAGTP to check the status of the MT.

Checking Status with MAGTP

The MAGTP routine allows a BCS program to check the status of a magnetic tape unit. Status should be checked for all READ/WRITE requests. The calling sequences are given in the *PROGRAM LIBRARY* manual.

PROGRAMMING TECHNIQUES

BASIC CONTROL SYSTEM

When programming for the magnetic tape unit in a BCS environment, the programmer must consider the positioning of the magnetic tape with PTAPE (the file protect feature), and the checking of status with MAGTP. PTAPE and MAGTP are subroutines of the Relocatable Program Library.

File Protect Feature

The first two files of the magnetic tape in a MTS environment are File 1 and 2 that contain absolute and relocatable programs. The BCS MT drivers provide the file protect feature to relieve the programmer of the responsibility for skipping over these two files. When protected, the first two files may not be referenced by user programs. A READ or WRITE request to the magnetic tape will operate on the third file of the MT as if it were the first physical file. The driver allows the programmer to declare and use up to ^{a. 255 files} 255 files in file protect mode. Any attempt to READ or WRITE beyond 255 files causes an EOT, regardless of the actual physical amount of tape used.

The magnetic tape driver may be set to the file protect mode, the unprotected mode, or both modes, when the BCS is constructed by PCS. The EQT entry determines the mode; for example:

- a. To use the file protect mode, enter 10,D,21,U1
- b. To use unprotected mode, enter 10,D.21
- c. To use both modes, enter 10,D.21,U1
10,D.21

HP2020 Magnetic Tape must be in I/O channels No. 10,11 because it is a relatively high-speed synchronous device which does not use DMA.

SIO System Dump

When software programs are configured and dumped using the SIO System Dump, the number of physical records written on the MT by PTS is reduced. The savings involved with programs such as the FORTRAN compiler significantly increase the speed of MTS. The software should contain its "non-standard" SIO module in this case.



APPENDIX C

STAND ALONE ENVIRONMENT

All of the HP software included in MTS may also be executed stand-alone; i.e. loaded from paper tape with the Basic Binary Loader.

Programming Compatability

Absolute Assembly Language programs which are assembled in MTS may be run stand-alone or added to MTS. This is possible because the linkages to MTS (through 77₈ and 106₈) are established at run-time, not at assembly-time.

Absolute programs assembled in stand-alone may be added to MTS if they follow the programming conventions given in Section IV.

Relocatable programs, written in Assembly Language, FORTRAN, or ALGOL, and compiled stand-alone or in MTS must be relocated using the Basic Control System, either in MTS or stand-alone. Absolute tapes punched by a stand-alone BCS must be run stand-alone (they cannot be run under MTS). Absolute tapes punched by a BCS in the MTS environment may be run in either environment; stand-alone or MTS. However, programs added to the magnetic tape may not use the BCS DEBUG subroutine.

GLOSSARY



Underlined terms in definitions are defined elsewhere in the glossary.

ABSOLUTE PROGRAMS

An absolute program is an object program with fixed memory address assignments for its instructions and data (cf. RELOCATABLE PROGRAMS). There are two classes of absolute programs: those generated by the Assembler which use the SIO drivers for non-interrupt input/output, and those relocated from relocatable code by the Basic Control System which use the BCS drivers for interrupt input/output. (Section IV.)

BATCH MODE

Batch is one of the operating modes of MTS. In batch mode, user programs, data, and directives are read from a batch input device, such as a card reader, without requiring operator intervention (cf. KEYBOARD MODE).

BASIC CONTROL SYSTEM

The Basic Control System (BCS) allows the user to relocate programs written in Assembly Language, FORTRAN and ALGOL, and to link them to BCS drivers and library subroutines of File 2. Relocated programs may be run in core or punched in absolute binary format on tape. (Section IV.)

CONTROL STATEMENT

In addition to the :PROG directives (Section III, IV) which are required to initiate them, the HP software programs -- FORTRAN, ALGOL, and Assembler -- require control statements to establish certain options for their operation. The control statement is the first statement processed, and it may be entered separately,

GLOSSARY

or as a part of the program. Control statements are described in the appropriate software manual.

DIRECTIVES

Directives are the user's means of communication with MTS; using them he may switch operating modes, print comments, suspend MTS, or run programs. (Section III.)

FILE 1

The magnetic tape of MTS is divided into three files, created by PTS. The first file, called File 1, contains absolute programs selected by the user. The first two programs must be .IPL. and S.SIO. The File 1 programs may be run by entering a :PROG directive, calling for them by identifier.

FILE 2

File 2 of the magnetic tape contains relocatable subroutines such as those of the Relocatable Library. These programs are linked with user programs by the Basic Control System whenever the user programs make external reference to them.

FILE 3

File 3 of the magnetic tape is a scratch file which is used by FORTRAN, the Symbolic Editor, the Cross-Reference Symbol Table Generator, and the Assembler. User programs may also use it for temporary storage of data.

IDENTIFIERS

Each program in File 1 has a ten-character identifier which is assigned by the user at PTS-time. The user may pick any identifiers he finds meaningful; however, a few programs have required identifiers. (Section I and Appendix A.) Directives use these identifiers to call programs for execution.

GLOSSARY

INTER-PASS LOADER (.IPL.)

.IPL.--the control program for MTS--consists of a core-resident part located in MTS BOOT and a tape-resident part which is the first program of File 1. .IPL. is responsible for loading programs from File 1, running and terminating them, switching operating modes, printing comments to the operator from the user, suspending MTS, and program chaining.

KEYBOARD MODE

Keyboard is one of the operating modes of MTS. In keyboard mode, the user's directives are entered through the keyboard, rather than as an integral part of the user's program and data, as in batch mode. This requires that an operator be in attendance, but provides greater dynamic flexibility. (Section II.)

MAGNETIC TAPE SYSTEM (MTS)

The Magnetic Tape System consists of a control program --.IPL.--and an ordered set of programs stored in Files 1 and 2 of the magnetic tape. The basic function of MTS is to load and turn execution control over to these programs. MTS must be configured using the Prepare Tape System and then initiated using a bootstrap created from MTS BOOT.

MTS BOOT

MTS BOOT is a separate program that contains the core-resident part of .IPL.. When MTS BOOT is configured with S.SIO and an SIO magnetic tape driver, a bootstrap tape is produced. This tape is used to initiate the operation of MTS.

OBJECT PROGRAMS

Source programs written by programmers must be compiled into machine instructions before they can be run. Programs, such as the FORTRAN and ALGOL Compilers and the Assembler, accept source programs and produce object programs which

GLOSSARY

- consist of machine instructions (in either absolute or relocatable format) that carry out the operations specified in the source program.
- PREPARE CONTROL SYSTEM (PCS) The Prepare Control System program configures a Basic Control System for the loading and execution of relocatable programs.
- PREPARE TAPE SYSTEM (PTS) The Prepare Tape System accepts the user's absolute and relocatable programs and creates the two files on the magnetic tape required for MTS.
- PROGRAM CHAINING When a program has completed its execution, it can pass execution to another tape-resident program. (A BCS program cannot call in an SIO-environment program that does not include its own SIO module.) The program makes a termination call to .IPL. with -3 in the A-register and a specified program identifier. .IPL. then finds the specified program in File 1, loads it, and runs it.
- RELOCATABLE PROGRAMS Relocatable programs are object programs with relative, not fixed, memory assignments for instructions and data. These programs, produced by the ALGOL and FORTRAN Compilers and the Assembler, must be loaded and relocated by the Basic Control System before they can execute.
- SIO DRIVERS SIO (Software Input/Output) drivers are absolute programs that control the input and output of information on a specific device. They operate without the interrupt system on; i.e., only one device may be active at a time. The software programs, such as the FORTRAN Compiler, but not

GLOSSARY

BCS, and absolute user programs written in Assembly Language use SIO drivers. In MTS, several SIO drivers are gathered together to produce an SIO module. All modules reside on the magnetic tape and may be called by directives, but only one module is designated as the standard SIO module. (Section I.)

SIO MODULE

SIO modules are collections of from one to four SIO drivers for different devices. Since many different SIO modules may reside on the magnetic tape, different programs may use different I/O devices.

SIO SYSTEM DUMP

The SIO System Dump is an absolute program that punches SIO modules and HP software programs. The separate programs are loaded and configured; then the SIO System Dump punches a single absolute tape that includes all of them.

SOURCE PROGRAMS

Source programs are programs written in FORTRAN, ALGOL, and Assembly Language by the programmer. They must be compiled into object programs and relocated, if relocatable, before they can run on the computer.

S.SIO (STANDARD SIO MODULE)

S.SIO is the identifier that the user must assign to the SIO module that he wants to be the standard SIO module. S.SIO is loaded into core by .IPL. between the execution of every user program.

SYSTEM LINK TABLE

The system link table is located in locations 101_8 through 107_8 and contains links to .IPL., the SIO drivers, and the last location of the user program. This table is updated every time a user program or SIO module of File 1 is loaded.

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