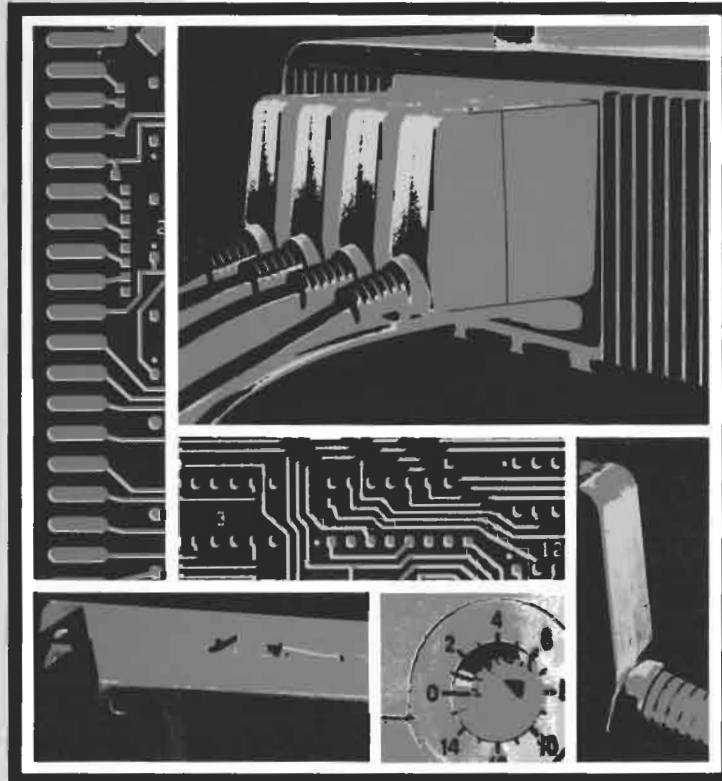


Series 9800 Desktop Computers

HP 98032A Installation and Service



SIMPSON COMPUTER SERVICES Pty. Ltd.
63 Hartington Street, Kew, Victoria 3101
Telephone (03) 859 6643



98032A 16-Bit Interface Installation and Service Manual

Hewlett-Packard Desktop Computer Division
3404 East Harmony Road, Fort Collins, Colorado 80525
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Chapter 1

General Information

Introduction

The HP 98032A I/O Interface is a general-purpose interface which provides 16-bit data exchange between HP Desktop Computers (System 25/35/45) and a peripheral device. The terms "Desktop Computer" and "Calculator," as used in this manual, are synonymous. The interface transfers data in a "full-duplex" mode. That is, it can have data on the output lines and be inputting data at the same time.

The hardware and software characteristics of the interface are extremely flexible. The data exchange timing and logic can be "configured", by the use of jumpers, to meet a wide variety of peripheral requirements.

The interface is shipped from the factory either as an Option or Standard Interface. The Option Interface is pre-configured for operation with a given calculator peripheral. The Standard Interface is to be configured by you, to meet your peripheral's requirements.

I/O Operation

The firmware for input/output operations is contained in the Desktop Computer I/O ROM. See the appropriate I/O ROM Manual for descriptions and syntax of the I/O statements required to operate the interface.

Technical Specifications

Data Input Lines:	16 latched, DI0 – DI15
Data Output Lines:	16 open collector, DO0 – DO15
Control Lines:	PCTL, PFLG
Signal Levels:	TTL and open collector
Temperature Range:	0 ° to 45 °C Ambient
Power:	+5 Volts 300ma, obtained from the Calculator
Dimensions:	Approximately 16.3 × 8.9 × 3.8 cm (6.4 × 3.5 × 1.5 in)
Cable Length:	Standard – 4.5m (15') Options – 2.0m (6.5')

Interface Options

The 98032A option interfaces are shipped from the factory with the proper configuration jumpers and cable connector installed. This enables you to connect your peripheral to the Desktop Computer without having to configure the interface. Wiring diagrams of the option connectors and configuration jumpers are provided in appendix B. See the following table.

Table 1-1. Interface Option Diagrams

Peripheral	Interface Options
6940A Multiprogrammer	040 - 340 - 440
9862A Plotter	062 - 162
9863A Paper Tape Reader	063 - 163
9864A Digitizer	064 - 164
9866A/B Thermal Printer	066 - 166 - 366 - 466
9869A Card Reader	069 - 169 - 369 - 469
9871A Impact Line Printer	071 - 171 - 371 - 471
9881A Printer	081 - 181 - 381 - 481
9883A Paper Tape Reader	083 - 183 - 383 - 483
9884A Paper Tape Punch	084 - 184 - 384 - 484
9885A Flexible Disk	085 - 185 - 385 - 485

Hardware Description

The Standard Interface consists of three circuit boards in a case. The case plugs into any one of the calculator I/O slots. A 4.5 meter (15 feet) unterminated shielded-cable is provided for connection to your peripheral.

The logic lines available to the user are:

- Sixteen latched data input lines.
- Sixteen latched data output lines.
- Three handshake lines.
- Two peripheral control lines.
- Three peripheral status lines.
- One line for DMA (Direct Memory Access) interrupt request.
- One line to reset the peripheral.
- Shield and ground connections.

Chapter 2

Installation Considerations



Introduction

The complexity of the installation procedure depends on the device to be interfaced to the calculator. If the device is one of the calculator peripherals listed in Table 1-1, and you have the correct Option Interface, the procedure is quite simple. But if the device is one of your own, you will have to "configure" the Standard Interface to meet your needs. This involves installing the correct jumpers on the Configuration Board (see Figure 2-3) and installing a connector on the end of the cable.

Select Code

The select code should be checked for the proper setting as required by your system. The select code switch is accessible through a hole in the top of the interface case. If the interface is one of the options, the select code will be preset to the standard select code for the associated peripheral. The Standard Interface will be preset to select code 2. If it is necessary to change the setting, rotate the switch to the desired position using a small screwdriver. You should avoid using select codes reserved for the peripherals internal to the calculator. For example, the select codes shown below are used by the 9825A internal peripherals.

Select Code	9825A Calculator Internal Peripheral
0	Keyboard/Display
1	Cartridge
16	Printer

Two interfaces should not be set to the same select code.

Select Code Interrupt Considerations*

In the interrupt mode, the 98032A operates on one of two priority levels. Interfaces set to Select codes 0 through 7 are on the low priority interrupt level and select codes 8 through 15 are on the high priority level. Devices requiring fast interrupt service should be set to the high level. Priority within a level is in order of the select code, with 7 and 15 having the highest priority.

Checking Interface Operations

When an interface is installed it should be checked for proper operation. To do this, read the status from the appropriate select code. For correctly installed interfaces, the returned value will be equal to or greater than 288. If the interface is not inserted correctly or if the select code setting is incorrect a zero will be returned.

Option Interface Installation

Each Option Interface is shipped from the factory with the proper configuration jumpers and cable connector for a given calculator peripheral (see Table 1-1). To connect one of the listed peripherals to the calculator follow the instructions supplied with the peripheral. Those instructions describe how to check the interface select code and make the necessary cable connections.

Standard Interface Installation

To install the Standard Interface with any other peripheral device it will be necessary to configure the interface to meet your needs. Configuring the interface is done by installing (soldering) the proper jumpers and if necessary a timing capacitor onto the Configuration Board (A-2). An appropriate cable connector should also be installed on the end of the cable.

In some cases, even though the configuration of the interface is very flexible, you may need to alter, or add to, the I/O logic of your device in order to make it compatible with the calculator I/O system.

*An I/O ROM with interrupt capability is required to use the interrupt mode.

Basic Installation Steps

The following basic installation steps are given, to aid you in connecting your peripheral to the calculator via the Standard 98032A Interface. The information necessary to implement these steps follows in the next sections of this chapter.

1. Determine the type of handshake that your peripheral will require.
2. Select, if necessary, a timing capacitor.
3. Determine the logic lines that are to be used by your peripheral.
4. Install the proper configuration jumpers to obtain the proper logic (positive or negative true) and I/O handshake.
5. Connect the cable to your device or install the proper cable connector on the cable.
6. Set the select code switch to the proper position.
7. Connect the system together and check from the calculator keyboard all intended I/O operations (refer to Checking Interface Operations).
8. If there is a failure in step 7, install the optional test connector (refer to Interface Operational Test) and check similar I/O operations. If this fails refer to the Service section of this manual. If the I/O operations on the test connector operate properly, the problem is probably in the cable wiring, choice of jumpers, or your peripheral.



Data Handshake

Synchronization of data exchanged between the calculator and a peripheral is referred to as the "handshake". The handshake is accomplished via the PCTL, PFLG and I/O lines. The peripheral receives information about the data exchange on the PCTL and I/O lines and then responds on the PFLG line. The I/O line tells the peripheral which direction the data is to be transferred, low indicates a calculator output operation, high indicates a calculator input operation.

If your peripheral does not require a handshake, connect the PFLG line to the PCTL line and then isolate these wires. Install either jumper 3 or jumper 4, but NOT both. Refer to Configuring the Logic (page 12) and to Figure 2-3.

The handshake lines, their states and intended meanings are listed in Table 2-1.

Table 2-1. Handshake Lines

LINE	STATE OR MNEMONIC	MEANING
------	-------------------	---------

Output

I/O	LOW	Calculator output operation.
PCTL (From Interface)	CONTROL CLEAR	No new output data available.
	CONTROL SET	New output data is available on output line.
PFLG (From Peripheral)	READY	Peripheral is ready for next data transfer.
	BUSY	Peripheral is not ready for next data transfer.

Input

I/O	HIGH	Calculator input operation.
PCTL (From Interface)	CONTROL CLEAR	Calculator is not requesting new data.
	CONTROL SET	Calculator is requesting new data.
PFLG (From Peripheral)	READY	Peripheral is ready for next transfer.
	BUSY	Peripheral is not ready for next transfer.

The reason that the state of the PCTL and PFLG lines are not referred to as being either "high" or "low" is that the logic level of these lines can be complemented by installing jumpers on the Configuration Board. The use of mnemonics for the state of these lines allows discussion of the handshake logic without referring to the specific jumper configuration chosen for your peripheral.

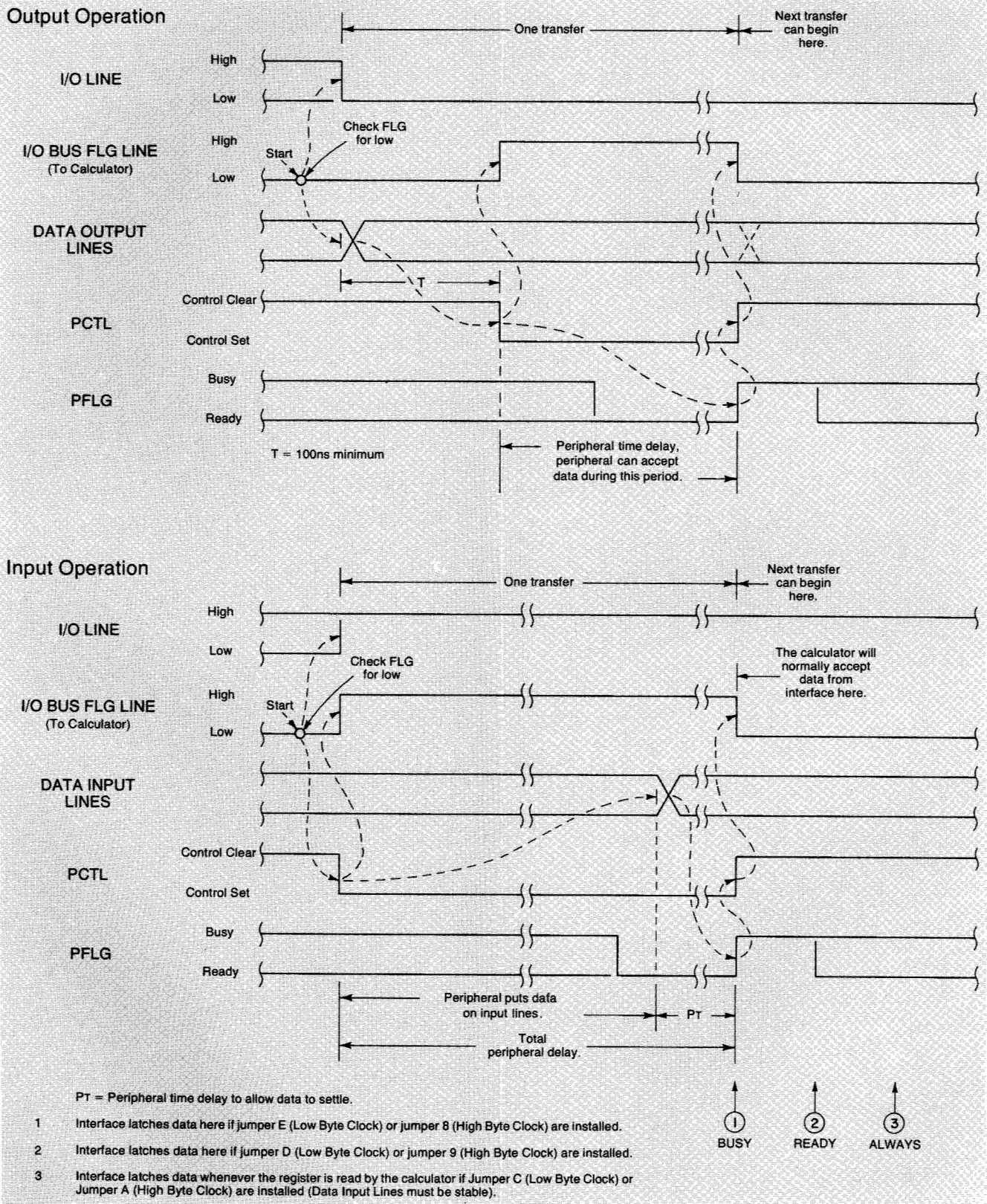
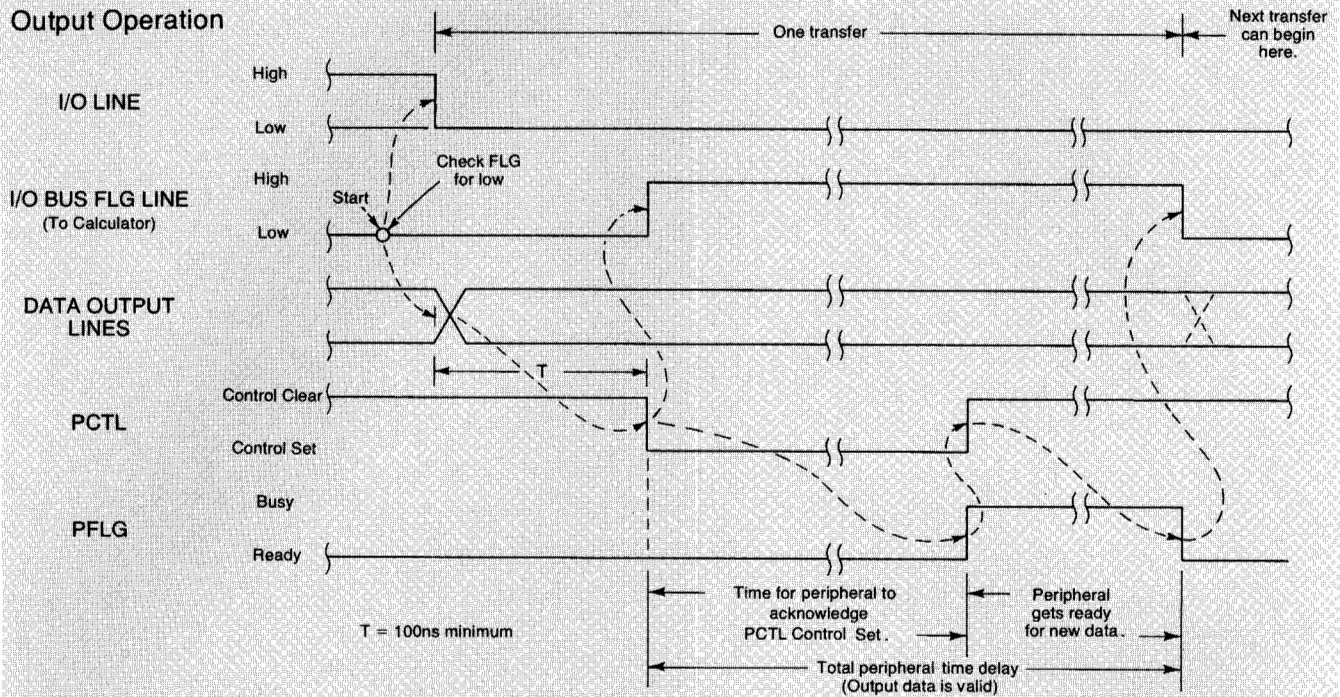
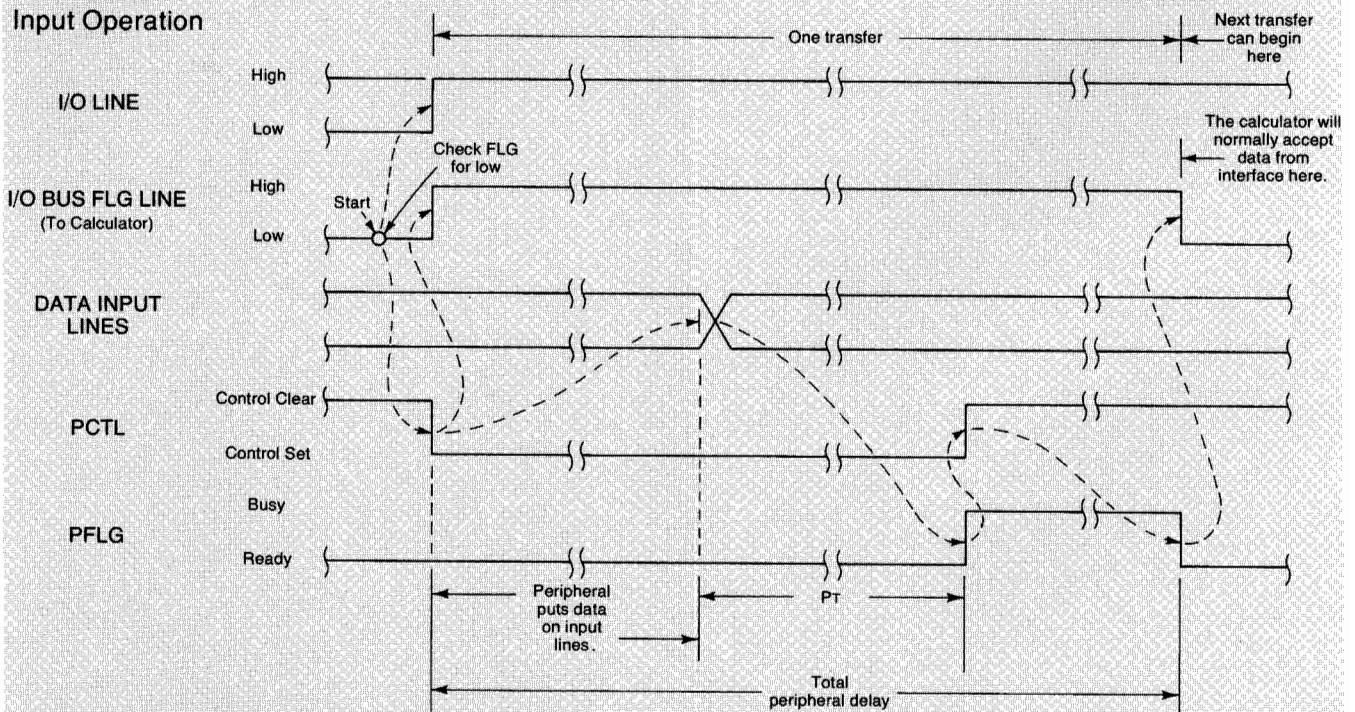


Figure 2-2. Pulse Mode Timing Diagram
(Jumper 6 Installed)

Output Operation



Input Operation



P_T = Peripheral time delay to allow data to settle.

- 1 Interface latches data here if jumper E (Low Byte Clock) or jumper 8 (High Byte Clock) are installed.
- 2 Interface latches data here if jumper D (Low Byte Clock) or jumper 9 (High Byte Clock) are installed.
- 3 Interface latches data whenever the register is read by the calculator if Jumper C (Low Byte Clock) or Jumper A (High Byte Clock) are installed (Data Input Lines must be stable).



Figure 2-1. Full Mode Timing Diagram
(Jumper 6 Omitted)

The Two Modes of Handshake

The two modes of handshake are referred to as “full” and “pulse”. The pulse mode is selected by installing jumper 6 on the configuration board. Without jumper 6 the full mode is selected.

In the full mode, which can be considered the normal mode, the calculator will check the PFLG line (from the peripheral) to ensure that it is at the ready state before setting PCTL (control set) to initiate another data transfer.

In the pulse mode of handshake the calculator will not check the state of the PFLG line before setting the PCTL line to control set (refer to Figure 2-2). Applications which require this mode do not have true ready/busy levels on their PFLG line. Only a transition on the PFLG line is used to terminate the transfer.

Modes of Operation

The interface has three programmable modes of operation. The modes are:

1. Standard Read/Write
2. Interrupt
3. DMA (Direct Memory Access)

The interface returns to the Standard Read/Write mode whenever the interface is reset. The modes are transparent to the peripheral, that is the peripheral does not know which mode is currently in effect (except by convention established by the programmer).

Standard Read/Write Mode

The Standard Read/Write mode becomes active when the DMA and Interrupt modes are disabled (bits 6 and 7 of register 5 = 0). The calculator checks the I/O Bus FLG line before initiating a transfer, the calculator will wait if the FLG line is not low (Ready). A handshake is initiated for each data transfer, which causes the FLG line to go high (Busy). When the peripheral completes the handshake, using the PFLG line, the calculator can start another transfer.

Interrupt Mode

The Interrupt mode becomes active when the calculator sets the interrupt enable bit (bit 7 of register 5 = 1) and DMA is disabled (bit 6 of register 5 = 0). An interrupt request is made when the peripheral indicates on the PFLG line that it is ready for the next handshake. Program control will be transferred to the service routine for the peripheral. The service routine must either start another data transfer or it must disable the interrupt mode (to prevent repeating the interrupt).

DMA Mode

If jumper 7 is installed, the DMA mode becomes active when the calculator sets the DMA and Auto Handshake bits (bits 6 and 4 of register 5 = 1). The Interrupt mode will normally be enabled also. A DMA transfer is requested each time the peripheral indicates on the PFLG line that it is Ready for new data. The DMA transfer request will be repeated for each word of the DMA data block. After the last transfer, the DMA mode will be automatically disabled by the calculator and if the interrupt mode was enabled, an interrupt will be requested.

Selecting Timing Capacitor

The interface is shipped from the factory with a built-in 100 ns (minimum) output-time-delay. This delay is in the PCTL line. When the interface is used in a noisy electrical environment or when extra-long cables are used the output-time-delay should be increased to allow more time for the data to settle. Adding a capacitor to the configuration board (see Figure 2-3) will lengthen the output-time-delay. Typically a .002 μ f capacitor is installed, this will increase the output-time-delay to about 8 μ s (minimum). It may be much longer depending on the I/O statement which is used to do the data transfer.

The formula for the value of the capacitor needed for a required time delay is:

$$C \approx \frac{T - 100}{4}$$

Where:

C = Capacitance (in pico-farads)

T = Total time delay required (in Nano-seconds)

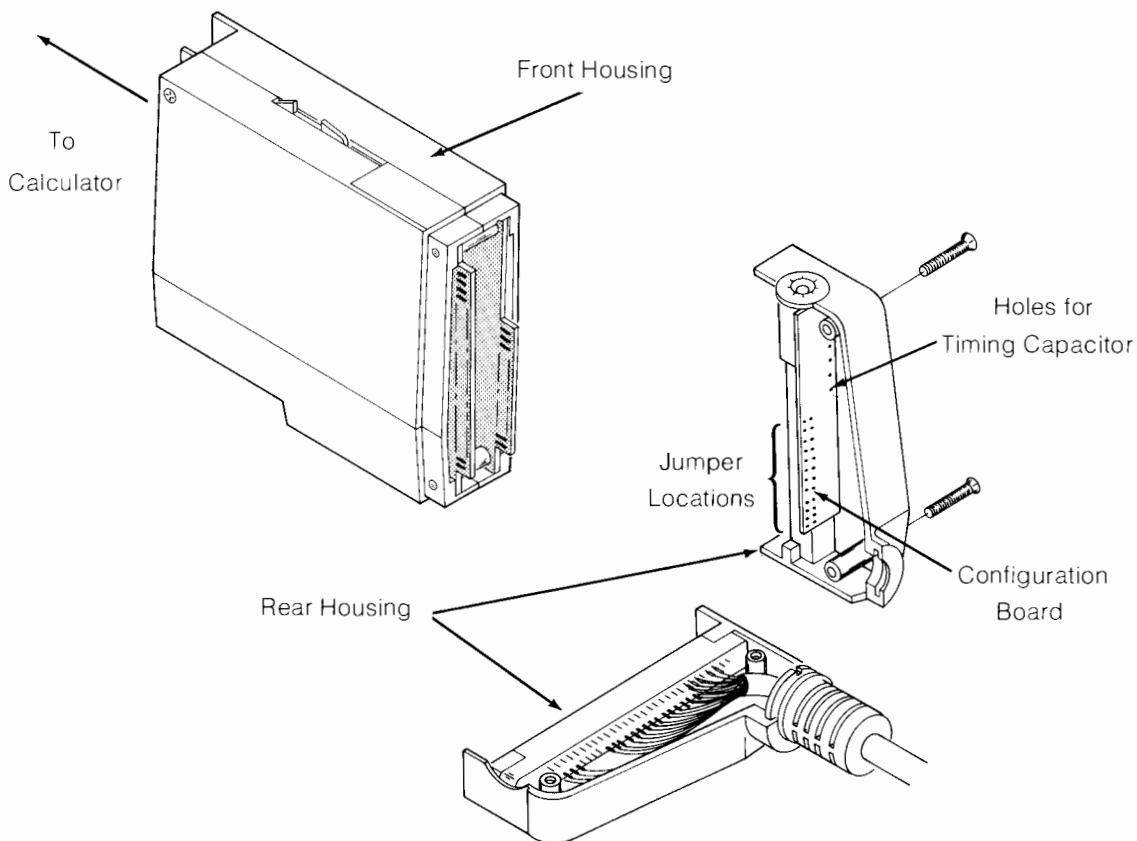


Figure 2-3. Configuration Board

Cable Preparation

Prepare the end of the interface cable as shown in Figure 2-11. Notice that the outer shield and bare wire are not connected to the peripheral.

NOTE

Improper operation will result, due to crosstalk, if the outer shield or outer bare wire is connected to the peripheral ground.

Use heatshrink tubing or tape to insulate the shields as shown in Figure 2-11.

Procedure

Refer to Figure 2-11.

1. Cut the cable to the required length, allow some length for slack.
2. Strip off the outer plastic jacket about 10 cm (4 inches).
3. Cut off the outer shield and outer bare wire to within 1 cm (½ inch) of outer jacket.
4. Carefully fold the outer shield back over jacket.
5. Cover the end of the jacket and outer shield with heatshrink tubing or tape.
6. Cut back the inner shield and its nylon jacket to within 2.5 cm (1 inch) of the outer jacket. DO NOT cut off inner bare wire.
7. Cover the end of the inner shield and nylon jacket with heatshrink tubing or tape.

NOTE

The inner and outer shields must not short together.

8. Strip and connect the cable wires as required by your peripheral.
9. Be sure to connect the logic ground wires (refer to Figure 2-11) to your peripheral's logic ground.
10. Isolate unused wire with heatshrink tubing or tape.

Recommended Driver Circuits

Data Lines

Each of the data-input lines on the interface are connected to input latches. A resistive divider is connected to each of the input lines, these dividers hold the voltage at about 3.4 volts when the cable is disconnected. The input voltage to these lines must not exceed 5.5 volts.

Here are typical specifications:

- $I_{in\ low} = 2\text{ mA}$
- $V_{in\ max} = 5.5\text{ V}$
- $V_{in\ high} > 2\text{ V}$
- $V_{in\ low} < 0.7\text{ V}$

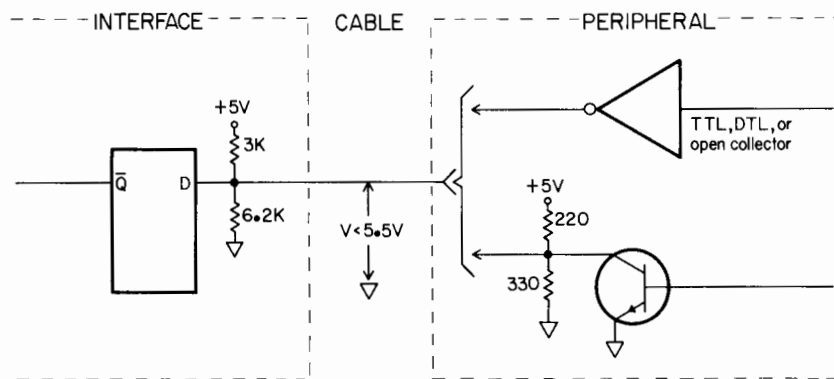


Figure 2-4. Recommended Peripheral Driver Circuit

Other Lines

The PFLG, PSTS, and EIR signals are received by Schmitt triggers circuits. These circuits accept signals with slow rise and fall times, and provide good noise margins. Although the voltage on these lines must not exceed 5.5 volts, there is no restriction on the input rise and fall time. Either of the driver circuits shown in Figure 2-4 may be used as drivers for these lines.

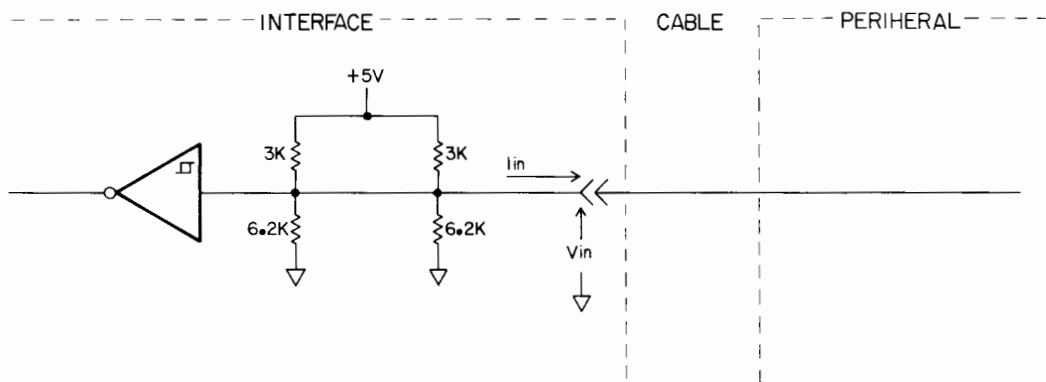


Figure 2-5. Interface PFLG, PSTS, and EIR Receiver Circuit

Recommended Receiver Circuits

Each output line from the interface is driven by an open-collector circuit. The current-sinking capability of each driver is 40 mA and the breakdown voltage is 30 volts. Do not apply a negative voltage to the output lines.

Here are typical specifications:

- $V_{out\ low} \begin{cases} \text{at } (I_{out\ low} = 16\ \text{mA}) = 0.4\ \text{V max.} \\ \text{at } (I_{out\ low} = 40\ \text{mA}) = 0.7\ \text{V max.} \end{cases}$
- $V_{out\ high}$ (open collector) = 30 V max.
- $I_{out\ low}$ = 40 mA max.
- $I_{out\ high}$ at ($V_{out} = 30\ \text{V}$) = 250 μA

Since each driver has an open collector, the peripheral receiving circuit must have a positive pull-up voltage (not to exceed 30 V) and must be restricted to sourcing less than 40 mA. Recommended receiving circuits are shown in Figure 2-6.

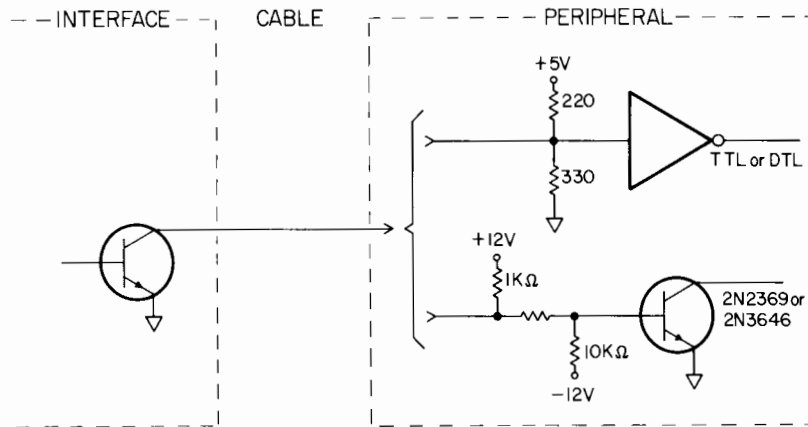


Figure 2-6. Recommended Peripheral Receiver Circuits

Configuring the Logic

The following sections describe the logic lines available to the user. A description of the function and associated configuration jumpers are given for each logic line. A jumper reference is provided at the end of this chapter.

Data Input Lines

16 Bits; DI0 through DI15; DI0 = LSB, DI15 = MSB

The 16 data input lines can be configured as two separate 8-bit bytes or one 16-bit word. In either case all data lines are latched by the input registers.

You can select the logic sense, positive or negative true, for the input data lines. The use of negative true logic is recommended for these lines. The inversion necessary, for the interface to operate on positive true logic, is done by the calculator.

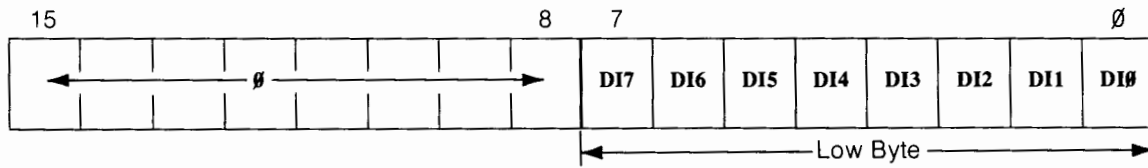
You have a choice of three clock sources that can be used for the data input latches. Refer to Data Handshake in this chapter.

Table 2-2. Data Input Lines

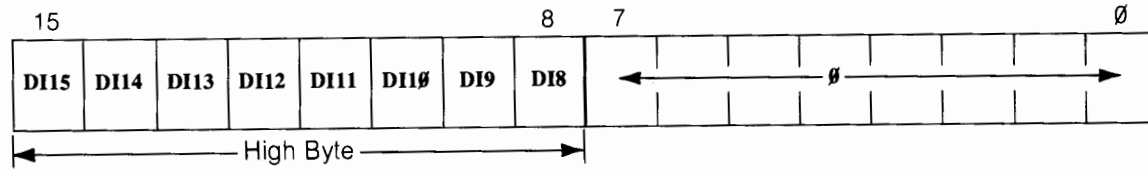
Mnemonic	Interface Connector Pin No.	Wire Color Code
Low Byte	DI0	B-17 Black (0)
	DI1	B-16 Brown (1)
	DI2	B-15 Red (2)
	DI3	B-14 Orange (3)
	DI4	B-13 Yellow (4)
	DI5	B-12 Green (5)
	DI6	B-11 Blue (6)
High Byte	DI7	B-10 Violet (7)
	DI8	B-9 White/Brown/Red (912)
	DI9	B-8 White/Brown/Orange (913)
	DI10	B-7 White/Brown/Yellow (914)
	DI11	B-6 White/Brown/Green (915)
	DI12	B-5 White/Red/Orange (923)
	DI13	B-4 White/Red/Yellow (924)
	DI14	B-3 White/Red/Green (925)
	DI15	B-2 White/Red/Blue (926)

Byte Mode (Jumper B not installed)

Register 4



Register 6



Word Mode (Jumper B installed)

Registers 4 and 6

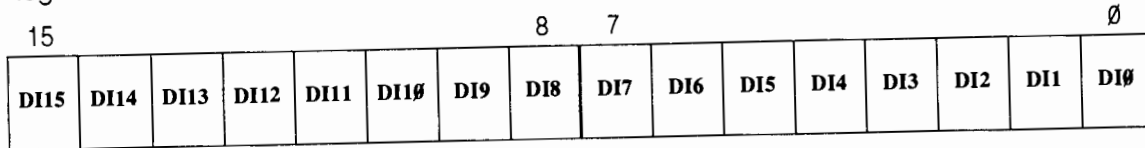


Figure 2-7. Data Input Bit Assignment

Associated Configuration Jumpers

Positive- or Negative-true Input Logic

- Jumper 1 – When installed, sets bit 3 in the status register to indicate to the calculator that the input data is to be complemented, bit for bit, before being used or stored. This changes the input lines to positive true logic (ground = logic zero).

Word or Byte Mode

- Jumper B – When installed, selects the word input mode.

Low Byte Clock – Install **Only One** of the three jumpers.

- Jumper E – Clocks the low byte input data when PFLG goes busy.
- Jumper D – Clocks the low byte input data when PFLG goes ready.
- Jumper C – Clocks the low byte input data at the time the calculator reads the register.

High Byte Clock – Install **Only One** of the three jumpers.

- Jumper 8 – Clocks the high byte input data when PFLG goes busy.
- Jumper 9 – Clocks the high byte input data when PFLG goes ready.
- Jumper A – Clocks the high byte input data at the time the calculator reads the register.

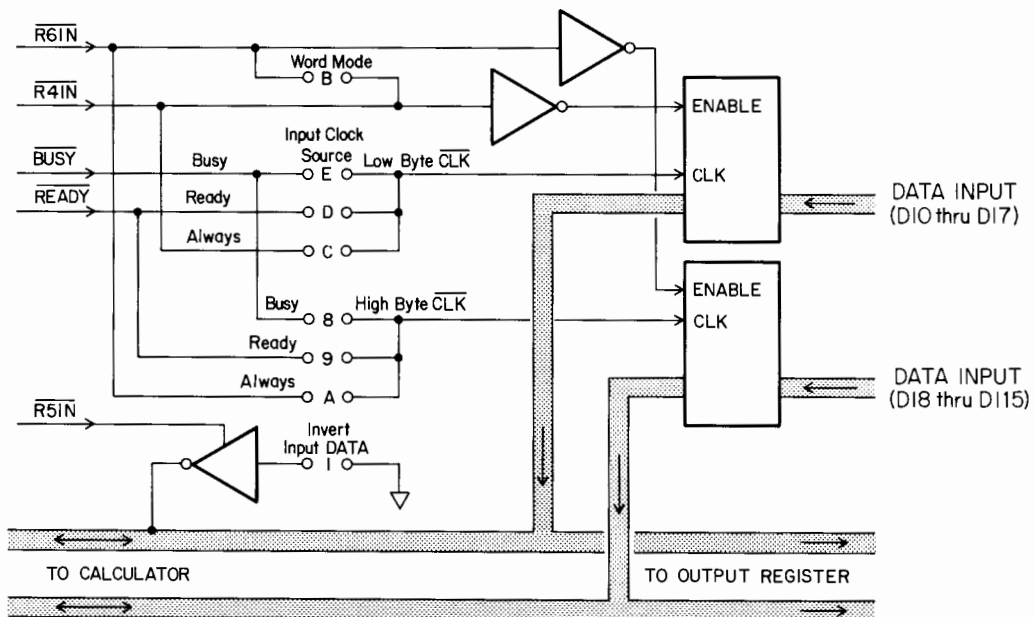


Figure 2-8. Data Input Clocks

Data Output Lines

16-Bits; DO0 through DO15; DO0 = LSB, DO15 = MSB

The 16 data output lines can be configured as two separate 8-bit bytes or one 16-bit word. In the byte mode only eight of the 16-bits sent to the interface from the calculator are latched. The other 8-bits on the output lines are not affected. The output bits are glitch free and always present at the output connector unless changed by the calculator. Unused lines can be left unconnected or grounded.

You can select the logic sense, positive or negative true, for the output data lines. The use of negative true logic is recommended for these lines. The inversion necessary, for the interface to operate on positive true logic, is done by the calculator.

Normally the state of the output data lines is undetermined when the calculator is switched on. By installing jumper wire E1 and diode CR1 (refer to the schematic and component locator), all of the output data lines are preset to low each time the calculator is switched ON or when the RESET key is pressed.

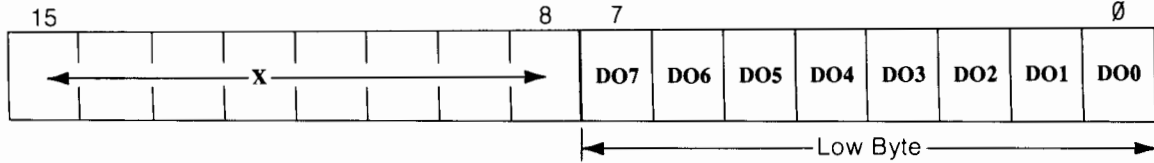
Table 2-3. Data Output Lines

Mnemonic	Interface Connector Pin No.	Wire Color Code
Low Byte	DO0	A-17 White/Black (90)
	DO1	A-16 White/Brown (91)
	DO2	A-15 White/Red (92)
	DO3	A-14 White/Orange (93)
	DO4	A-13 White/Yellow (94)
	DO5	A-12 White/Green (95)
	DO6	A-11 White/Blue (96)
	DO7	A-10 White/Violet (97)
High Byte	DO8	A-9 White/Orange/Yellow (934)
	DO9	A-8 White/Orange/Green (935)
	DO10	A-7 White/Orange/Blue (936)
	DO11	A-6 White/Orange/Violet (937)
	DO12	A-5 White/Yellow/Green (945)
	DO13	A-4 White/Yellow/Blue (946)
	DO14	A-3 White/Yellow/Violet (947)
	DO15	A-2 White/Yellow/Gray (948)

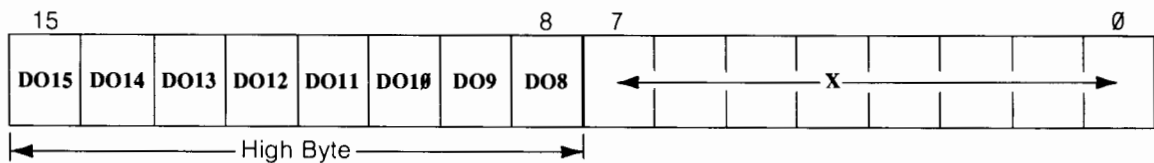


Byte Mode (Jumper F not installed)

Register 4

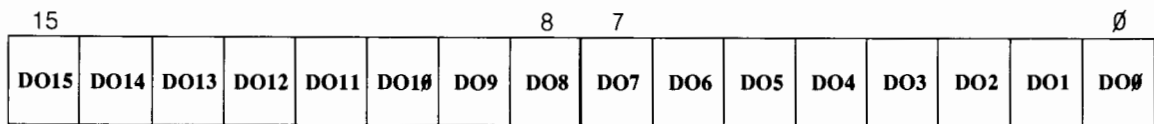


Register 6



Word Mode (Jumper F installed)

Register 4 and 6



X = Ignored

Figure 2-9. Data Output Bit Assignment

Associated Configuration Jumpers

Positive- or Negative-true Output Logic

- Jumper 2 – When installed, sets bit 2 in the status register to indicate to the calculator that the output data is to be complemented, bit for bit, before being sent to the interface. This changes the output lines to positive true logic (ground = logic zero).

Word or Byte Mode

- Jumper F – When installed, selects the word output mode.

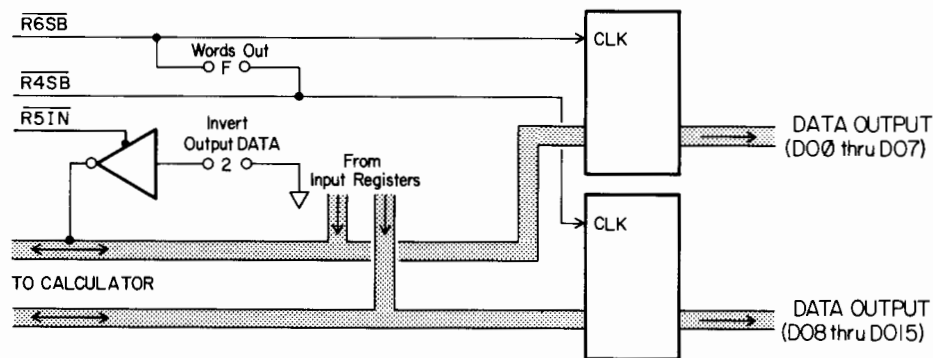


Figure 2-10. Data Output Strobe

Peripheral Control Line

1 Bit; PCTL

This line is paired with PFLG and is used to synchronize (handshake) the calculator and your peripheral. The two states of this line are control set and control clear. The peripheral clears control on the PCTL line by a ready-to-busy transition on the PFLG line (see Peripheral Flag Line).

PCTL is delayed to allow new output data to settle. This delay time is set to 100 ns minimum at the factory, but it may be changed to a larger value by adding a capacitor to the Configuration Board (see Selecting Timing Capacitor).

The logic sense of the PCTL line can be inverted by installing jumper 3 (control set = high; control clear = low).

Table 2-4. Peripheral Control Line

Mnemonic	Interface Connector Pin No.	Wire Color Code
PCTL	A-19	White/Gray (98)

Associated Configuration Jumper

Logic Sense

- Jumper 3 – When installed, complements the logical sense of PCTL (high = control set and low = control clear).

Peripheral Flag Line

1 Bit; PFLG

This line must be driven to complete a transfer. It is paired with PCTL and is used to synchronize (handshake) the calculator and your peripheral. If no handshake is required, then PFLG must be connected to PCTL at the peripheral end of the cable, and jumper 3 or 4 must be installed (not both).

One of two modes of handshake can be selected: by installing jumper 6 the pulse mode of handshake is selected; by omitting jumper 6 the full mode of handshake is selected. Refer to the "Data Handshake" section in this chapter.

The logic sense of the PFLG line can be inverted, by installing jumper 4 (busy = low; ready = high). This line is also used to request "interrupt ." *

Table 2-5. Peripheral Flag Line

Mnemonic	Interface Connector Pin No.	Wire Color Code
PFLG	B-19	Gray (8)

Associated Configuration Jumpers

Logic Sense

- Jumper 4 – When installed, complements the logical sense of PFLG, (high = ready and low = busy).

Handshake Mode

- Jumper 6 – When installed, selects the pulse mode of handshake.

Allow DMA

- Jumper 7 – When installed, allows the interface to request DMA when the calculator activates the DMA mode of operation on the interface. Note that the interface must be set to words mode of operation (Jumper F installed for DMA output and Jumper B installed for DMA input).

*Refer to the appropriate ROM manual for operation.

Peripheral Status Line

1 Bit; PSTS

Use of the PSTS line is optional, but encouraged. Your peripheral should use this line to signal the calculator that all is "OK". When the peripheral is powered down, interlocks are broken, it is out of paper, etc., a "not OK" signal can be sent to the calculator on this line.

The logic sense of the PSTS line can be complemented by installing jumper 5, making low the OK state and high the not OK state. This allows you to detect an open cable, because when this line is open it will float high – not OK.

Table 2-6. Peripheral Status Line

Mnemonic	Interface Connector Pin No.	Wire Color Code
PSTS	B-20	White/Black/Gray (908)

Associated Configuration Jumper

Logic Sense

- Jumper 5 – When installed, complements the logic sense of PSTS (high = not OK and low = OK).

Extended Status Input Lines

2 Bits; STI0, STI1

Use of these two input lines is optional. They can be used for any purpose that reflects the status of the peripheral. The state of these lines can be examined by reading the status register.

Table 2-7. Extended Status Lines

Mnemonic	Interface Connector Pin No.	Wire Color Code
STI0	B-22	White/Brown/Blue (916)
STI1	B-23	White/Brown/Violet (917)



Extended Control Output Lines

2 Bits; CTL0, CTL1

Use of these two output lines is optional. They can be used for any purpose to control the peripheral. These lines are latched and can be set or cleared (1 = low, 0 = high) by outputting to the control register. These lines are undetermined at power up.

Table 2-8. Extended Control Output Lines

Mnemonic	Interface Connector Pin No.	Wire Color Code
CTL0	A-22	White/Red/Violet (927)
CTL1	A-23	White/Red/Gray (928)

Input/Output Direction Control Line

1 Bit; I/O

Use of this output line is optional. This line is always valid during PCTL control set and indicates to the peripheral which direction the data transfer is to go. This line is high for an input operation and low for an output operation.

Table 2-9. I/O Direction Control Lines

Mnemonic	Interface Connector Pin No.	Wire Color Code
I/O	A-20	White/Black/Brown (901)

Peripheral Reset Line

1 Bit; PRESET

Use of this line is optional. It can be used to initialize your peripheral. It is pulsed low when the calculator is switched ON and when the RESET key is pressed. It is also pulsed low when the reset bit is sent to the control register. The minimum Preset pulse width is 230 ns.

Table 2-10. Preset Line

Mnemonic	Interface Connector Pin No.	Wire Color Code
PRESET	A-21	White/Black/Red (902)

External Interrupt Request Line

1 Bit; EIR

During DMA (Direct Memory Access) the EIR line can be used to cause the calculator to interrupt or abort the DMA transfer before completion of the entire data block transfer. Normal interrupt operation uses the PFLG line to request interrupt service, not the EIR line.

Table 2-11. External Interrupt Request Line

Mnemonic	Interface Connector Pin No.	Wire Color Code
EIR	B-21	White/Brown/Gray (918)

Grounding

Connect the ground wires indicated in Figure 2-11 to the peripheral's logic ground. Notice that the outer shield and outer bare wire are cut off and not connected to the peripheral.

NOTE

If the outer shield or outer bare wire is connected to the peripheral's ground improper operation may result (due to ground loops) and radio frequency interference (RFI) may be radiated.

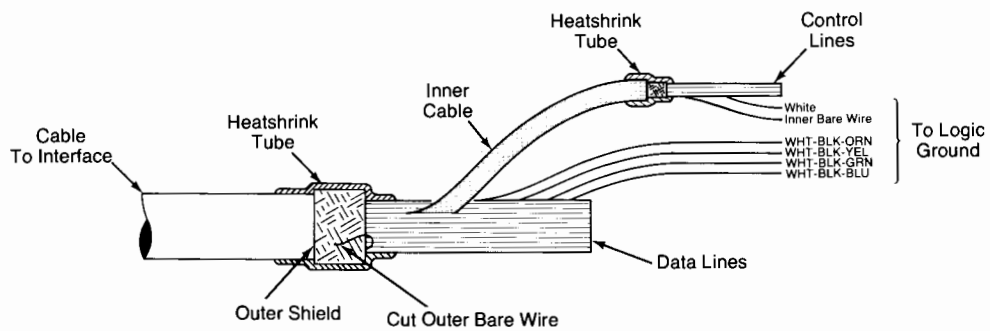


Figure 2-11. Cable Preparation and Ground Wires

Jumper Reference

Table 2-12. Configuration Jumpers

Jumper	Function, when installed
1	Sets bit 3 in the status register, changes the input data lines to positive true logic.
2	Sets bit 2 in the status register, changes the output data lines to positive true logic.
3	Complements the logic sense of PCTL; high = control set and low = control clear.
4	Complements the logic sense of PFLG; high = ready and low = busy.
5	Complements the logic sense of PSTS; high = not OK and low = OK.
6	Changes the handshake from full to pulse.
7	Allows the calculator to activate the DMA (Direct Memory Access) mode of operation.
* {	8 Clocks the high input byte when PFLG goes busy from ready.
	9 Clocks the high input byte when PFLG goes ready from busy.
	A Clocks the high input byte at the time the calculator reads the register.
B	Selects the words input mode.
* {	C Clocks the low input byte at the time the calculator reads the register.
	D Clocks the low input byte when PFLG goes ready from busy.
	E Clocks the low input byte when PFLG goes busy from ready.
F	Selects the words output mode.

*Select only one of these three.

Chapter **3**

Service

Introduction

This chapter contains a brief Block Diagram Description, Troubleshooting and Repair information, and a Theory of Operation section. This information will help you service the 98032A Interface.

If you have difficulty repairing the interface or if you would rather have HP repair it, contact the nearest Sales and Service office for assistance; office locations are listed at the back of this manual.

Block Diagram Description

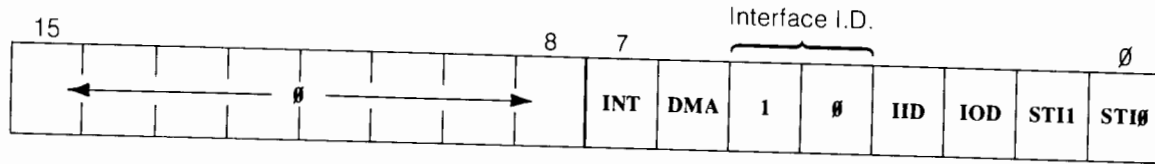
The interface consists of four registers and control circuits. Refer to the block diagram and schematic (Figure 3-1 and 3-4).

Registers

The four registers on the interface are registers 4, 5, 6 and 7.

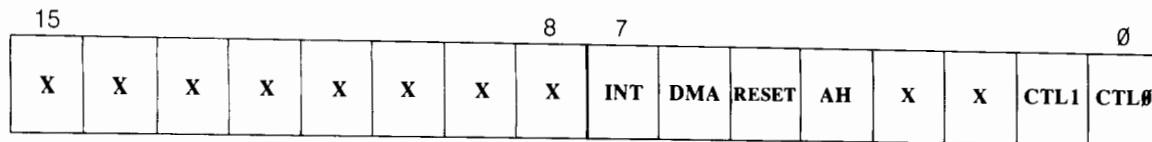
- Register 4 is two 8-bit registers, one for low-byte data-in and one for low-byte data-out.
- Register 6 is two 8-bit registers, one for high-byte data-in and one for high-byte data-out.
- Register 5 (8-bits) is the status "in" register and control "out" register. The bit registers that make up Register 5 are located at various positions on the schematic. To find their locations trace the R5IN and R5SB (U13) lines to the various bit registers. The bit position within Register 5 can be found by following the bit registers input or output to the data bus and noting the data line mnemonic. The bits and their mnemonics for input and output are shown below.

Input from register 5



- STI0** = Status bit 0
- STI1** = Status bit 1
- IOD** = Invert Output Data
- IID** = Invert Input Data
- DMA** = Direct Memory Access Enable
- INT** = Interrupt Enable

Output to register 5



- CTL0** = Control Bit 0
- CTL1** = Control Bit 1
- AH** = Auto Handshake
- RESET** = Resets the Interface
- DMA** = Direct Memory Access
- INT** = Interrupt Enable
- X** = Don't care

- Register 7 has no bits and always returns zero, but outputting data to R7 (R7SB) causes control to be set on the PCTL line, beginning a new handshake.

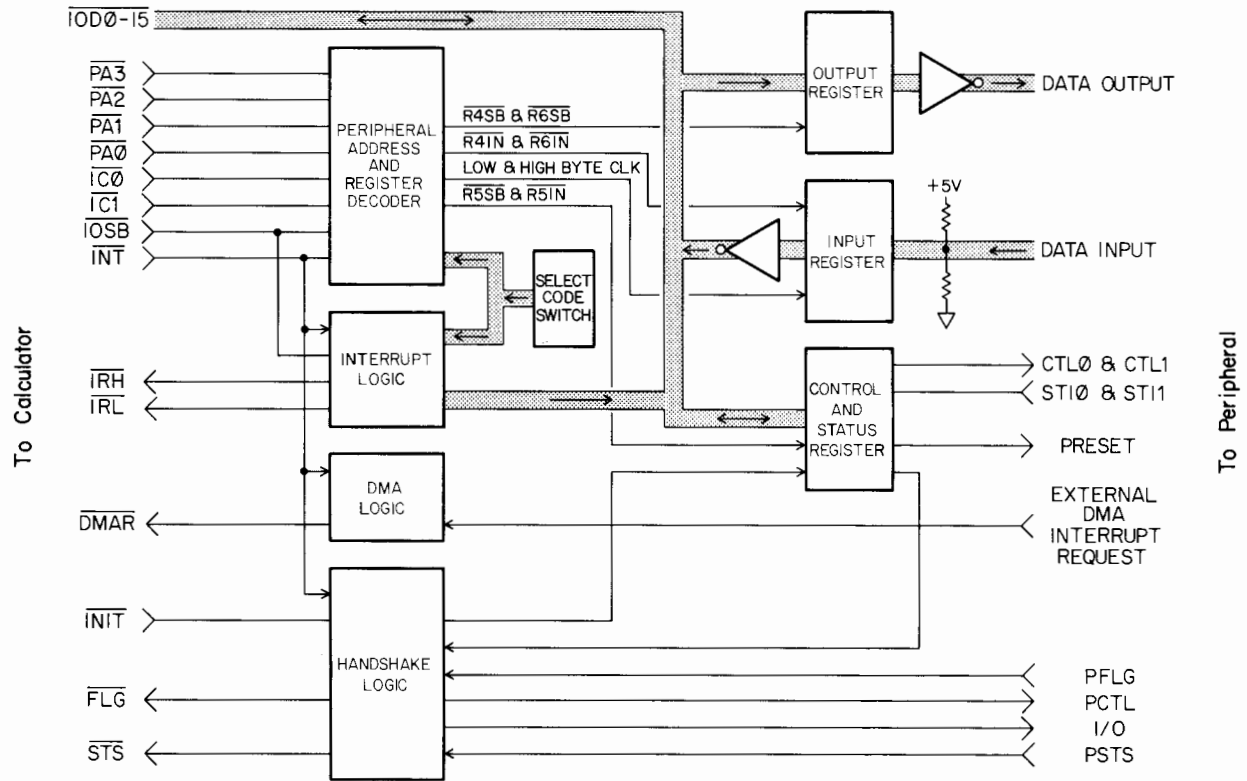
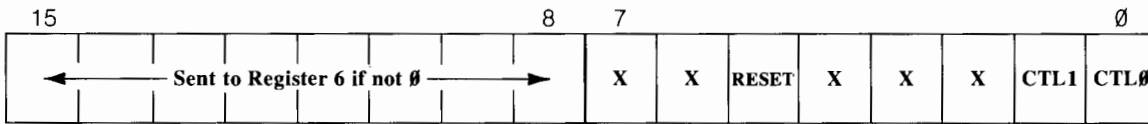


Figure 3-1. Block Diagram

Register 5



- CTL0** = Control Bit 0
- CTL1** = Control Bit 1
- RESET** = Resets the Interface
- X** = Don't Care

Control Circuits

The control circuits consist of the select-code switch and decoder, I/O register decoder, interrupt logic, DMA logic and the handshake logic.

Peripheral Address Decoder

The peripheral address decoder compares the I/O Bus address from the calculator with that of the select-code switch; a true output (MYPA) is generated when the address matches.

I/O Register Decoder

The I/O register decoder circuit decodes instructions from the calculator. Both the direction of transfer and the register selection are decoded, then an input (IN) or strobe (SB) signal is generated.

Interrupt Logic

The Interrupt logic circuit checks the peripheral to see if it requires service.

DMA Logic

The Direct Memory Access (DMA) logic circuit allows data to be transferred directly to or from the calculator memory.

Handshake Logic

The handshake logic circuit synchronizes the input-output transfer, via the PCTL and PFLG line. Refer to Data Handshake in Chapter 2.

Program Control of the Registers

Data Input (ENTER, READBIN, red, rdb)

These operations transfer data to the output line in bit-parallel, character-serial fashion. Refer to the appropriate ROM Manual for syntax and operation. Refer to Figure 2-9 for bit assignment.

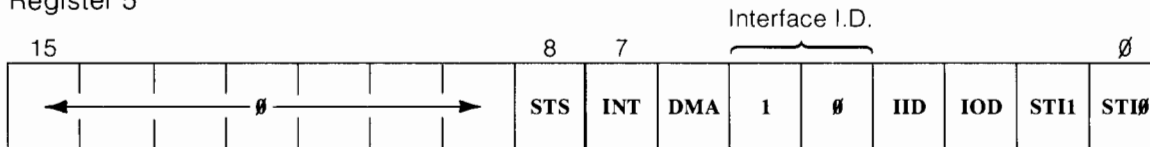
Data Output (OUTPUT, WRITE BIN, wrt, wtb)

These operations clock the input data into the input register and then transfer it to the calculator, in bit-parallel, character-serial fashion. Refer to the appropriate ROM Manual for syntax and operation. Refer to Figure 2-7 for bit assignments.

Read Status (STATUS, rds)

This operation transfers, to the calculator, the decimal value of the interface status register. The bit locations and their mnemonics are shown below.

Register 5



- STI0** = Status bit 0
- STI1** = Status bit 1
- IOD** = Invert Output Data
- IID** = Invert Input Data
- DMA** = Direct Memory Access Enable
- INT** = Interrupt Enable
- STS** = Status (Peripheral)

When the 9825A Calculator executes a read status statement in reference to the 98032A Interface, it will receive a value representing the lower 9 bits (bits 0 – 8) of the status register.

Write Control

This operation allows you to reset the interface and control the peripheral. Bits 0 and 1 can be used to control a peripheral, via the CTL0 and CTL1 lines, respectively. The bits and their mnemonics are shown below.

Interface Operational Test

The interface can be checked for proper operation by removing the rear housing and installing the optional test connector (P/N 98241-67932) and then running an interface test program. See the System Exerciser Manual supplied with your Desktop Computer.

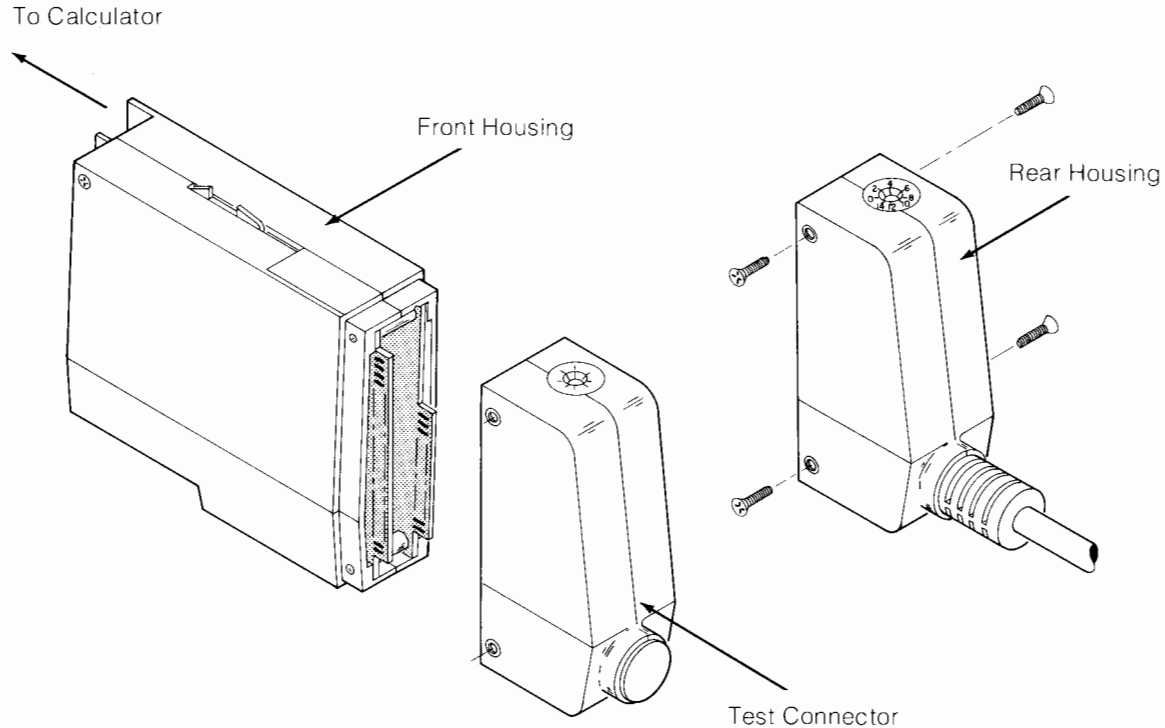


Figure 3-2. Test Connector Installation

The test connector connects the output data lines to the input data lines. This will allow you to write to the interface and then read the same data back into the calculator.

The control output lines are connected to the status input lines to allow a similar write/read test of these lines. PCTL and PFLG are connected together to allow the test connector to operate as a peripheral with handshake.

If the interface operates properly with the test connector but fails to operate the peripheral, recheck the peripheral and refer to information concerning peripherals installation and operation.

If the interface fails to operate properly with the test connector, refer to the next section of this chapter.

Troubleshooting and Repair

The following procedures assume that the calculator, ROM(s) and peripheral device are operating correctly. If necessary, disconnect the interface from the calculator and perform all other applicable test procedures before assuming that the interface is defective.



Broken Trace Repair

If one or more traces are open or have high resistance, the trace should be bridged using insulated wire. Note – the boards are of multi-layer construction, and therefore require good soldering technique to prevent damage.

CAUTION

To help prevent damage to the circuit boards use a low-temperature soldering iron when making repairs or replacing parts.

Recommended Equipment

The following is a list of equipment that will aid in troubleshooting the 98032A 16-Bit Interface:

- An HP 10525A Logic Probe (or equivalent)*
- Appropriate calculator and ROM(s)
- A Test Connector (98241-67932)
- An Extender Board (98241-67901)

For checking most signals within the interface, any general-purpose oscilloscope or logic probe can be used; it should be capable of indicating the presence of TTL level signals with pulse widths greater than 200 ns.

*Any device capable of indicating the state of TTL signals.

Equipment Set Up

To make the following tests or checks it will be necessary to remove the case from the interface circuit boards. To do this, remove the screws from the sides of the interface. Use the Extender Board to reconnect the interface to the calculator.

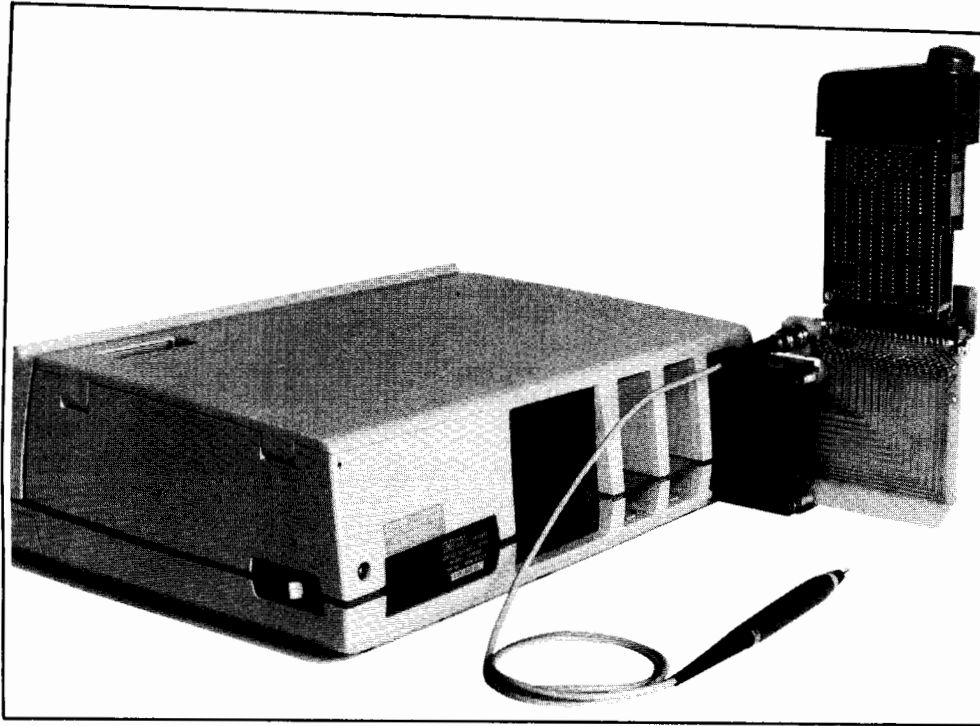


Figure 3-3. Interface Test Set Up

Procedure

The following procedure will help isolate a problem to a defective circuit on the interface. Troubleshoot the circuit by checking the associated components and signals. Refer to the section of the Theory of Operation that describes the defective circuit.

Refer to the schematic and component location for the test points and circuits referred to in the following procedure:

1. Execute a statement to write a binary value $\left\{ \begin{array}{l} \text{WRITE BIN 2:0} \\ \text{wtb 2,0} \end{array} \right\}$ to the interface. Use the logic probe to check the state of the I/O line (P1-31), it should be low.
2. Execute a statement to read binary $\left\{ \begin{array}{l} \text{READBIN (2)} \\ \text{rdb (2)} \end{array} \right\}$ from the interface, use the logic probe to check the state of the I/O line (P1-31), it should be high.

3. Repeat steps 1 and 2 but check the PCTL line (P1-32) for a low pulse and the PFLG line (P1-34) for a high pulse, each time a read or write operation is expected.
4. Execute a statement to write binary the value “-1” to the interface $\left\{ \begin{array}{l} \text{WRITE BIN 2; -1} \\ \text{wtb2, -1} \end{array} \right\}$ use the logic probe to check the state of each of the output data lines, they should all be high. The output data lines can be checked at the collectors of the output transistors (Q20 thru Q35).
5. Repeat the above step, but write binary the value “0” to the interface, recheck the output data lines, this time they should all be low.
6. Execute a read binary statement, the returned value should be equal to the binary data pattern at the output data lines.

Theory of Operation

This section describes in detail the operation of the 98032A 16-Bit Interface, refer to the block diagram and schematic (Figures 3-1 and 3-5). The eight major sections of the schematic and block diagram are:

1. Input Data Register
2. Output Data Register
3. Handshake Logic
4. Control and Status Register
5. Peripheral Address Decoder
6. Register Decoder
7. Interrupt Logic
8. Direct Memory Access (DMA) Logic

Input Data Register

The input data register consists of four quad-latches (U22 through U25). The input data lines from the peripheral are connected to resistive dividers (3K ohms to +5V and 6.2K ohms to ground) and the input latches. The terminations cause the input lines to be biased at 3.4 volts. The lower 8-bits go to the low-byte latches while the upper-bits go to the high-byte latches. By omitting jumper B (byte mode) the two input latches can be separately controlled. By installing jumper B (word mode) the enable lines are tied together, thus allowing both bytes to be sent to the calculator at the same time. If jumper B is absent, the low byte is received when the calculator reads from I/O register 4 (R4IN) and the high byte is received when the calculator reads from I/O register 6 (R6IN). The output control line (pin 8) on the latches enables the outputs to the I/O bus.

Input Clocks

There are three choices of clocking signals for the input latches of each byte. The input data can be latched each time the register is ready by installing jumper A and C. The other two choices are related to the transition of the PFLG line from the peripheral. Either the ready-to-busy (jumper B and E) or busy-to-ready (jumper D and 9) transition can be selected as the input data clock. The clock inputs are negative-edge triggered.

Output Data Register

The output data register consists of four CMOS quad-latches (U26 through U29) which are controlled as two 8-bit bytes. Data from the calculator bi-directional data lines (IOD0 through IOD15) is always applied to the inputs of the latches.

Output Clocks

The output data is latched on the rising edge of the clock signal (pin 9). The clocking signals (R4SB and R6SB) are generated whenever the calculator outputs to register 4 or register 6. Installing jumper F on the Configuration Board selects the words mode. This ties these two clocks together causing both 8-bit registers to latch new data from the I/O bus whenever either R4SB or R6SB is generated.

Reset

The clear lines (pin 1) on the output latches are tied together at a pull-up resistor (R25-4). There is a space provided on the Data Board (A3) for a diode (CR1) and a jumper (E1) which when installed presets the output lines to low whenever the interface is reset.

Output Line Drivers

The output line drivers (Q20 through Q35) are driven by the output latches. These drivers are NPN-grounded-emitter transistors. They will each sink 40ma without exceeding .4 volts saturation voltage. Each transistor will cut-off when its base is driven low. The maximum safe collector voltage is 30 volts.

Handshake Logic

The Handshake Logic is used to synchronize the data exchange between the peripheral and the calculator. The handshake is initiated by the calculator and terminated by the peripheral. The peripheral may take as little or as much time to respond as it requires (refer to Figures 2-1 and 2-2).

PCTL Line

PCTL is the handshake signal from the calculator to the peripheral. Its active state is control-set. When the interface is RESET (e.g., during power up) the PCTL line state is set to control-clear. The default sense of the PCTL signal is low = control-set and high = control-clear. The sense may be inverted by installing jumper 3.

PFLG Line

PFLG is the handshake line from the peripheral to the calculator. The two states of the PFLG line are busy and ready. The default sense of the PFLG line is low = busy and high = ready. The sense may be inverted by installing jumper 4.

I/O Line

The I/O direction control flip-flop (U14A) controls the I/O line to the peripheral. The flip-flop's state is not affected by RESET and therefore is undetermined at power-up. A write operation will cause the I/O line to go low. A read operation will reset the I/O flip-flop, causing the I/O lines to go high. The I/O line driver (U18B) is an open-collector device capable of sinking 40ma with .7 volt maximum saturation voltage. The I/O line driver can withstand 30 volts maximum.

STS Line

The STS line is examined by the calculator during an I/O operation. When STS is low, it indicates that the addressed interface is OK. If STS is high, there is either no interface addressed or the peripheral is NOT OK. The PSTS line from the peripheral controls the STS signal.

PSTS Line

The PSTS line is received on the Data Board by a TTL Schmitt trigger (U30B). The output of the Schmitt trigger is sent to an exclusive-or-gate (U16B) which controls the logic sense of the PSTS line. The normal sense of the PSTS line is high = OK and low = NOT OK. Installing jumper 5 inverts the logic sense of this line. The calculator will issue an error if it tries an I/O operation and finds PSTS NOT OK.

Output Handshake

When the calculator executes an output operation, data is sent to the output register and the I/O line to the peripheral will go low. After a short delay (100 ns, to allow the data to settle) the PCTL line goes to the control set state. This tells the peripheral that data is available. The peripheral responds by making a ready-to-busy transition on the PFLG line. This will cause the PCTL signal to return to the control clear state. If jumper 6 is installed (pulse mode) the handshake is complete and the peripheral is considered ready for another transfer.

If jumper 6 is not installed (full mode) then the interface will indicate busy until the PFLG line returns to the ready state. In this mode the calculator will not initiate another transfer until the PFLG line returns to the ready state.

Input Handshake

For an input operation, the calculator waits for a low on the I/O bus FLG line, then changes the I/O line to high and the PCTL line to control set. The calculator then waits for the data on the input lines. The peripheral changes PFLG to the busy state, this returns PCTL to the control clear state. If jumper 6 is installed, the calculator will accept the data at this time. Without jumper 6 the calculator will wait until PFLG is returned to the ready state before accepting the data.



Control and Status Register

Interface Control Bits

The Control and Status Register (register 5) consists of a number of flip-flops that control the mode-of-operation of the interface. Auto Handshake, Direct Memory Access (DMA) and Interrupt are enabled by outputting 1's to bits 4, 6, and 7 of register 5, respectively. These modes may be disabled, individually, by outputting 0's to their respective bits. All three modes are disabled by the RESET line (U10B pin 4) going low (e.g., at power-up). The RESET signal is generated in one of two ways:

1. An INIT initialize signal from the calculator I/O bus.
2. Outputting a 1 to bit 5 of register 5.

The calculator pulses INIT low whenever it powers up and when the RESET key is pressed. All interfaces connected to the calculator are sent INIT, whereas, only the currently addressed interface is reset by bit 5 in register 5. The RESET signal is buffered (U13A) and sent to the peripheral as "PRESET."

Peripheral Control Bits

In addition to the control signals already mentioned, there are two peripheral control bits (CTL0 and CTL1 from Q36 and Q37) that can be used to further control the peripheral (e.g., to set special modes).

Interface Status Bits

When the calculator reads register 5, status information about the interface and the peripheral is returned. The upper byte is always zero.

The lower byte gives the state of Interrupt Enable and DMA Enable in bits 7 and 6 respectively. Bits 5 and 4 are interface type-identifier bits; for 98032A Interface they are always 1 and 0 respectively. Bits 3 and 2 are the data inversion bits. If bit 3 equals 1, then jumper 1 is installed, indicating that the input data will be received as positive-true logic. If bit 2 equals 1, then jumper 2 is installed, indicating that the output data will be positive-true logic.

Peripheral Status Bits

Bits 1 and 0 are the extended status bits (STI1 and STI0) from the peripheral. These two bits are latched just before the status is sent to the calculator. The peripheral status input lines do not have invertable logic sense (low = 1).

The Peripheral Address Decoder

The Peripheral Address Decoder circuit (U4A through U4C) compares the peripheral address on the I/O bus to the select-code switch (S1) setting. If these two addresses are equal, the peripheral address decoder output (MYPA) is enabled (high). Without the Configuration Board installed MYPA is disabled by U18E. The peripheral address lines are, like all I/O bus lines, negative true. When MYPA is high, the interface can take control of the FLG and STS lines on the I/O bus.

Register Decoder

MYPA is AND'd (U2A) with not-INT (no interrupt poll in progress) signal, this composite signal enables the Register Decoder (U13). The eight open-collector outputs of this decoder are the I/O register control signals. The I/O bus signal DOUT determines the direction of the transfer. The I/O bus signals IC1 and IC2 determine which register is being addressed. The following table relates the decoder output line mnemonics to its input lines.

Table 3-1. Register Decoder

Calculator I/O Bus Lines				Decoder Output Line
IC1	IC2	DOUT	IOSB	Mnemonic
0	0	0	X	R4IN
0	1	0	X	R5IN
1	0	0	X	R6IN
1	1	0	X	R7IN
0	0	1	1	R4SB
0	1	1	1	R5SB
1	0	1	1	R6SB
1	1	1	1	R7SB

0 = low, 1 = high, X = don't care

The Register Decoder output lines are normally high. Four of these signals (R4IN through R7IN) are used to control the input operations and the other four signals (R4SB through R7SB) are used to strobe (clock) the output data. During an interrupt poll the register decoder is disabled by INT.

Interrupt Logic

The Interrupt logic is enabled and disabled by bit 7 of register 5. When interrupt is enabled (bit 7 equals 1) the select-code switch setting determines which level of priority and which poll response bit the interface will use. The high-level interrupt (high priority) is used by devices with select codes 8 through 15. The low-level interrupt (low priority) is used by interfaces with select codes 0 through 7.

Poll Response

The lower three bits from the select-code switch are used as the inputs to a three-to-eight line decoder (U1). The open-collector outputs of the decoder are connected to the IOD0 through IOD7 lines. If the interrupt mode is set and the previous handshake is complete (I/O Bus FLAG – low, PFLG – Ready) the interface will request an interrupt. If the interrupt is set and a handshake is in progress (I/O Bus FLAG – high, PFLG – Busy) the peripheral will cause an interrupt when it completes the handshake (PFLG – Ready). This causes the interface to ground either IRL or IRH as determined by P3 of the select-code switch. These interrupt request lines are Wire-Or'd on the I/O bus. This allows more than one interface to simultaneously request interrupt service on the same interrupt level. When an interrupt request is received by the calculator and the interrupt system is active, the calculator does an interrupt poll. To initiate a poll the calculator grounds the INT line, then each device requesting service will respond in the following manner. During a low-level poll interfaces on select-codes 0 through 7 that are requesting service will ground the bit corresponding to its select code value. Interfaces 8 through 15 that are requesting service will respond to a high-level poll by grounding the bit corresponding to their select-code value minus eight. For example, an interface set to select-code 9 will ground bit 1 ($9-8 = 1$) during a high-level poll if it is requesting service. Only those interfaces enabled for interrupt and actively requesting service on IRL or IRH will respond to a poll.

Before an interface actively requests service, it will first check to see if an interrupt poll is already in progress. If a poll is in progress it will wait until INT returns to high. This is accomplished with the Interrupt-active flip-flop (U5A) and an AND gate (U2B). The interrupt request logic sets the Interrupt-active flip-flop when interrupt enable (bit 7 of register 5) is set, Direct Memory Access (DMA) is disabled and FLAG is high, or when External Interrupt Request (EIR) is low.

Direct Memory Access Logic

To enable the interface for Direct Memory Access (DMA) transfer, the calculator will set the DMA enable flip-flop (U11A) and the Auto Handshake enable flip-flop (U14B). In the DMA mode, a DMA transfer is requested when FLAG is high. Interrupt requests are blocked by U7A when DMA enable is set. Interrupt may be requested when DMA is enabled but it will not be processed until the DMA transfer is complete. The DMAR I/O bus signal is used to initiate a DMA transfer. This signal is connected to the calculator through jumper 7. The DMA enable flip-flop is reset by RESET and by any I/O transfer to R6 or R7. When DMA terminates on the last word transferred, the DMA enable is cleared automatically. This will cause the interface to request service at the end of a DMA transfer if interrupt enable is set. Grounding the EIR line will terminate a DMA transfer that is in progress.

DMAR is released very quickly after the DMA I/O cycle begins in order to avoid extraneous DMA requests.

Logic Symbols

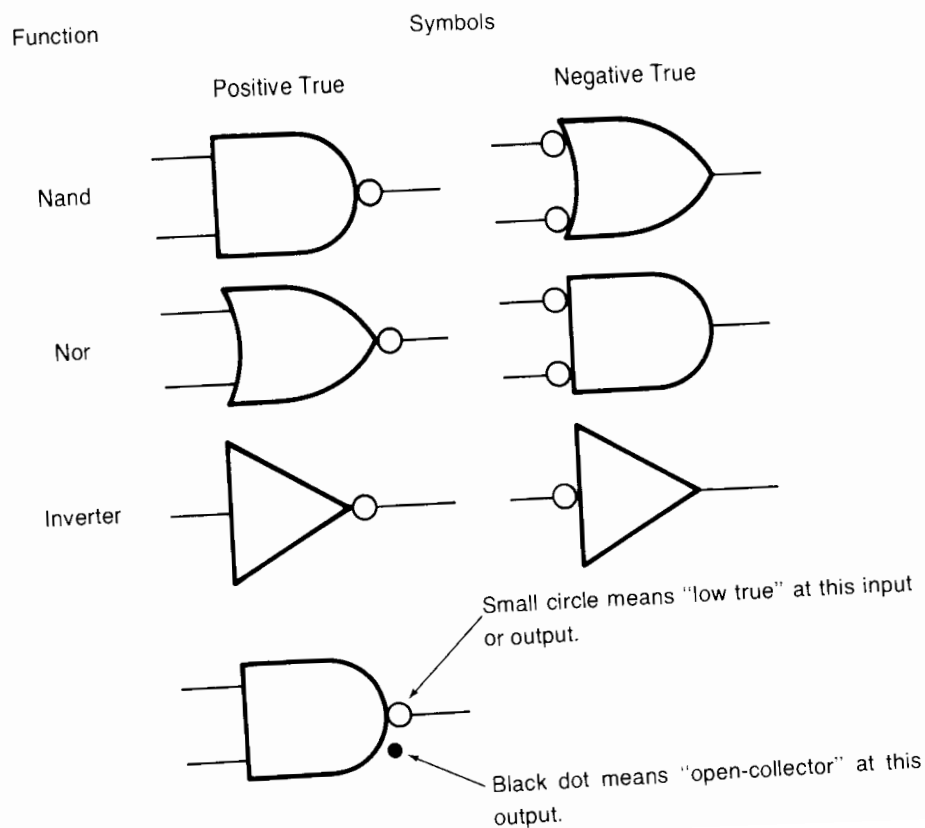
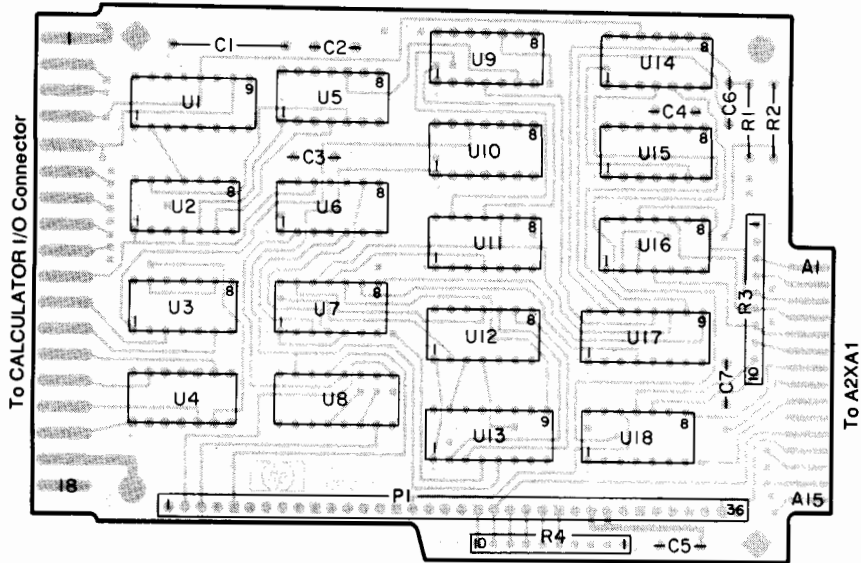


Table 3-2. Replaceable Parts

REFERENCE DESIGNATOR	-hp- PART NO.	TQ	DESCRIPTION	MFR.	MFR. PART NO.
A1	98032-66501		Control Assembly		
C1	0180-0106		C: Fxd, 60UF 6V		
C2 - C5	0160-4084		C: Fxd, .1UF 50V		
C6	0140-0149		C: Fxd, 470PF 300V		
C7	0140-0206		C: Fxd, 270PF 500V		
P1	1251-4326		Conn. 36 Pin		
R1	0757-0465		R: Fxd, 100k, 1% 1/8W		
R2	0757-0442		R: Fxd, 10k, 1% 1/8W		
R3, R4	1810-0136		R: Fxd - Network		
U1, U13	1820-1427		IC: 74LS156N		
U2, U15	1820-1197		IC: 74S00N		
U3	1820-1198		IC: 74L03N		
U4	1820-1297		IC: 74S266N		
U5, U11, U14	1820-1112		IC: 74LS74N		
U6	1820-1144		IC: 74LS02N		
U7	1820-1201		IC: 74LS08N		
U8	1820-1491		IC: 74LS367N		
U9	1820-1203		IC: 74LS11N		
U10	1820-1199		IC: 74S04N		
U12	1820-1208		IC: 74LS32N		
U16	1820-1211		IC: 74LS86N		
U17	1820-1423		IC: 74LS123N		
U18	1820-0471		IC: 7406N		
A2	98032-66502		Configuration Assembly		
S1	3100-3364		Switch, Hex		
XA1	1251-4148		Conn. 2 x 15 Pin		
A3	98032-66503		Data Assembly		
C1 - C20	-		Not Assigned		
C21	0160-4084		C: Fxd .1UF 50V		
C23 - C25	0160-4084		C: Fxd .1UF 50V		
C22	0180-0106		C: Fxd 60UF 6V		
Q1 - Q19	-		Not Assigned		
Q20 - Q37	1854-0215		XSTR: 2N3904		
R1 - R20	-		Not Assigned		
R21, R22	0698-4460		R: Fxd 649 Ohms 1%		
R23, R24	0757-0274		R: Fxd 1210 Ohms 1%		
R25, R28, R29	1810-0136		R: Fxd Network		
R26, R27	1810-0037		R: Fxd Network		
U1 - U20	-		Not Assigned		
U21	1820-1411		IC: 74S75		
U22 - U25	1820-1296		IC: 74S295A		
U26 - U29	1820-1562		IC: 74C175N		
U30	1820-1416		IC: 74LS14N		
XA1	1251-4215		Conn. 6 Pin		
	1251-4217		Conn. 15 Pin		
	98032-31000		Rear Housing (Standard)		
	5040-7803		Case - left		
	5040-7804		Case - right		
	98032-61601		Molded Cable & Conn. (std)		
	5040-7860		Molded Cable		
	1251-4147		Conn. 2 x 25 Pin		
	0590-0663		Nut lock 4-40		
	2200-0510		Screw, Front Housing 4-40		
			Front Housing		
	5040-7801		Case - left		
	5040-7802		Case - right		
	1480-0292		Pin - Dwl .0625		
	5040-7836		Spring - latch		
	2200-0536		Screw 4-40		
	7120-4785		Name Plate (std)		
			Miscellaneous		
	98241-67932		Test Connector		
	98241-67901		Extender Board		

Component Locators

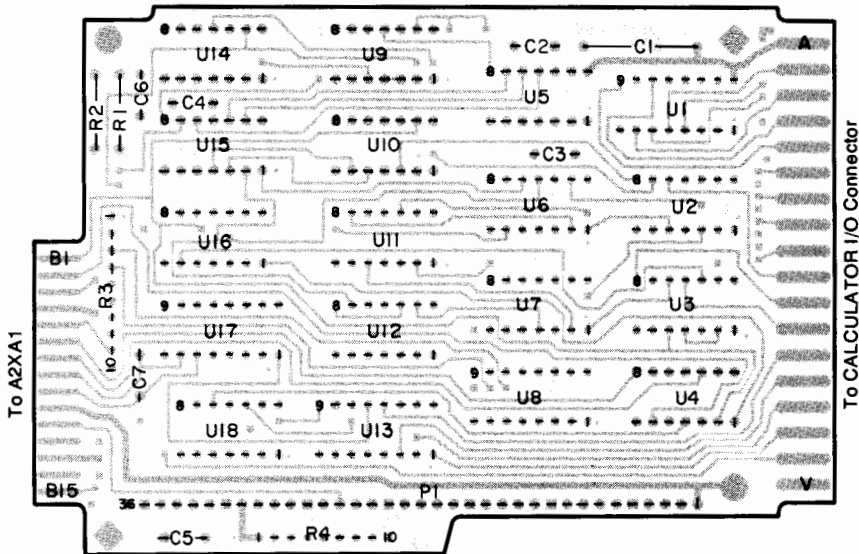


98032A-L-50772

COMPONENT SIDE

A1

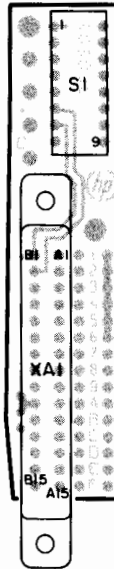
-hp- Part No. 98032-66501 Rev.B



CIRCUIT SIDE

A1

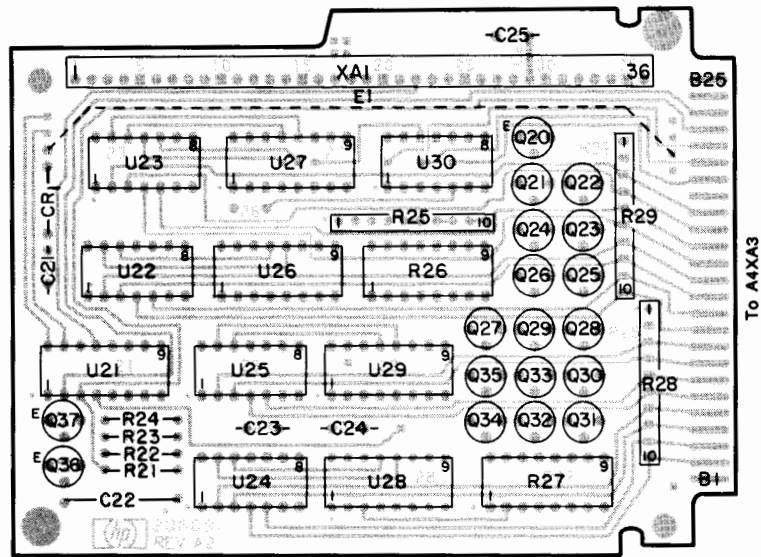
-hp- Part No. 98032-66501 Rev. B



COMPONENT SIDE

A2

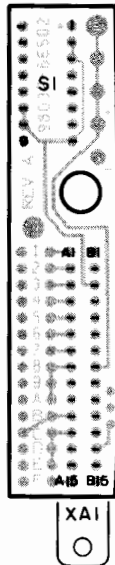
-hp- Part No. 98032-66502 Rev A



COMPONENT SIDE

A3

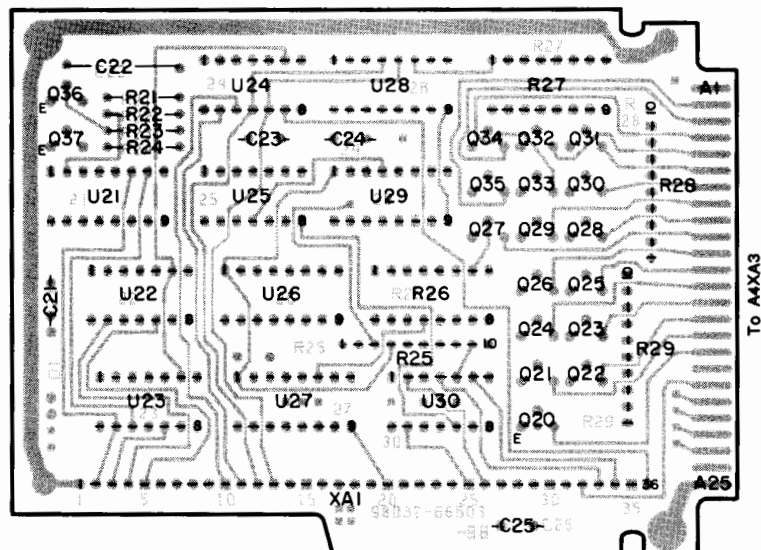
-hp- Part No. 98032-66503 Rev. E



CIRCUIT SIDE

A2

-hp- Part No. 98032-66502 Rev A



CIRCUIT SIDE

A3

-hp- Part No. 98032-66503 Rev. E

Standard Interface Cable

WIRE COLOR	SIGNAL			SIGNAL	WIRE COLOR
		A	B		
WH-BK-GN	GND	1	1	GND	WH-BK-BU
WH-YL-GY	DO15	2	2	DI15	WH-RD-BU
WH-YL-VIO	DO14	3	3	DI14	WH-RD-GN
WH-YL-BU	DO13	4	4	DI13	WH-RD-YL
WH-YL-GN	DO12	5	5	DI12	WH-RD-OR
WH-OR-VIO	DO11	6	6	DI11	WH-BN-GN
WH-OR-BU	DO10	7	7	DI10	WH-BN-YL
WH-OR-GN	DO9	8	8	DI9	WH-BN-OR
WH-OR-YL	DO8	9	9	DI8	WH-BN-RD
WH-VIO	DO7	10	10	DI7	VIO
WH-BU	DO6	11	11	DI6	BLU
WH-GN	DO5	12	12	DI5	GRN
WH-YL	DO4	13	13	DI4	YEL
WH-OR	DO3	14	14	DI3	ORG
WH-RD	DO2	15	15	DI2	RED
WH-BN	DO1	16	16	DI1	BRN
WH-BK	DO0	17	17	DI0	BLK
WHT	GND	18	18	DRAIN	(INNER BARE WIRE)
WH-GY	PCTL	19	19	PFLG	GRY
WH-BK-BN	I/O	20	20	PSTS	WH-BK-GY
WH-BK-RD	PRESET	21	21	EIR	WH-BN-GY
WH-RD-VIO	CTL0	22	22	STI0	WH-BN-BU
WH-RD-GY	CTL1	23	23	STI1	WH-BN-VIO
WH-BK-OR	GND	24	24	GND	WH-BK-YL
(OUTER BARE WIRE)	DRAIN	25	25	NC	

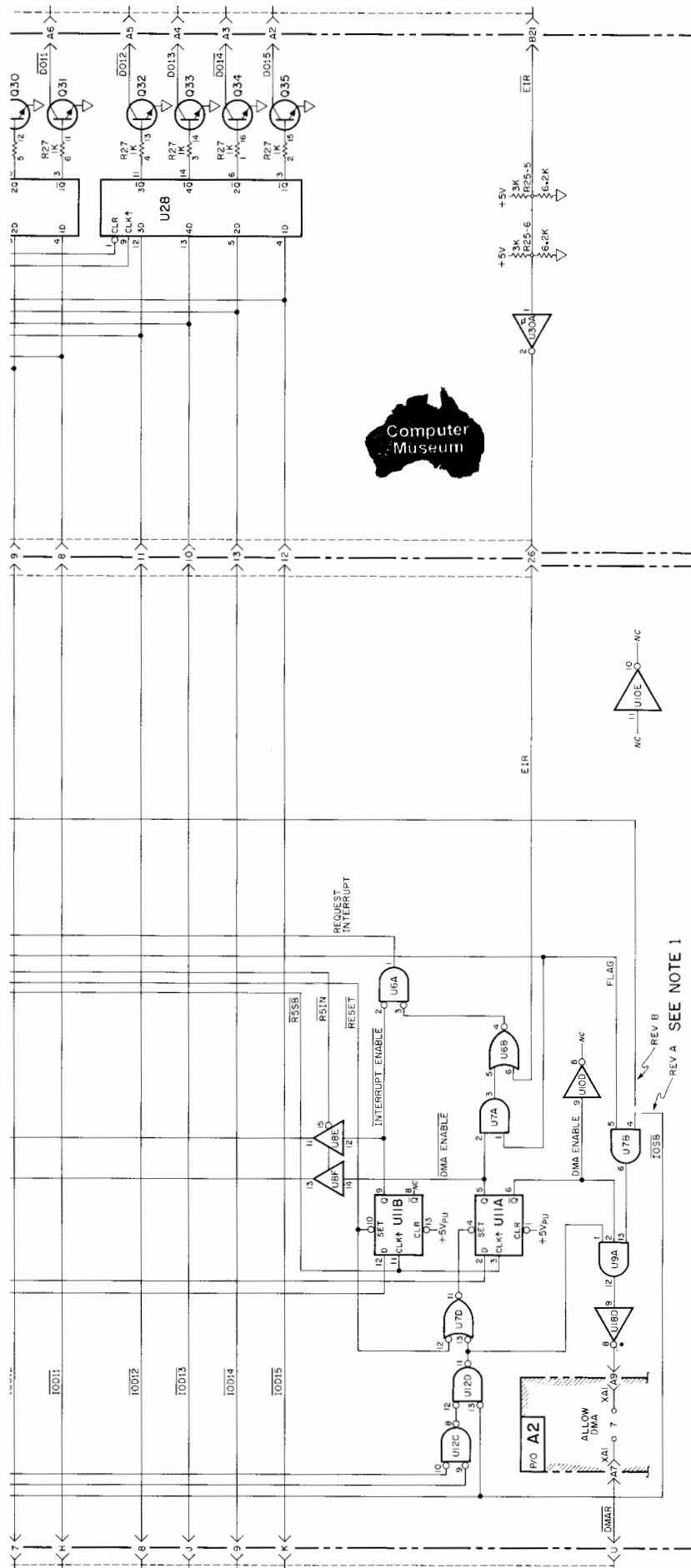
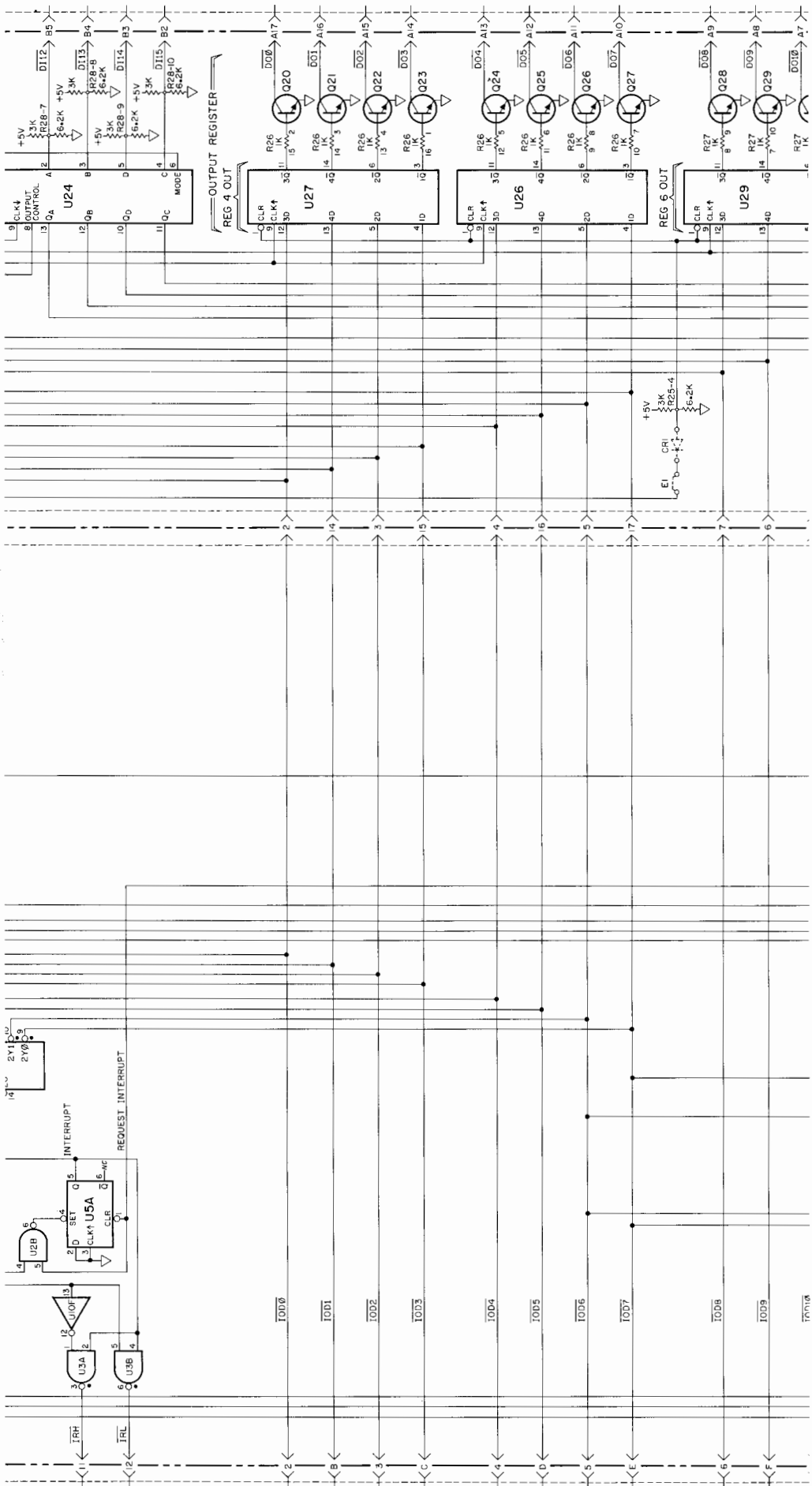
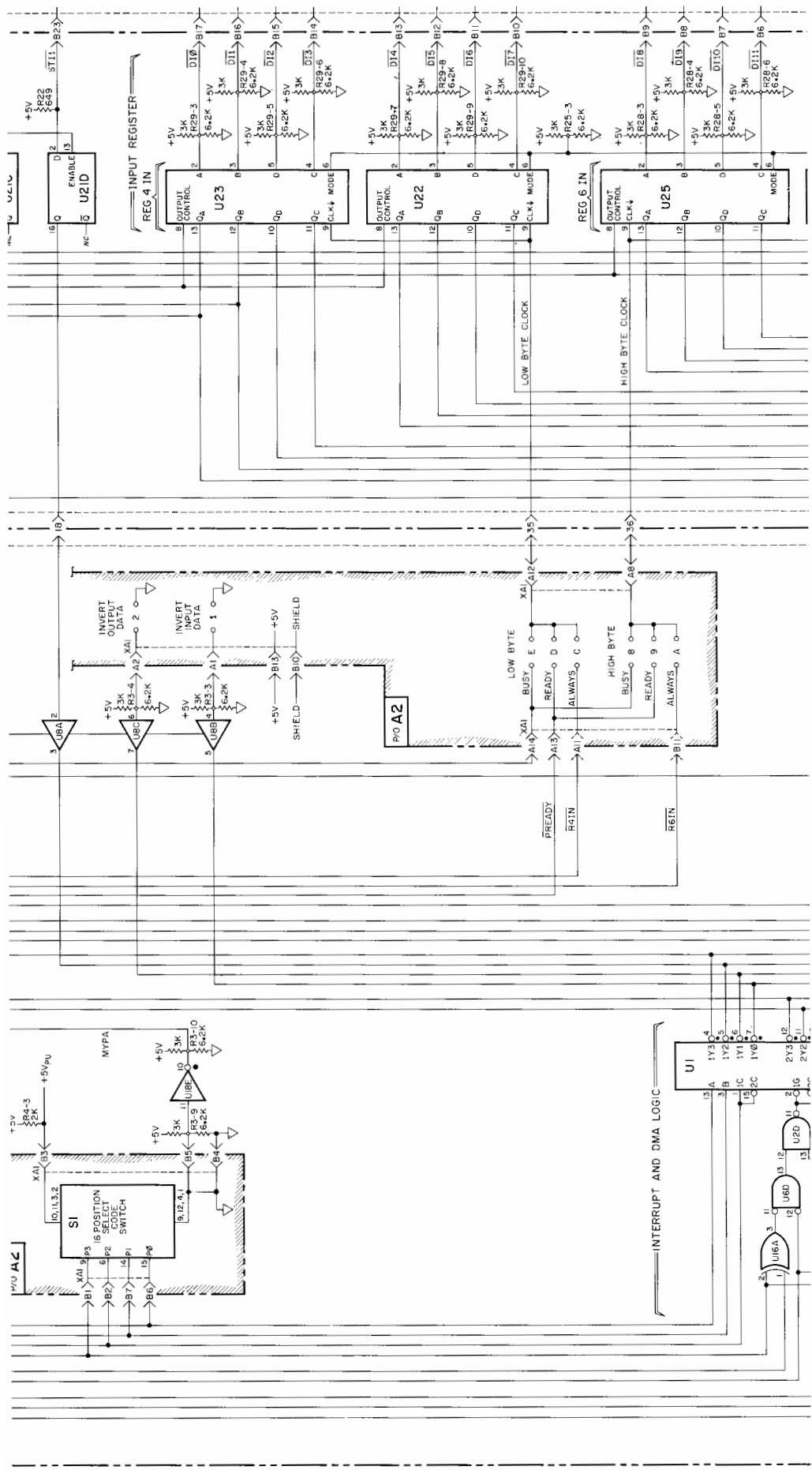
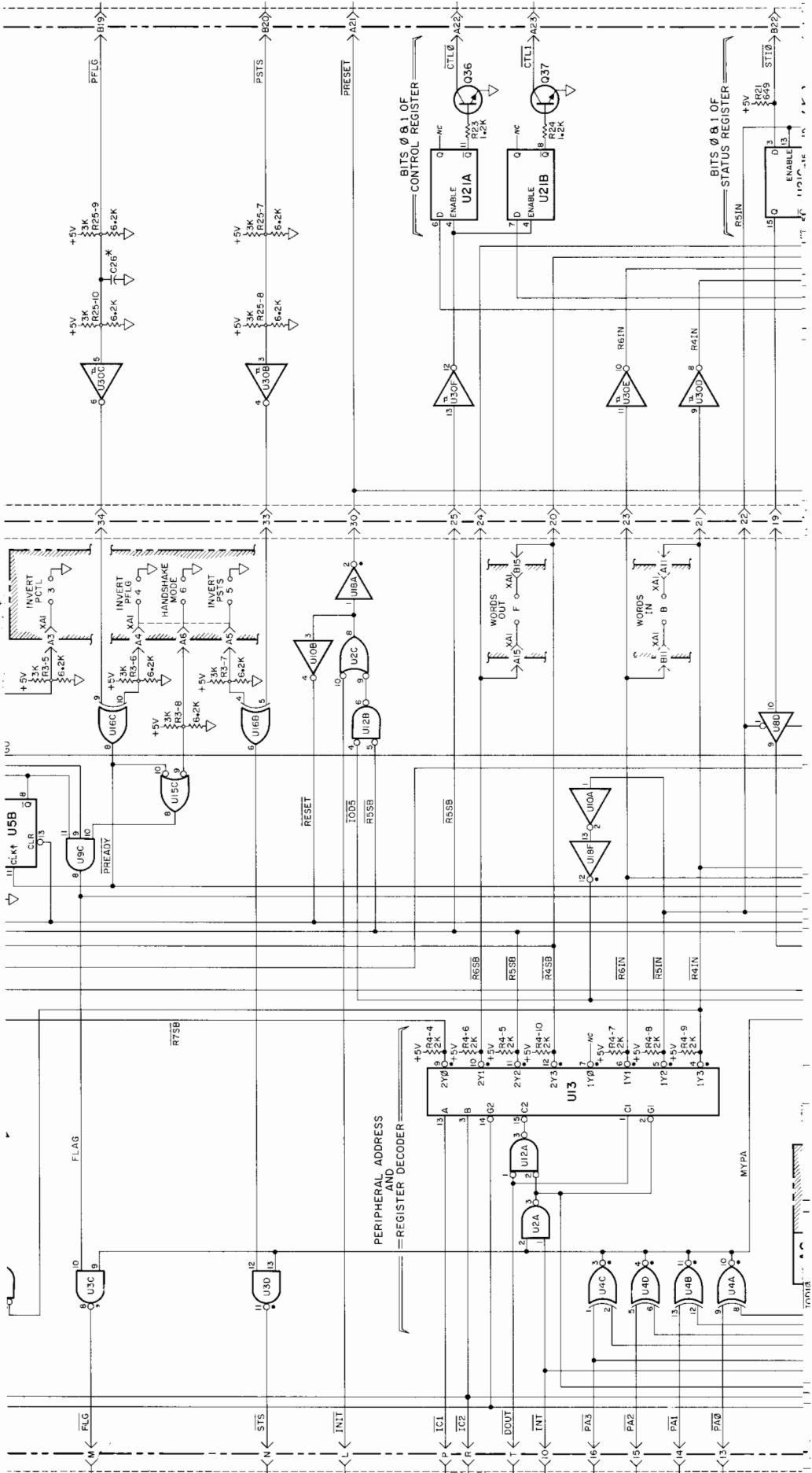
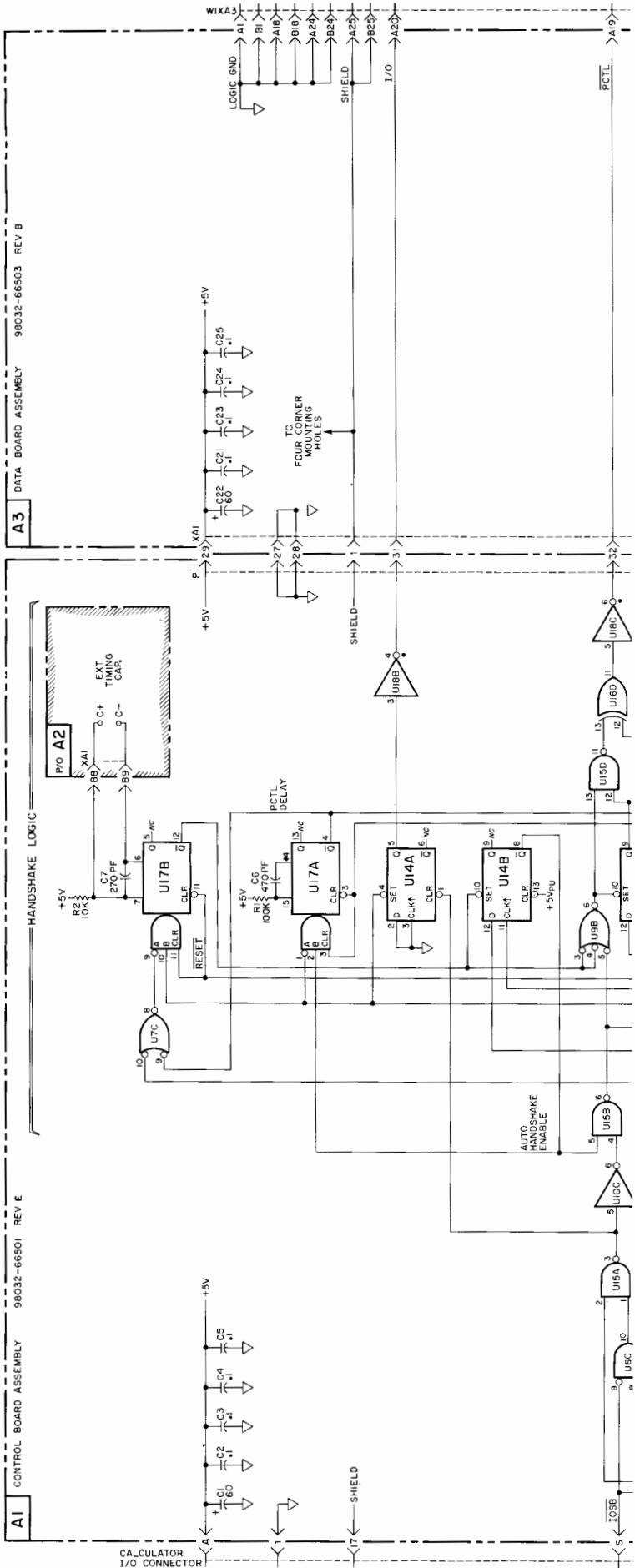


Figure 3-4. 98032A Interface Schematic









A3 DATA BOARD ASSEMBLY 98032-66503 REV B

A1 CONTROL BOARD ASSEMBLY 98032-66501 REV E

HANDSHAKE LOGIC

AUTO HANDSHAKE ENABLE

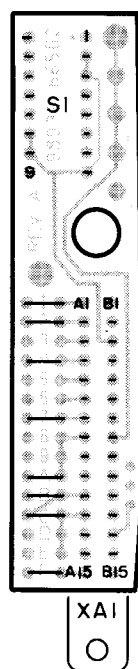
PCTL DELAY

EXT TIMING CIR

TO FOUR CORNER MOUNTING HOLES

Appendix A

Test Connector



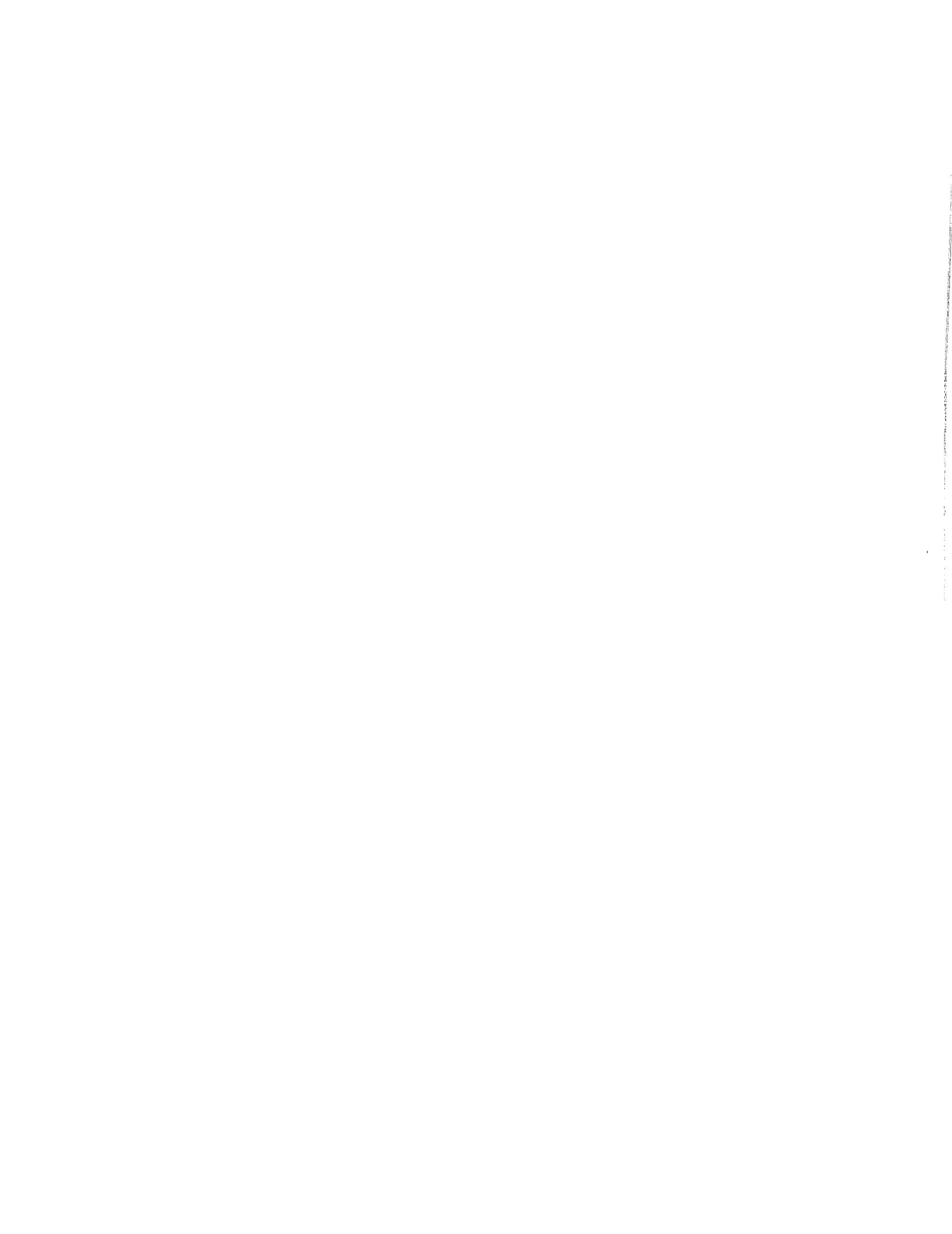
Circuit Side

Test Connector Configuration Jumpers

P/N 98241-67932

SIGNAL	A	B	SIGNAL
GND	1	1	GND
DO15	2	2	DI15
DO14	3	3	DI14
DO13	4	4	DI13
DO12	5	5	DI12
DO11	6	6	DI11
DO10	7	7	DI10
DO9	8	8	DI9
DO8	9	9	DI8
DO7	10	10	DI7
DO6	11	11	DI6
DO5	12	12	DI5
DO4	13	13	DI4
DO3	14	14	DI3
DO2	15	15	DI2
DO1	16	16	DI1
DO0	17	17	DI0
GND	18	18	DRAIN
PCTL	19	19	PFLG
I/O	20	20	PSTS
PRESET	21	21	EIR
CTL0	22	22	STI0
CTL1	23	23	STI1
GND	24	24	GND
DRAIN	25	25	NC

Test Connector Input/Output Jumpers

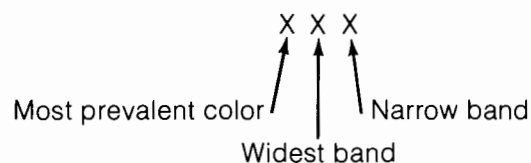


Appendix B

98032 Interface Option Cable Diagrams

This section Contains wiring diagrams and jumper configurations for the 98032A option interfaces. Note that peripheral interfacing diagrams for more than one option are referred to as Xxx. For example, options 040, 340, and 440 are referred to as option X40. Also, the interface option is labeled "Option 0xx" for all interfaces. For example, option 040, 340, and 440 cables are all labeled "Option 040".

On cable wiring diagrams, codes shown correspond to the standard resistor color code. Digits have this significance:



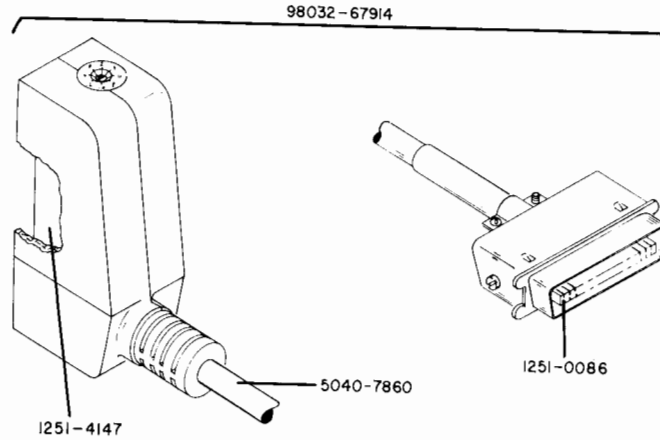
0 - Black	5 - Green
1 - Brown	6 - Blue
2 - Red	7 - Violet
3 - Orange	8 - Gray
4 - Yellow	9 - White

A color code of 901, for example, indicates: white (9) as the most prevalent color, black (0) as the widest color band, and brown (1) as the narrow color band.

6940A Multiprogrammer Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X40 Interface.

Cable Assembly



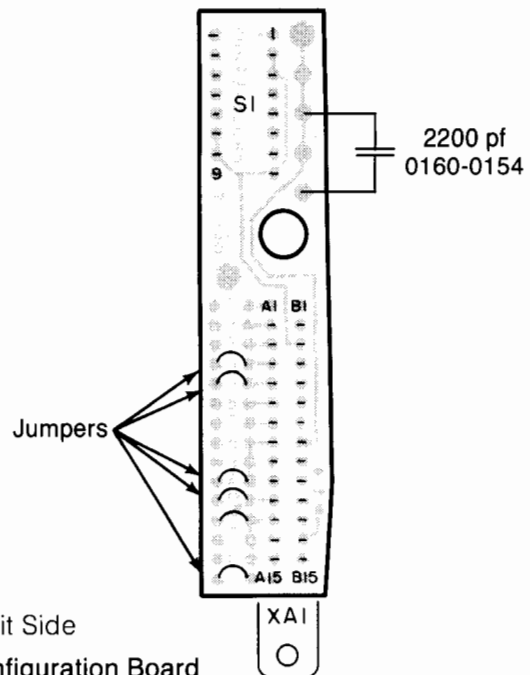
Replaceable Parts List

HP Part No.	Qty.	Description
98032-67914	1	Cable Assembly, Option 040
1251-0086	1	6940A Connector
1251-4147	1	2 - 25 Connector (Interface End)
5040-7860	1	Cable, Molded
7120-6052	1	Label, Option 040

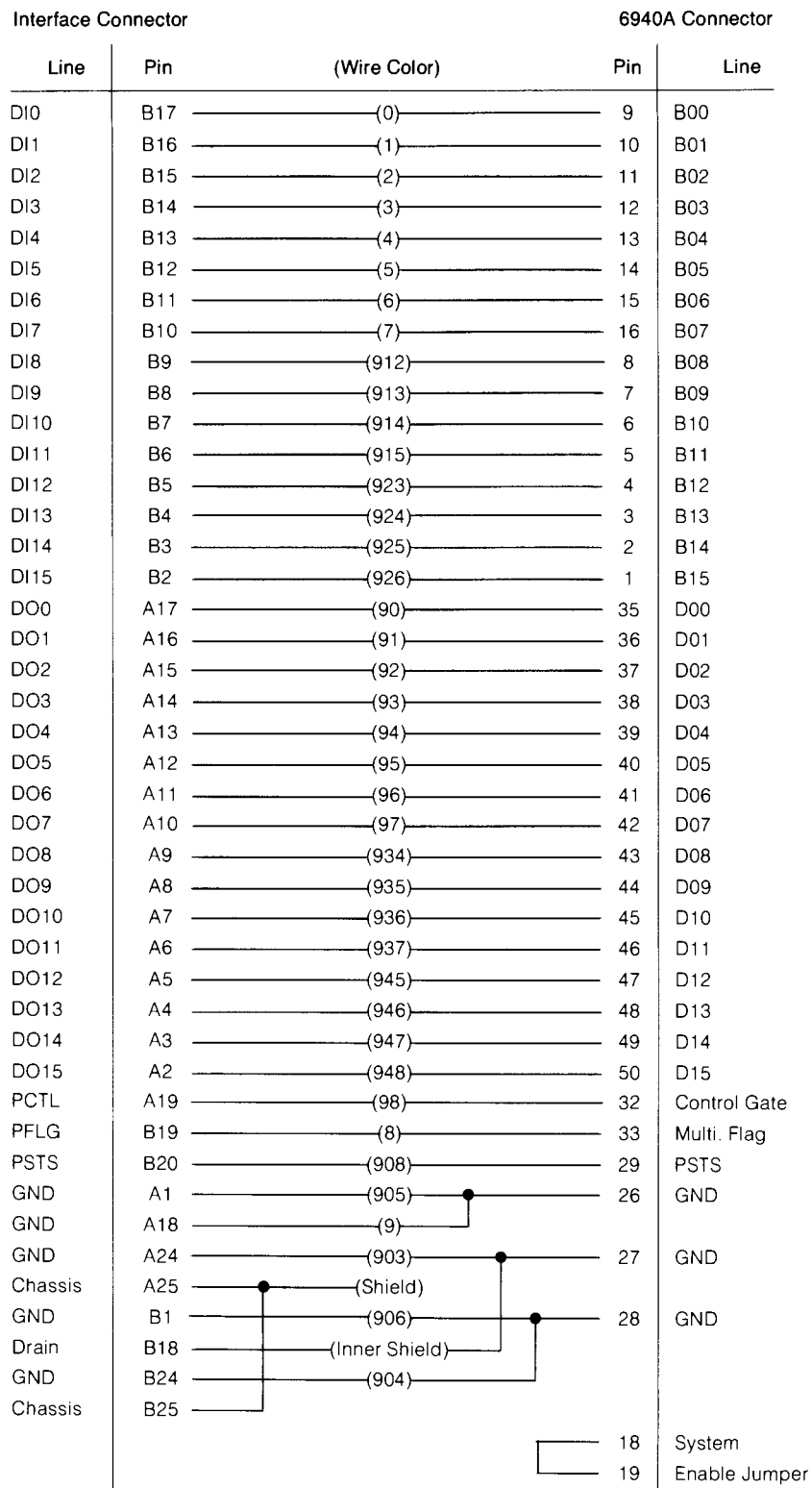
Configuration Board Wiring

The Option X40 Interface has six wire jumpers installed on the configuration board (inside the interface rear housing) at locations 4, 5, A, B, C, F.

A 2200 pf timing capacitor is installed to delay the PCTL line 8 microseconds.



Cable Wiring Diagram



9862A Plotter Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X62 Interface.

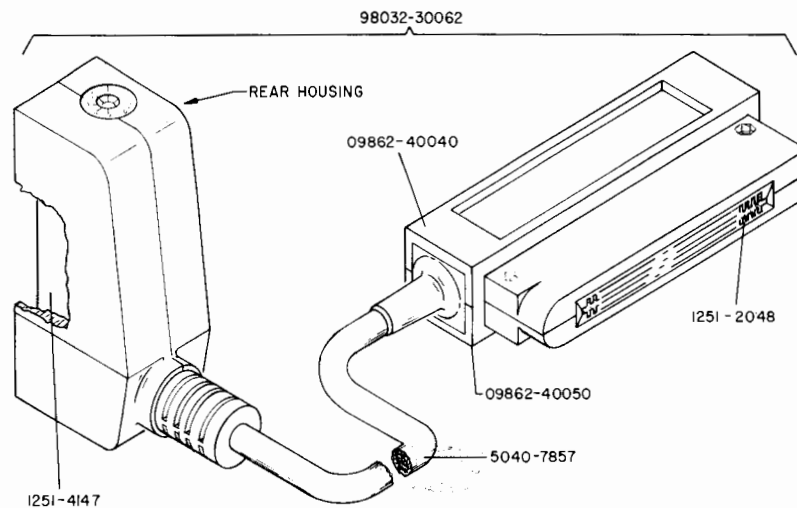
Plotter Status Lines

These status lines are connected to the Option X62 Interface and can be monitored using the read status function available with the appropriate I/O ROM:

- **Bit 0 ($\overline{STI0}$): Standby** - Is 1 whenever the plotter is switched on, but not ready to plot (e.g., CHART HOLD off or graph limits not set).
- **Bit 1 ($\overline{STI1}$): Ready** - Is 1 whenever the interface is connected and the plotter is switched on.
- **Bit 8 (\overline{PSTS}): Pen** - Is 1 whenever the plotter pen is down.

The appropriate I/O Programming Manual shows how to use the read status function.

Cable Assembly



Replaceable Parts List

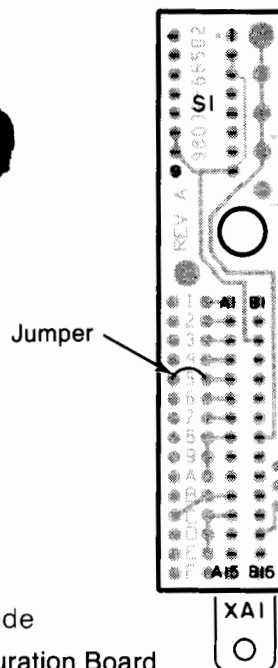
HP Part No.	Qty.	Description
98032-30062	1	Cable Assembly, Option 062
1251-4147	1	2 - 25 Connector (Interface End)
5040-7857	1	Cable, Molded
1251-2048	1	2 - 22 Connector (Plotter End)
09862-40040	1	Connector Hood, plastic
09862-40050	1	Connector Hood, plastic
2360-0199	2	6-32 Screws
2420-0003	2	6-32 Nuts
7120-4784	1	Label, Option 062

Cable Wiring Diagram

Interface Connector			Plotter Connector	
Line	Pin	Wire Color	Pin	Line
$\overline{DO15}$	A2	(97)	15	BCD/BIN
$\overline{DO14}$	A3	(96)	12	\overline{SYNC}
$\overline{DO13}$	A4	(95)	14	UP/DOWN
$\overline{DO12}$	A5	(94)	13	DATA/PEN
$\overline{DO7}$	A10	(93)	16	$\overline{I7}$
$\overline{DO6}$	A11	(901)	17	$\overline{I6}$
$\overline{DO5}$	A12	(8)	18	$\overline{I5}$
$\overline{DO4}$	A13	(902)	19	$\overline{I4}$
$\overline{DO3}$	A14	(9)	20	$\overline{I3}$
$\overline{DO2}$	A15	(903)	21	$\overline{I2}$
$\overline{DO1}$	A16	(90)	22	$\overline{I1}$
$\overline{DO0}$	A17	(904)	P	$\overline{I0}$
GND	A18	(6)	9	GND
\overline{PCTL}	A19	(1)	10	\overline{CTL}
GND	A24	(98)	7	GND
Chassis	A25	(Cable Shield)		
GND	B18	(Inner Shield)	8	GND
\overline{PFLG}	B19	(2)	11	\overline{FLG}
\overline{PSTS}	B20	(4)	V	\overline{PEN}
\overline{STIO}	B22	(3)	S	\overline{STBY}
$\overline{STI1}$	B24	(5)	R	\overline{RDY}

Configuration Board Wiring

The Option X62 Interface has one wire jumper installed on the configuration board (inside the interface rear housing) at location 5.

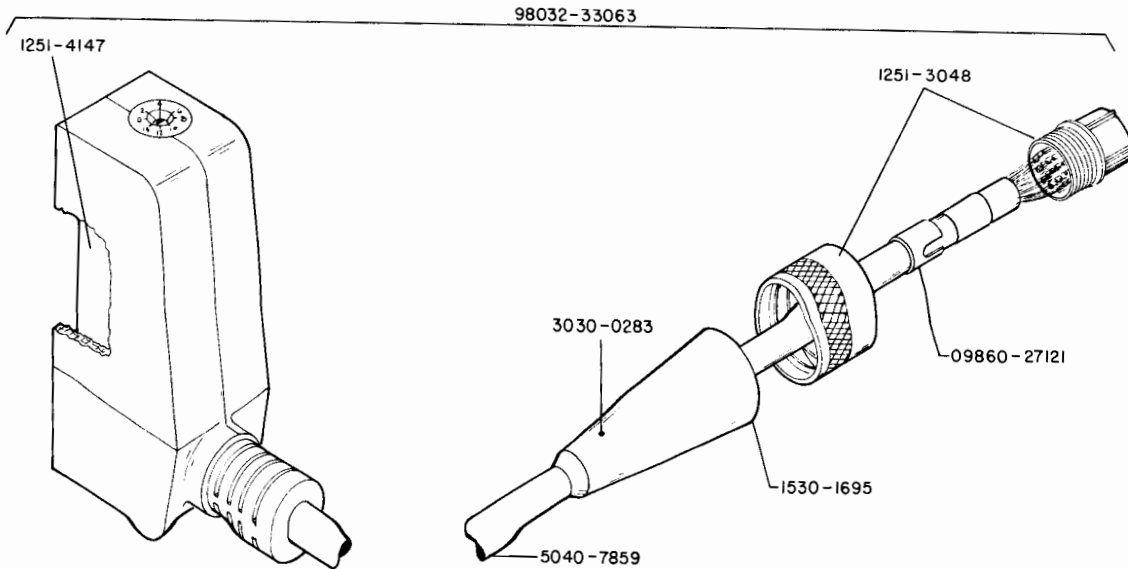


Circuit Side
Option X62 Configuration Board

9863A Tape Reader Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X63 Interface.

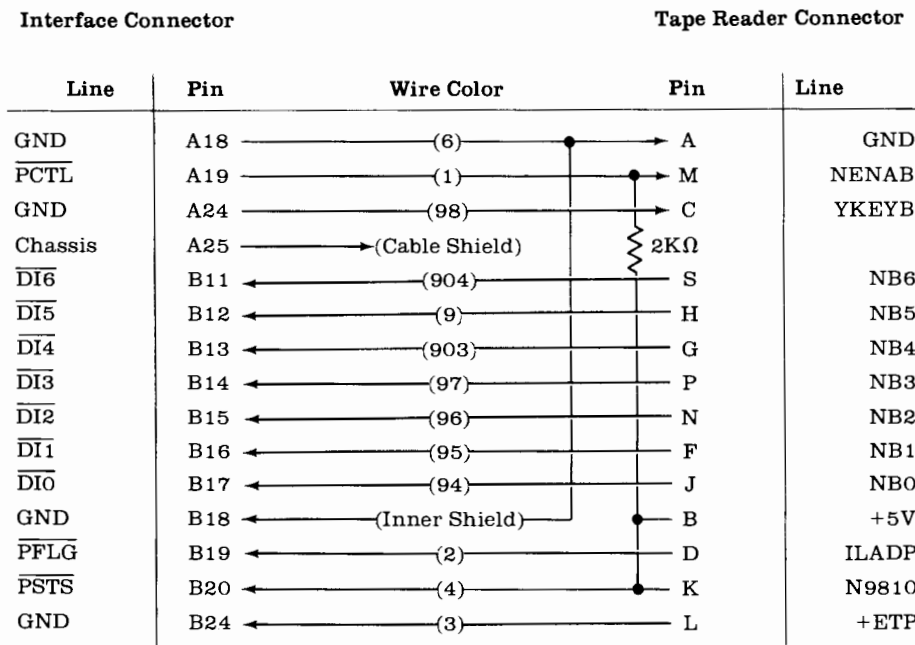
Cable Assembly



Replaceable Parts List

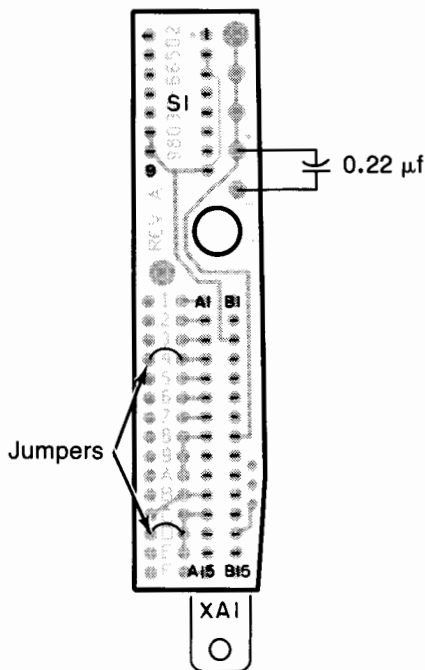
HP Part No.	Qty.	Description
98032-30063	1	Cable Assembly, Option 063
1251-4147	1	Connector, 2 × 25 (Interface End)
5040-7859	1	Cable, Molded
1251-3048	1	Connector, Circular
1530-1695	1	Strain Relief
3030-0283	1	Set Screw
09860-27121	1	Collet
0683-2025	1	Res: Fixed, 2K Ω , 5%, 1/4W.
0160-0170	1	Cap: Fixed, .22 μ f, 100V
7120-4780	1	Label, Option 063

Cable Wiring Diagram



Configuration Board Wiring

The Option X63 Interface has two wire jumpers installed on the configuration board (inside the interface rear housing) at positions 4 and D. A 0.22 μf capacitor is added to the component side of the board, as shown on the right.

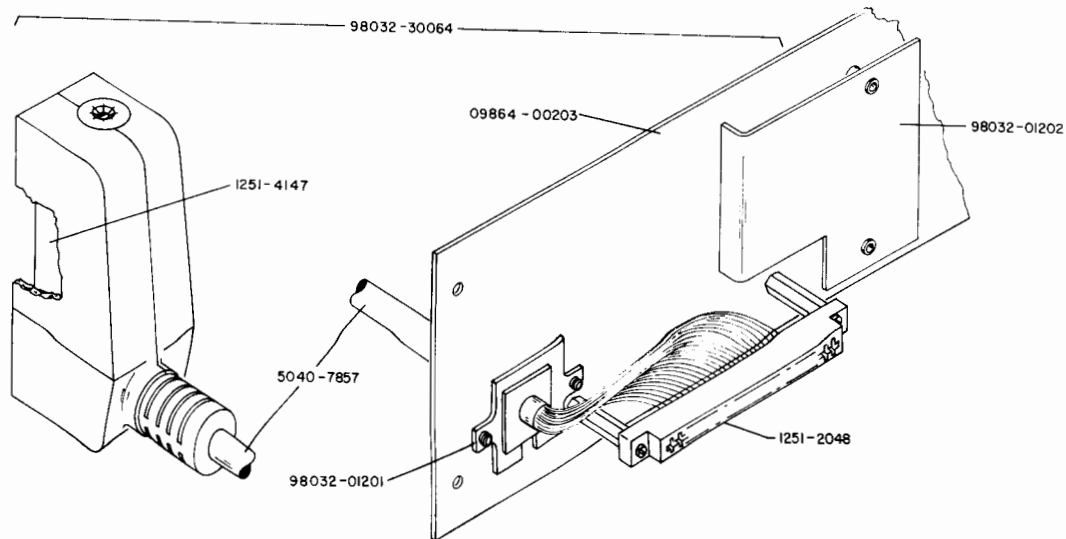


Circuit Side
Option X63 Configuration Board

9864A Digitizer Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X64 Interface.

Cable Assembly



Replaceable Parts List

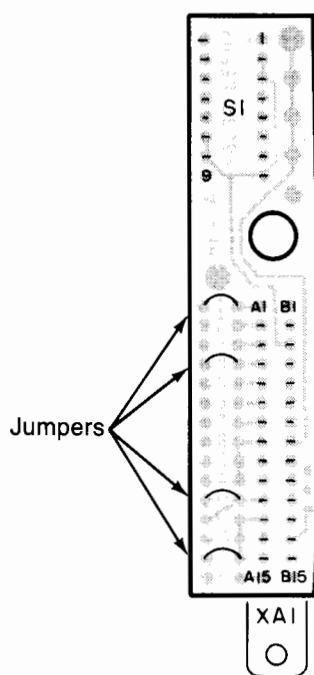
HP Part No.	Qty.	Description
98032-30064	1	Cable Assembly, Option 064
98032-01201	1	Bracket, Holding
98032-01202	1	Retainer, Card
09864-00203	1	Panel, Access
0683-2025	1	Res: Fixed, 430 Ω , 5%, 1/4W.
0683-4315	3	Res: Fixed, 2K Ω , 5%, 1/4W.
1251-2048	1	Connector, 2 x 22 (Digitizer End)
1251-4147	1	Connector, 2 x 25 (Interface End)
5040-7857	1	Cable, Molded
0360-1617	6	Terminal, Forked
0380-0962	2	Standoff, Hex
1390-0088	4	Retainer, Fastener
1390-0214	4	Stud, Fastener
2200-0107	4	Screw, 4-40, .375 inches
2360-0117	4	Screw, 6-32, .375 inches
7120-4781	1	Label, Option 064

Cable Wiring Diagram

Interface Connector			Digitizer Connector	
Line	Pin	Wire Color	Pin	Line
GND	A18	(6)	C	GND
$\overline{\text{PCTL}}$	A19	(1)	22	$\overline{\text{DATA REQ.}}$
$\overline{\text{Preset}}$	A21	(5)	12	$\overline{\text{STOP}}$
$\overline{\text{CTL0}}$	A22	(93)	7	$\overline{\text{BEEP OP}}$
GND	A24	(98)	H	GND
Chassis	A25	(Cable Shield)		
$\overline{\text{DI7}}$	B10	(90)	F	GND
$\overline{\text{DI6}}$	B11	(904)	E	GND
$\overline{\text{DI5}}$	B12	(9)	8	+D5
$\overline{\text{DI4}}$	B13	(903)	18	+D4
$\overline{\text{DI3}}$	B14	(97)	11	+D3
$\overline{\text{DI2}}$	B15	(96)	19	+D2
$\overline{\text{DI1}}$	B16	(95)	9	+D1
$\overline{\text{DI0}}$	B17	(94)	10	+D0
GND	B18	(Inner Shield)	D	GND
$\overline{\text{PFLG}}$	B19	(2)	21	$\overline{\text{DATA RDY}}$
$\overline{\text{PSTS}}$	B20	(4)	5	+DIG. ON
$\overline{\text{STIO}}$	B22	(3)	20	+BEEP RPLY

Configuration Board Wiring

The Option X64 Interface has four wire jumpers installed on the configuration board (inside the interface rear housing) at locations 1, 4, B and E.



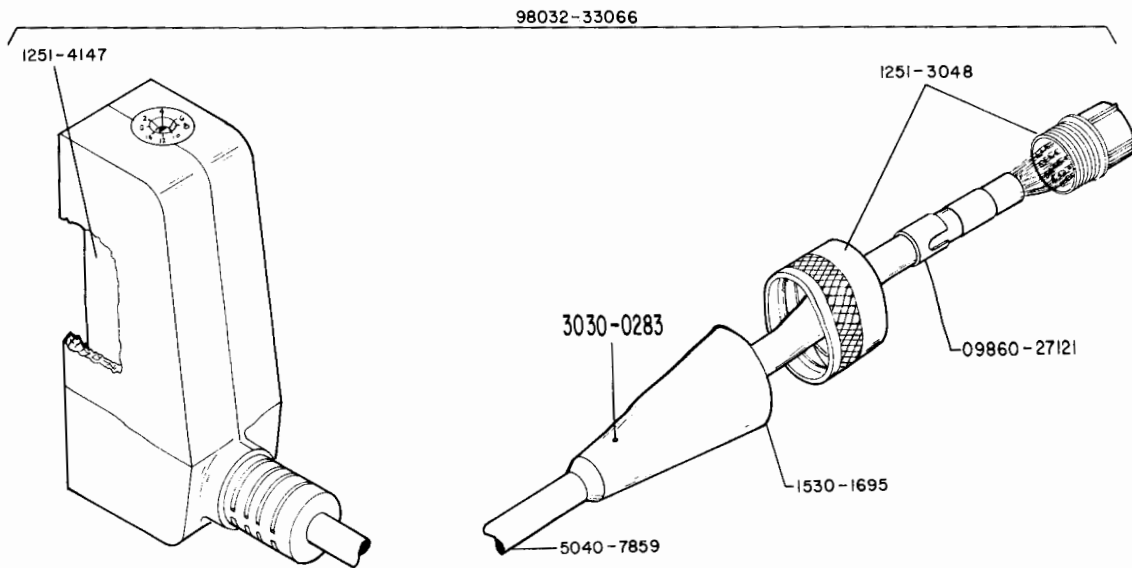
Circuit Side

Option X64 Configuration Board

9866A/B Printer Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X66 Interface.

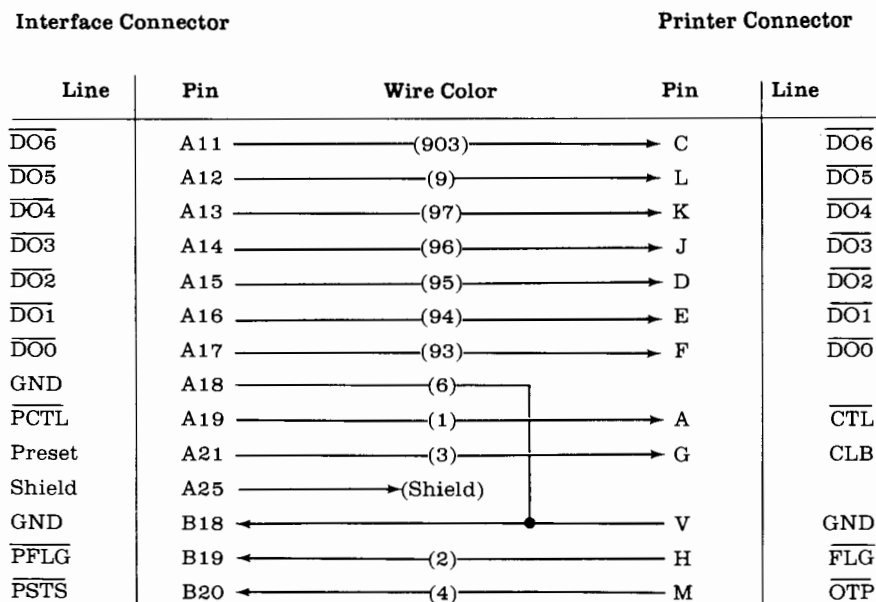
Cable Assembly



Replaceable Parts List

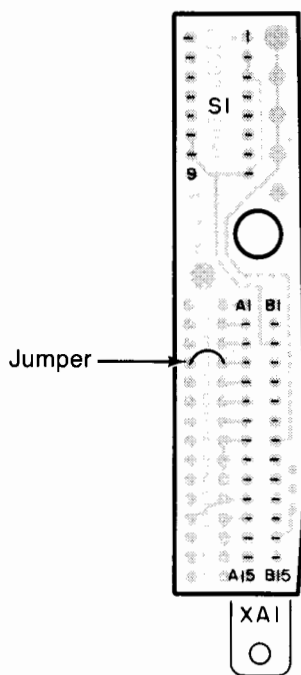
HP Part No.	Qty.	Description
98032-30066	1	Cable Assembly, Option 066
1251-4147	1	2 × 25 Connector (Interface End)
5040-7859	1	Cable, Molded
1251-3048	1	Circular Connector (9866B End)
1530-1695	1	Strain Relief
3030-0283	2	Set Screw
09860-27121	1	Collet

Cable Wiring Diagram



Configuration Board Wiring

The Option X66 Interface has one wire jumper installed on the configuration board (inside the interface rear housing) at position 4.



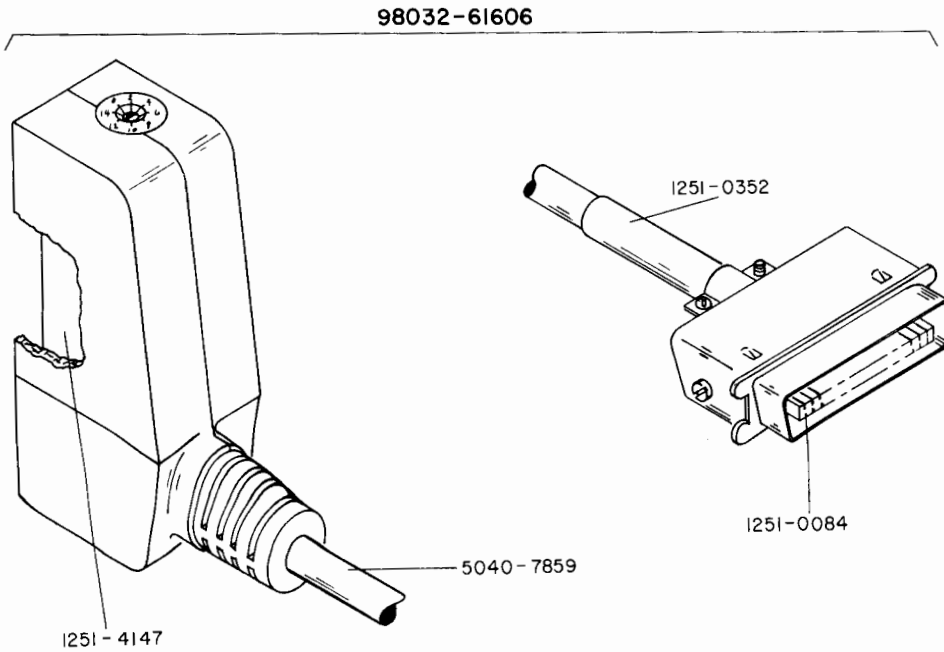
Circuit Side

Option X66 Configuration Board

9869A Card Reader Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X69 Interface.

Cable Assembly



Replaceable Parts List

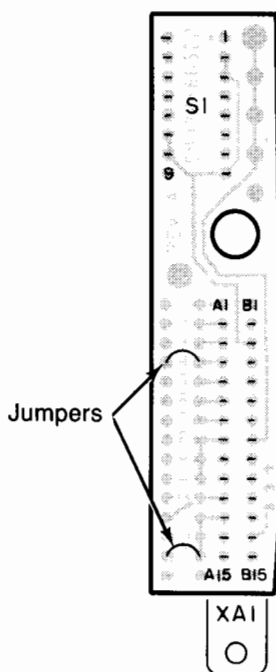
HP Part No.	Qty.	Description
98032-61606	1	Cable Assembly, Option 069
1251-4147	1	Connector, 2 × 25 (Interface End)
5040-7859	1	Cable, Molded
1251-0084	1	Connector, 36 Pin (Card Reader End)
1251-0352	1	Bushing, Strain Relief
7120-4803	1	Label, Option 069

Cable Wiring Diagram

Interface Connector		Wire Color	Card Reader Connector		
Line	Pin		Pin	Line	
$\overline{DO7}$	A10	(903)	31	O7	
$\overline{BO6}$	A11	(9)	30	O6	
$\overline{DO5}$	A12	(902)	29	O5	
$\overline{DO4}$	A13	(8)	28	O4	
$\overline{DO3}$	A14	(905)	27	O3	
$\overline{DO2}$	A15	(91)	26	O2	
$\overline{DO1}$	A16	(901)	25	O1	
$\overline{DO0}$	A17	(7)	24	O0	
GND	A18	(6)			
PCTL	A19	(1)		32	CTL
I/O	A20	(3)		33	I/O
Preset	A21	(5)		34	STP
GND	A24	(98)		36	GND
Chassis	A25	(Cable Shield)			
$\overline{DI6}$	B11	(904)	7	I6	
$\overline{DI5}$	B12	(90)	6	I5	
$\overline{DI4}$	B13	(97)	5	I4	
$\overline{DI3}$	B14	(96)	4	I3	
$\overline{DI2}$	B15	(95)	3	I2	
$\overline{DI1}$	B16	(94)	2	I1	
$\overline{DI0}$	B17	(93)	1	I0	
GND	B18	(Inner Shield)	18	GND	
PFLG	B19	(2)	19	FLG	
PSTS	B20	(4)	8	I7 (Status)	

Configuration Board Wiring

The Option X69 Interface has two wire jumpers installed on the configuration board (inside the interface rear housing) at positions 4 and E.



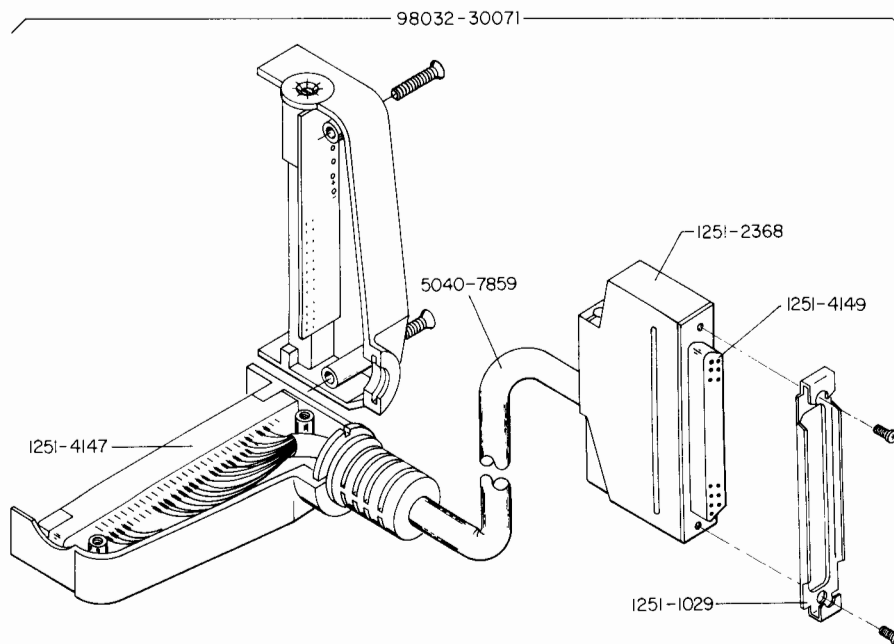
Circuit Side

Option X69 Configuration Board

9871A Printer Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X71 Interface.

Cable Assembly



Replaceable Parts List

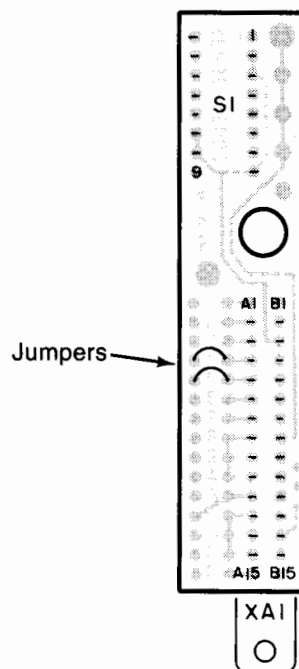
HP Part No.	Qty.	Description
98032-30071	1	Cable Assembly, Option 071
1251-4147	1	Connector, 2 × 25 (Interface End)
5040-7859	1	Cable, Molded
1251-4149	1	Connector, 37 Pin (Printer End)
1251-2368	1	Hood
1251-3399	17	Pin
1251-1029	1	Lock Assembly
7120-4776	1	Label, Option 071

Cable Wiring Diagram

Interface Connector			Printer Connector	
Line	Pin	Wire Color	Pin	Line
$\overline{DO7}$	A10	(90)	12	CALC 7
$\overline{DO6}$	A11	(903)	13	CALC 6
$\overline{DO5}$	A12	(9)	14	CALC 5
$\overline{DO4}$	A13	(97)	32	CALC 4
$\overline{DO3}$	A14	(96)	31	CALC 3
$\overline{DO2}$	A15	(95)	30	CALC 2
$\overline{DO1}$	A16	(94)	29	CALC 1
$\overline{DO0}$	A17	(93)	28	CALC 0
GND	A18	(6)	26	GND
PCTL	A19	(1)	9	CMD
Preset	A21	(3)	10	HLT
GND	A24	(98)	33	GND
Chassis	A25	(Cable Shield)		
GND	B18	(Inner Shield)	27	GND
\overline{PFLG}	B19	(2)	11	FLG
\overline{PSTS}	B20	(4)	5	COVER ON
$\overline{STI0}$	B22	(5)	8	BUFR RDY
$\overline{STI1}$	B23	(7)	7	READY
GND	B24	(901)	34	GND

Configuration Board Wiring

The Option X71 Interface has two wire jumpers installed on the configuration board (inside the interface rear housing) at positions 4 and 5.



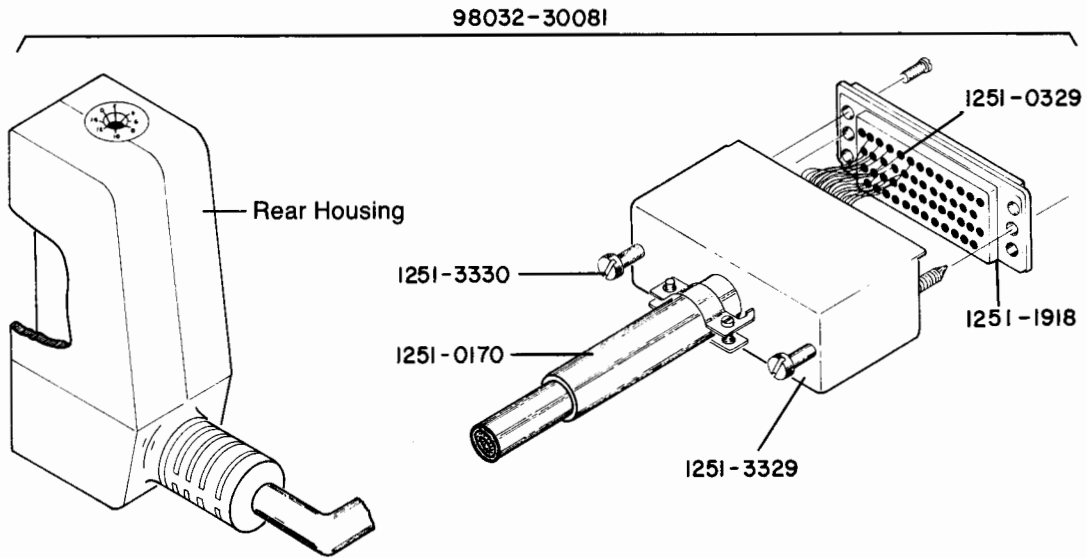
Circuit Side

Option X71 Configuration Board

9881A Printer Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X81 Interface.

Cable Assembly



Replaceable Parts List

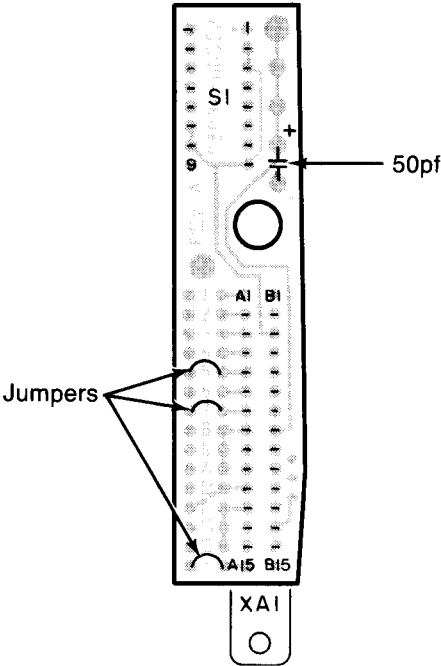
HP Part No.	Qty.	Description
98032-30081	1	Cable Assembly, Option 081
1251-0170	1	Bushing
1251-0329	19	Pin, Male
1251-1918	1	Connector, Male
1251-3329	1	Hood
1251-3330	1	Jackscrew Pair
2200-0144	4	Screw, 4-40

Cable Wiring Diagram

Interface Connector			Printer Connector	
Line	Pin	Wire Color	Pin	Line
$\overline{DO9}$	A8	(90)	H	DO9 (512)
$\overline{DO8}$	A9	(8)	b	DO8 (P1)
$\overline{DO6}$	A11	(903)	V	DATA 7
$\overline{DO5}$	A12	(9)	T	DATA 6
$\overline{DO4}$	A13	(97)	R	DATA 5
$\overline{DO3}$	A14	(96)	N	DATA 4
$\overline{DO2}$	A15	(95)	L	DATA 3
$\overline{DO1}$	A16	(94)	J	DATA 2
$\overline{DO0}$	A17	(93)	F	DATA 1
Preset	A21	(3)	n	Master Clear
PCTL	A19	(1)	A	Strobe
PFLG	B19	(2)	D	Demand
PSTS	B20	(4)	h	On Line
GND	A1	(6)	p	GND
GND	A18	(Inner Drain)	U	GND
GND	A24	(7)	S	GND
GND	A1	(901)	P	GND
GND	A25	(902)	M	GND
GND	B24	(905)	K	GND

Configuration Board Wiring

The Option X81 Interface has three wire jumpers installed on the configuration board (inside the interface rear housing) at positions 5, 7 and F, and a 50 pf timing capacitor.



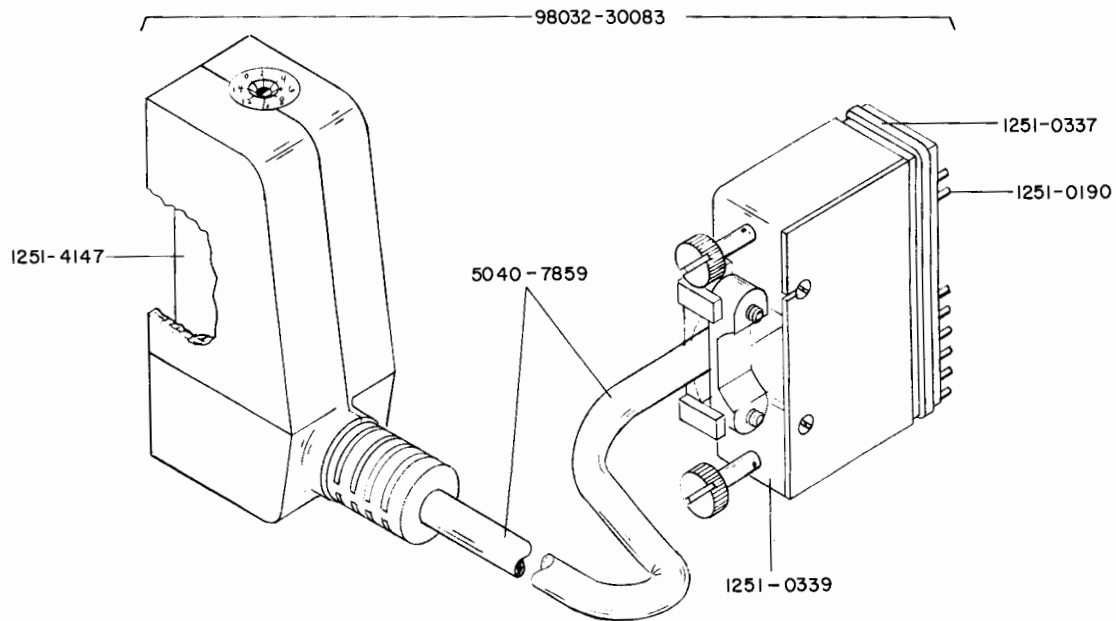
Circuit Side

Option X81 Configuration Board

9883A Tape Reader Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X83 Interface.

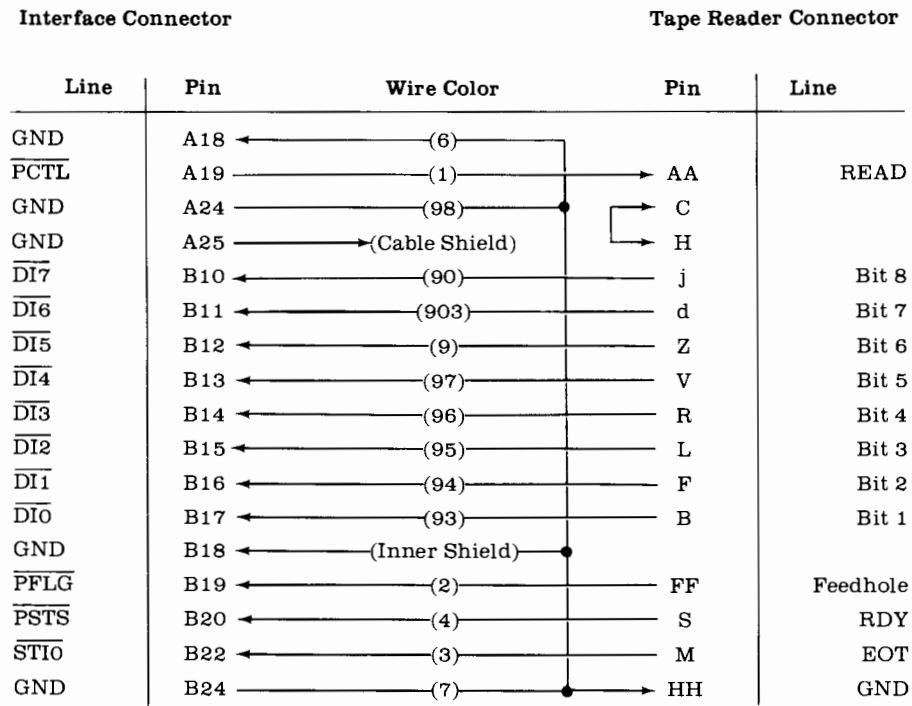
Cable Assembly



Replaceable Parts List

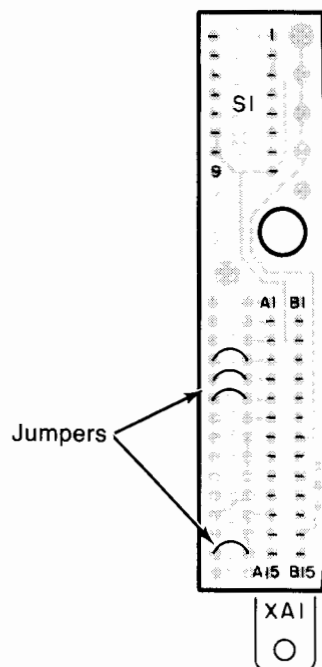
HP Part No.	Qty.	Description
98032-30083	1	Cable Assembly, Option 083
1251-4147	1	2 × 25 Connector (Interface End)
5040-7859	1	Cable, Molded
1251-0339	1	Connector Hood, Metal (Tape-Reader End)
1251-0337	1	Connector Body, Plastic
1251-0190	15	Contact Pins
7120-4774	1	Label, Option 083

Cable Wiring Diagram



Configuration Board Wiring

The Option X83 Interface has four wire jumpers installed on the configuration board (inside the interface rear housing) at positions 4, 5, 6, and E.



Circuit Side

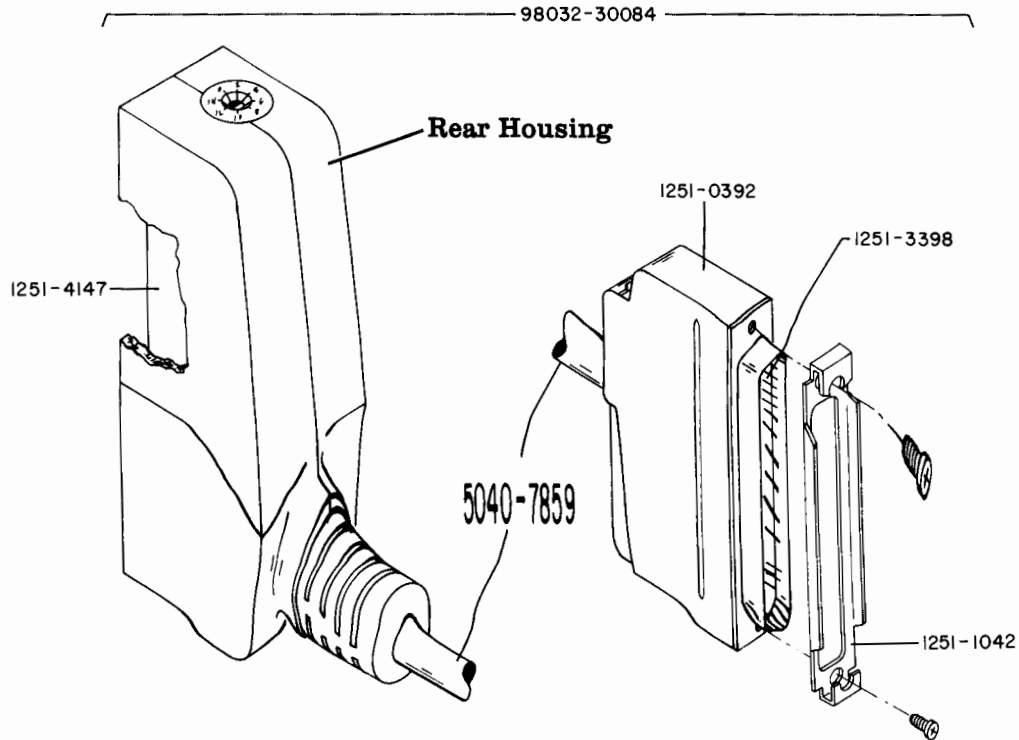
Option X83 Configuration Board



9884A Tape Punch Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X84 Interface.

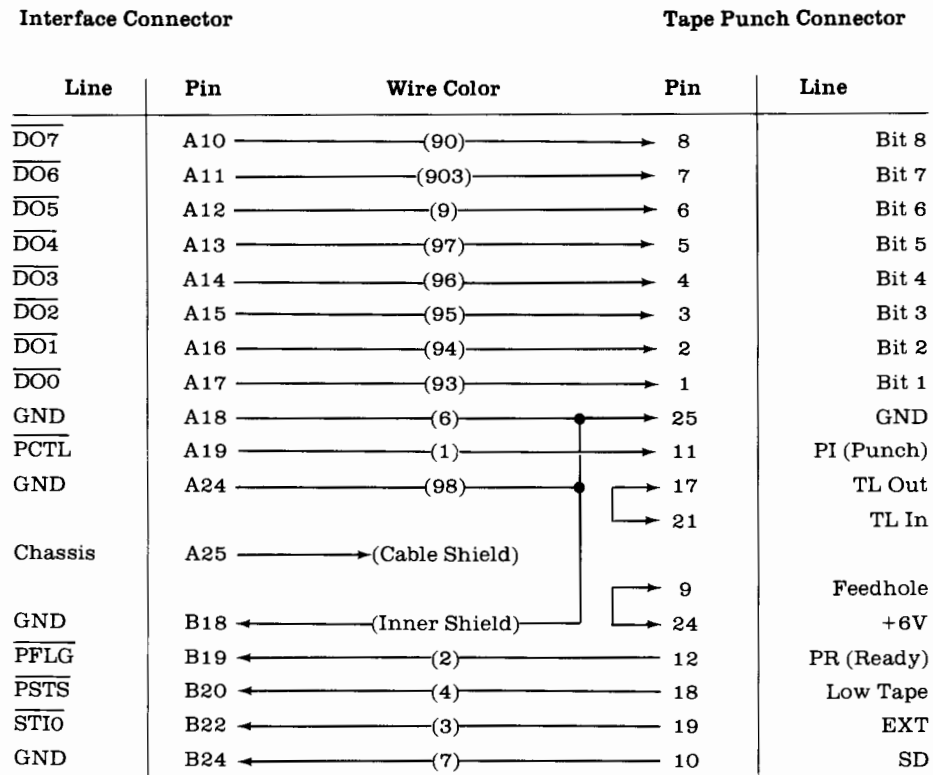
Cable Assembly



Replaceable Parts List

HP Part No.	Qty.	Description
98032-30084	1	Cable Assembly, Option 084
1251-4147	1	2 × 25 Connector (Interface End)
5040-7859	1	Cable, Molded
1251-3398	1	Connector, 25 Pin (Tape Punch End)
1251-3397	13	Contacts
1251-0392	1	Hood, Connector
1251-1042	1	Lock Assembly
7120-4775	1	Label, Option 084

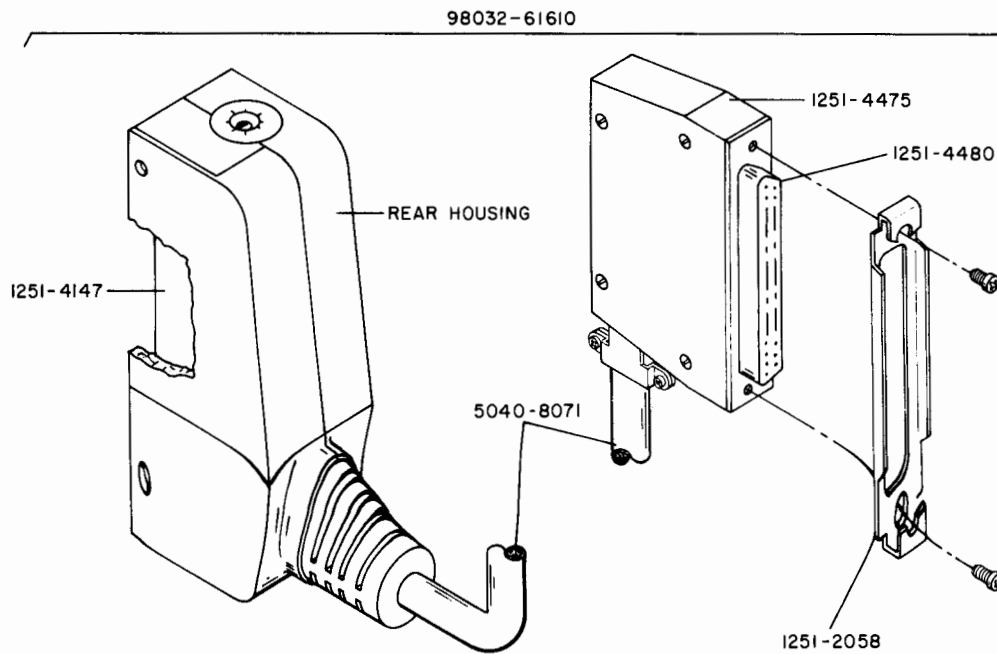
Cable Wiring Diagram



9885A Flexible Disk Drive Interface

This section shows the cable wiring diagram and parts unique to the 98032A Option X85 Interface.

Cable Assembly



Replaceable Parts List

HP Part No.	Qty.	Description
98032-61610	1	Cable Assembly, Option 085
1251-4147	1	Connector, 2 × 25 (Interface End)
5040-8071	1	Cable, Molded
1251-4480	1	Connector (Disk Drive End)
1251-2058	1	Lock Assembly
1251-4475	1	Connector Hood

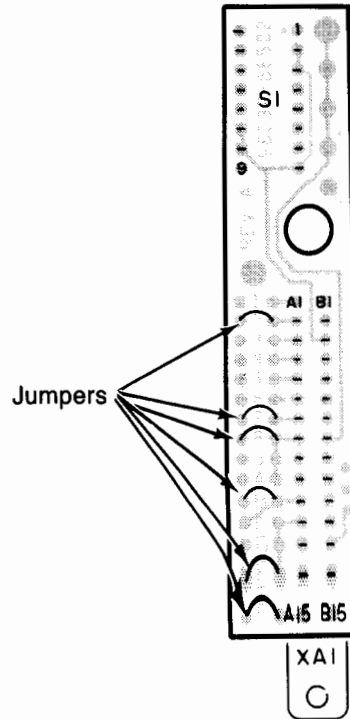
Cable Wiring Diagram



Interface Connector				9885M Connector	
Line	Pin	Wire Color	Pin	Line	Line
GND	A1	(905)	→ 2	GND	GND
$\overline{DO15}$	A2	(948)	→ 18	DIO15	DIO15
$\overline{DO14}$	A3	(947)	→ 19	DIO14	DIO14
$\overline{DO13}$	A4	(946)	→ 20	DIO13	DIO13
$\overline{DO12}$	A5	(945)	→ 21	DIO12	DIO12
$\overline{DO11}$	A6	(937)	→ 22	DIO11	DIO11
$\overline{DO10}$	A7	(936)	→ 23	DIO10	DIO10
$\overline{DO9}$	A8	(935)	→ 24	DIO9	DIO9
$\overline{DO8}$	A9	(934)	→ 25	DIO8	DIO8
$\overline{DO7}$	A10	(97)	→ 26	DIO7	DIO7
$\overline{DO6}$	A11	(96)	→ 27	DIO6	DIO6
$\overline{DO5}$	A12	(95)	→ 28	DIO5	DIO5
$\overline{DO4}$	A13	(94)	→ 29	DIO4	DIO4
$\overline{DO3}$	A14	(93)	→ 30	DIO3	DIO3
$\overline{DO2}$	A15	(92)	→ 31	DIO2	DIO2
$\overline{DO1}$	A16	(91)	→ 32	DIO1	DIO1
$\overline{DO0}$	A17	(90)	→ 33	DIO0	DIO0
GND	A18	(9)	→ 8	GND	GND
\overline{PCTL}	A19	(98)	→ 10	\overline{PCTL}	\overline{PCTL}
$\overline{I/O}$	A20	(901)	→ 15	N/C	N/C
Preset	A21	(902)	→ 5	Preset	Preset
$\overline{CTL0}$	A22	(927)	→ 4	$\overline{CTL0}$	$\overline{CTL0}$
$\overline{CTL1}$	A23	(928)	→ 6	$\overline{CTL1}$	$\overline{CTL1}$
GND	A24	(903)	→ 11	GND	GND
Shield	A25	(Shield)	→ 1	Chassis GND	Chassis GND
GND	B1	(906)	← 3	GND	GND
$\overline{DI15}$	B2	(926)	← 35	DIO15	DIO15
$\overline{DI14}$	B3	(925)	← 36	DIO14	DIO14
$\overline{DI13}$	B4	(924)	← 37	DIO13	DIO13
$\overline{DI12}$	B5	(923)	← 38	DIO12	DIO12
$\overline{DI11}$	B6	(915)	← 39	DIO11	DIO11
$\overline{DI10}$	B7	(914)	← 40	DIO10	DIO10
$\overline{DI9}$	B8	(913)	← 41	DIO9	DIO9
$\overline{DI8}$	B9	(912)	← 42	DIO8	DIO8
$\overline{DI7}$	B10	(7)	← 43	DIO7	DIO7
$\overline{DI6}$	B11	(6)	← 44	DIO6	DIO6
$\overline{DI5}$	B12	(5)	← 45	DIO5	DIO5
$\overline{DI4}$	B13	(4)	← 46	DIO4	DIO4
$\overline{DI3}$	B14	(3)	← 47	DIO3	DIO3
$\overline{DI2}$	B15	(2)	← 48	DIO2	DIO2
$\overline{DI1}$	B16	(1)	← 49	DIO1	DIO1
$\overline{DI0}$	B17	(0)	← 50	DIO0	DIO0
GND	B18	(Inner Drain)	← 9	GND	GND
\overline{PFLG}	B19	(8)	← 13	\overline{PFLG}	\overline{PFLG}
\overline{PSTS}	B20	(908)	← 14	\overline{PSTS}	\overline{PSTS}
\overline{EIR}	B21	(918)	← 7	\overline{EIR}	\overline{EIR}
$\overline{STI0}$	B22	(916)	← 16	N/C	N/C
$\overline{STI1}$	B23	(917)	← 17	N/C	N/C
GND	B24	(904)	← 12	GND	GND
Shield	B25	(Shield)	← 34	Chassis GND	Chassis GND

Configuration Board Wiring

The Option X85 Interface has six wire jumpers installed on the configuration board (inside the interface rear housing) at positions 2, 7, 8, B, E, and F.

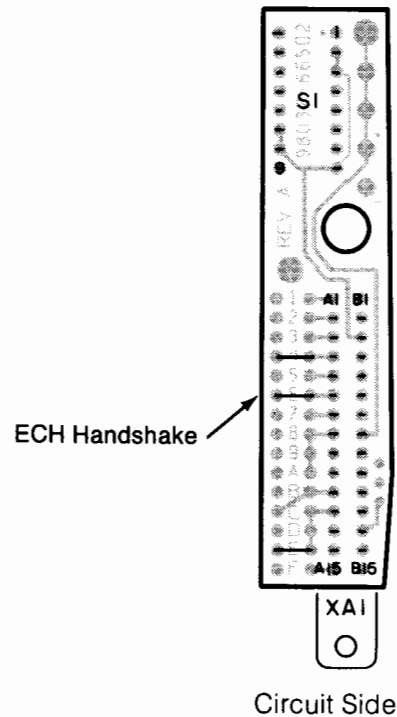


Circuit Side
Option X85 Configuration Board

Appendix C

Jumpers to simulate HP 11202A

To simulate the HP 11202A Interface operation (interface used with HP 9830, 9821, 9820, and 9810 Calculators) install configuration jumpers 4 and E on the 98032A. If ECH handshake is to be simulated, also install configuration jumper 6.



98032A 16-Bit Interface



Installation and Service Manual