# Basic Statistics & Data Manipulation Pac

Series 80









# Series 80 Basic Statistics and Data Manipulation Pac

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## Introduction

The Basic Statistics and Data Manipulation Pac (BSDM) was developed for three major purposes. First, it provides a common data base which may be accessed by advanced HP-85 statistical pacs (General Statistics excluded). So, if you want to use more than one statistical routine on your data, you won't have to key in the numbers again and again.

Second, in almost any type of statistical analysis there are procedures which are used to condition or "massage" the original data. There are also many common I/O operations involving the data. BSDM takes care of these procedures all at once for all pacs. I/O operations such as entering and listing the data are done in BSDM instead of in each statistical routine. Similarly, algebraic transformations, recoding, sorting and data editing are offered by BSDM. So, instead of learning the formats of data manipulation routines in each statistics package, you learn it once.

Third, BSDM provides insight into your data by computing a wide assortment of summary statistics. These allow you to understand the characteristics of the data and to summarize that information.

Hewlett-Packard would like to acknowledge the work of Thomas J. Boardman, Ph. D., Statistical Laboratory, Colorado State University, in the development of this pac.

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## **Program Operation Hints**

These programs have been designed to execute with a minimum amount of difficulty, but problems may occur which you can easily solve during program operation. There are four different types of errors or warnings that can occur while executing a program; input errors, math errors, tape errors and image format string errors.

The input errors include errors 43, 44, and 45. These errors will cause a message to be output followed by a new question mark as a prompt for the input. You should verify your mistake and then enter the correct input. The program will not proceed until the input is acceptable. There is a complete discussion of INPUT in your Owner's Manual if you need more detail.

The second type of error which might occur is a math error (1 thru 13). With DEFAULT ON, the first eight errors listed in Appendix E of your Owner's Manual cause a warning message to be output, but program execution will not be halted. The cause of these errors can usually be attributed to specific characteristics of your data and the type of calculations being performed. In most cases, there is no cause for alarm, but you should direct your attention to a possible problem. An example of such a case is found in the Standard Pac when the curve fitting program computes a curve fit to your data which has a value of 1 for the coefficient of determination, r<sup>2</sup>. The computation of the F ratio results in a divide by zero, Warning 8.

The third type of error, tape errors (60 thru 75) may be due to several different problems. Some of the most likely causes are the tape being write-protected, the wrong cartridge (or no cartridge) being inserted, a bad tape cartridge, or wrong data file name specification during program execution. Appendix E of your Owner's Manual should be consulted for a complete listing.

The fourth type of error is due to generalizing the output to anticipated data ranges. In many cases, the output has assumed ranges which may or may not be appropriate with your data. Adjusting the image format string for your data will solve this type of problem. You may also want to change the image string if you require more digits to the right of the decimal point.

These are the more common problems which may occur during program operation. Your Owner's Manual should be consulted if you need more assistance.

Two versions of the program have been designed to run specifically on either a tape or disc. The operation of the disc version is explained in Appendix D of this manual.

#### Notes

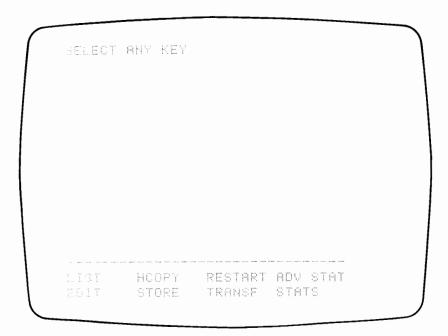
## Program Usage

#### General

The Basic Statistics and Data Manipulation Pac (BSDM) contains an autostart program, Autost, so that you can start by inserting the cartridge and turning the machine on. BSDM is broken into modules, each of which performs specific functions. These modules are: input of data, output of data, editing, transformations, and basic statistics.

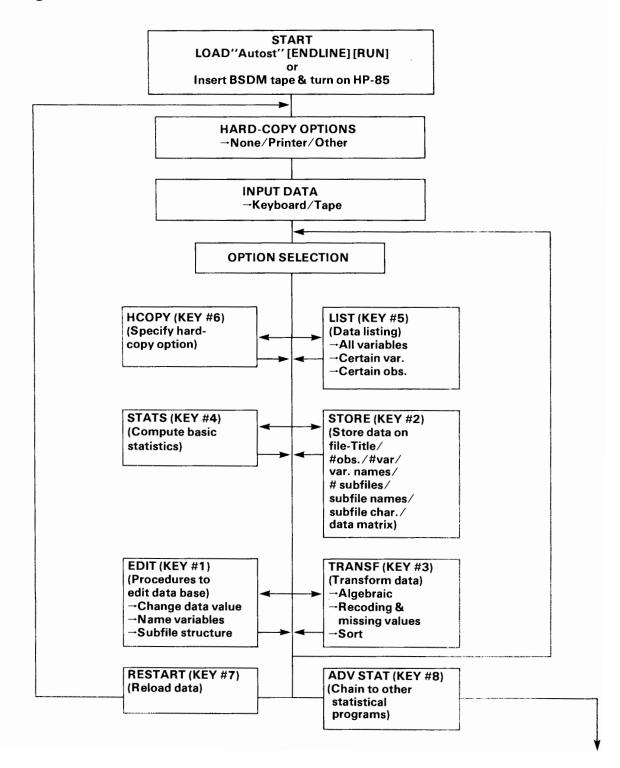
This set of programs allows you to enter a data matrix into memory and to then perform various operations on the data. The data entry may be made via keyboard or tape cartridge. The operations on the data set include editing (i.e., data editing, naming and creating subfiles), transforming (i.e., algebraic transformations, recoding and sorting), storing and listing.

Features include a provision for missing data values, a provision for incorporating a subfile structure, the ability to store the data matrix and related information, error detection and the ability to correct many possible errors.



After data has been entered, the above keylabels show the commands that are available. The programs have been designed to run using the internal tape cartridge. If you have purchased the Mass Storage ROM, you may want to change the programs in this pac to take advantage of the disc-based mass storage system. Refer to the Mass Storage ROM Manual to obtain help in translating programs.

## **Program Flow**



## Input of Data

The data matrix incorporated in this program should be thought of as a p-by-n array whose columns correspond to observations and whose rows correspond to variables as shown below.

Observations					
Variables	O <sub>1</sub>	O <sub>2</sub>	O <sub>3</sub>		0,
V <sub>1</sub>					
$V_2$					
$V_3$					
				į.	
$V_p$					

Subfiles may be created, in which case the structure becomes only slightly more complex as shown below.

Variables	Subfile 1 O <sub>1</sub> O <sub>2</sub> O <sub>n1</sub>	Subfile 2 O <sub>n1+1</sub> O <sub>n1+2</sub> O <sub>n1+n2</sub>	•••	Subfile S O <sub>n1++n<sub>s-1</sub>+1</sub> O <sub>n1++n<sub>s</sub></sub>
V <sub>1</sub> V <sub>2</sub>				THE MANAGEMENT PROPERTY AND AN ARCHITECTURE AND ARCHITECT
$V_{p}$				

The Basic Statistics and Data Manipulation routines are capable of handling a maximum of 12 variables and 500 data values. For example, for a two-variable data set, up to 250 observations can be entered. For a four-variable data set, up to 125 observations can be used. A maximum of ten subfiles can be specified. More data values can be used if you have the 16K-byte additional memory module. (Refer to Appendix to change # of variables.)

Data can be entered either from the keyboard or from a data file. The data file could either be the scratch file used by BSDM, (DATA), or a user created file on the tape cartridge.

#### **Special Considerations**

• The prompts concerning the data medium and program medium may cause confusion. The word "medium" is used since the set of programs making up the "BASIC STATISTICS AND DATA MANIPULATION" package may be on tape, floppy disc or hard disc. Thus, the "program medium" refers to either the cartridge or the disc on which the programs making up this package are stored. Conversely, the "data medium" refers either to the cartridge or to the disc on which the file containing the data matrix resides. In some cases, the program medium and the data medium may be the same. However, this cannot be determined by the program and hence, the prompts are still displayed to make sure the correct medium is in the correct device.

- If the data is on a mass storage device, it may have gotten there in one of four ways. The following discussion explains the prompts that apply to each situation.
  - 1. If the data was entered using this statistics package (and was the last data set used on this package), it will be on the cartridge in the scratch file called "DATA". Thus, an affirmative answer to the prompt "Is data stored on the program medium's scratch file (DATA)?" will retrieve the data and related information.
  - 2. The data may have been entered using the Basic Statistics and Data Manipulation (BSDM) routines from this or any other statistics package and then stored using the STORE routine of BSDM. In this case, you should answer Yes to the prompt "Was data stored by this program?". Then, after the file name is specified the data and related information will be retrieved.
    - The data may have been acquired and placed in a file by a process unrelated to the BSDM routines. The following two possibilities exist.
  - 3. The data may be stored as: all observations of variable one followed by all observations of variable two, etc. This is in the same configuration as data stored by the BSDM routines, i.e., variables = rows and observations = columns. To retrieve the data, a Yes response to the prompt "Is the data in proper configuration...?" should be given.
  - 4. The data may be stored as: all variables of observation one followed by all variables of observation two, etc. This is the transpose of what is expected by the BSDM routines, i.e., observations = rows, variables = columns. To retrieve this type of data a Yes response should be given to the prompt "Data stored as contiguous array with observations = rows...?".



#### Missing Values

The number used to designate a missing value is -999999.9999. The justification for this number is that (besides seeming unlikely to occur as a legitimate data point) it is easily picked out in a listing of the data. It may be more desirable to designate a missing value by a more easily typed number, for example, by 0 if zero is not a legitimate data point. The zeros could then be converted to the missing value recognized by the programs. This may be accomplished in two ways. First, during the input procedure, answer "No" to the prompt, "Are missing values denoted by -999999.9999?" Then input the value used to denote missing values. Or, in the second case, the Transformation program contains a missing value option. A value denoting a missing value can be specified for any or all variables. Any observation having the denoted value is transformed to the value -999999.9999.

#### **Incorrect Responses**

If a response outside the range of plausible responses is input from the keyboard, a message so stating is displayed for about three seconds. Program execution is resumed by asking the question or a previous question again.

If a plausible response is given, but it is not correct, one of three possibilities exists. First, if an incorrect value has been entered for a data point, it may be corrected using the EDIT routine. Second, in many cases, responses to several questions are printed on the CRT and then a question such as "Is the above information correct?" is asked. This allows any of the printed information to be changed. Third, if a YES/NO question is answered incorrectly or if the above options are not offered, the program can be re-started by pressing KEY LABEL, then the soft key for the program you are in.

#### Output of Data

Once the data has been entered, it can be output to a file or to a printer/CRT.

#### Store

The STORE feature allows you to store the data matrix and related information in a file so that it may be retrieved at a later date for further analysis. The program also allows you to specify the file name.

The store feature will be useful in two different situations. First, if an investigator has a data set which he may want to analyze further at a later date, he may store it and retrieve it later via the Basic Statistics And Data Manipulation Pac. Secondly, if several people have access to the data input programs, it becomes mandatory that each be able to store his data set in a unique place. Note that if only one person uses the routine on one data set, it is unnecessary to use the store feature since the data and related information are kept in "DATA"—the scratch file on the program medium.

The existence of a file is checked in the program in an attempt to avoid the accidental loss of existing data. Thus, when a file is specified to receive the data, an attempt is made to ensure that you are not accidentally storing the new data in a file which you did not know existed.

#### List

The program allows you to obtain a listing of the data matrix. The listing will appear on the device that has been specified for hard-copy in the START routine or in the HCOPY routine. You can list all the data, a certain set of variables, or a certain set of observations.

If the number of variables to be listed exceeds 4, the data will be output in groups of four variables at a time. This was done to make the output more readable.

#### **Hcopy**

This routine allows you to change the device on which the hard-copy output will be printed, or conversely, to specify that no hard-copy is desired.

## **Editing**

Once the data has been entered, this routine allows you to correct any errors made during input. The editing functions can be broken into three categories: changing data values, naming variables and changing subfile specifications.

#### **Change Data Values**

This routine is designed to allow you to perform a variety of editing procedures on the data matrix. The editing capabilities include: the changing of an incorrect data value, the deletion of a variable, the deletion of an observation, the addition of an observation, the insertion of an observation (if the data is ordered), and the addition of a variable. All of the above operations can be performed repeatedly; for example, three variables could be deleted in succession.

#### **Special Considerations**

#### **Order of Corrections**

As stated in the program note displayed on the screen, the data is renumbered after deletions or insertions are performed. For this reason, if more than one deletion (insertion) is to be performed, it is recommended that the highest-numbered observation (or variable) be deleted, then the next highest-numbered, etc. For example, if observations three and eight are to be deleted, then it is recommended to delete observation eight first, then observation three. Notice that if observation three were deleted first, the subsequent renumbering would move observation eight to position seven. The recommendation is meant to alleviate confusion which may occur due to the renumbering.

#### **Subfiles**

Insertions or deletions of observations will affect the content of subfiles which are in existence at the time of editing; for example, if subfile one consists of the first 10 observations while subfile two consists of the last 20 and if observation five is deleted, then observation ten (formerly numbered 11) will have jumped from subfile two to subfile one. Thus, it may be necessary to change the subfile structure after editing. Hence, it is recommended that subfiles be created only after all editing has been performed.

#### Correcting a Data Value

When correcting a data value, you must specify the variable number and observation number of the value to be corrected. Then, the old value is displayed so you can be sure you are altering the correct value.

#### Inserting an Observation

If an observation is to be inserted, the position of the insertion must be specified by entering the number of the observation which the insertion will precede. For example, if an observation is to be inserted between observation 8 and 9, you must enter 9 when the prompt "Insertion to percede observation #?" is displayed.

#### **Exceeding Program Limitations**

If the addition of an observation or of a variable will exceed program limitations, these options will not be executed.

#### Methods and Formulae

The data matrix is redimensioned into a row vector to facilitate the shuffling of elements necessitated by the editing operations. The vector contains all the observations of variable one, followed by the observations of variable two, etc. When an observation is inserted, for example, the elements of the data vector are shuffled one at a time to make room for the incoming observation. Similarly, when an observation is deleted, the remaining observations are "packed" together so that the resultant data vector has no "holes" between observations.

#### Name

This routine allows you to rename the data set, to rename variables and/or to rename subfiles. These names are then stored, along with the data, on the program medium's scratch file ("DATA"). You may change a single variable or subfile name, or you may change a set of successive names.

#### Subfile Structure

This routine allows you to specify subfiles or logical groupings of the observations. This may be accomplished by entering the number of observations in each subfile or by entering the observation number of the first observation in each subfile. Names for the subfiles are entered in both cases. A third option allows you to destroy the existing subfile structure.

#### **Special Considerations**

#### Use of Subfiles

Subfiles may be created in order to specify logical groupings of observations. A subfile structure allows you to consider each subfile as a separate data set or to lump all the subfiles together and analyze the overall data set. For example, suppose an investigator wished to measure several variables on 50 trout. He would like to analyze the data separately for each of the three species of the trout. He could form three separate data sets and do the individual analyses, then later join the three sets together for the overall analysis. However, since the same variables were measured on each species of fish, this situation is well-handled by specifying a subfile for each variety. The subfile structure options make it possible to do the analysis by subfile as well as for the overall data set.

#### **Editing and Sorting**

Certain operations in the data editing and sorting sections may cause observations to move from one subfile to another. To avoid undesired results such as this, it is recommended that subfiles be specified after any editing or sorting has been carried out.

#### **Transformations**

In many analyses, the statistician prefers to work with some transformation of the original data. The transformation routines provide great flexibility in this area. Four major categories are addressed: algebraic transformations, missing value assignment, recoding and sorting.

#### **Algebraic Transformations**

This routine allows you to transform one or two variables in the data matrix via pre-specified functions or through a function which you specify. The transformed data may then be treated as a new variable, or it may replace the elements of an existing variable. Hence, transformations on more than two variables may be made iteratively or via a user-defined transformation.

#### **Special Considerations**

#### Transformations Available

- 1. a\*X b+c
- 2. a\*X b+Y c
- 3. aX + bY + c
- 4. a\*log bX + c
- 5. a\*log bX + cY
- 6. standardize variable
- 7. user defined

The log function in transformations (4) and (5) refers to natural logarithm of a positive X to the base e (2.71828182846). Thus, note the argument of the log function (bX or bX + cY depending on the transformation) must be positive. If not, an error message will appear and the user should try a different transformation. Many users may wish to use the log transformations to the base 10. If so, simply divide the number you wish to input for "a" by the natural log of 10(LOG10).

#### Missing Values

None of the pre-specified transformations are applied to missing values. Thus, missing values are unaffected by these transformations. However, this is not necessarily the case with the user-defined transformation. If you define a transformation and there are missing values, you must make provisions to ensure that the transformation is not applied to the missing values (unless, of course, this is desired). This may be accomplished as explained in the following section, "User-Defined Transformation."

#### **User-Defined Transformation**

You may use up to 10 lines of code to define your own transformation—namely lines 1440 through 1449 in the program TRANS1. The transformation should be of the following form:

D(Z,I) = 'user-defined transformation'

Remember that with the user-defined transformation, the user is responsible for dealing with missing values. Consider the following example. Suppose your data set consists of four variables. There are missing values. You desire to form variable five as the sum of the exponentials of variables one and three. If there is a missing value in either of these variables, you wish to assign a missing value to the transformed variable. Recall that the data is of the form D(I,J) where I is the variable number and J is the observation number. In the transformation routine the variable I is used to denote the variable where the transformed data is to be stored. Thus, to accomplish the above-described transformation, follow this sequence:

```
"TRANS1"
1. Type:
           (LOAD)
```

2. Press:

1440 IF D(1,I)<>-999999.9999 AND D(3,I)<>-999999.9999 3. Type:

THEN 1443

END 4. Press:

5. Type: 1441 D(5,I) =-999999.9999

END 6. Press:

1442 GOTO 1450 7. Type:

8. Press: (END)

1443 D(5,I) = EXP(D(1,I)) + EXP(D(3,I))9. Type:

END 10. Press:

11. Type: 1444 GOTO 1450

12. Press:

"TRANS1" STORE

14. Press:

13. Type:

The binary program REDZER is not needed in memory when this is done.

Now the user-defined transformation has been stored in the TRANS1 file. If you now run the BSDM pac and ask for a user-defined transformation, this is the one you will get.

Notice that some of the lines 1440-1449 may have been defined by a previous user-defined transformation. Make sure they do not interfere with your transformation.

#### **Recoding and Missing Values**

This routine program allows you to assign codes to various categories or classes of data or to assign missing values. The categories are intervals along the real number line and 20 of these may be specified. The recoding is done on one variable at a time. The same coding scheme may be used iteratively on successive variables. A summary of the coding intervals, codes, and number of observations assigned to each code is printed as hard copy.

#### Special Considerations

#### **Coding Schemes**

Three coding schemes are available, contiguous—equal intervals, contiguous—unequal intervals, and missing value recoding. If the coding intervals are all of the same length and are contiguous, that is, together they form a connected interval, then the interval construction can be accomplished internally knowing only the interval length and lower limit for the first interval. Similarly, if the intervals are of unequal lengths but contiguous, for example, [10, 20), [20, 25), [25, 40), [40, 70), then the lower limit of each interval needs to be specified but the upper limit may be computed internally. Hence, these two coding schemes are meant to minimize the amount of information which needs to be entered from the keyboard. The missing value coding scheme asks you for a variable number and the numeric value used to designate missing values for that variable. Thus, each variable can have its own numeric value to denote missing values. These missing values will be recoded to the value -999999.9999.

#### Same Coding Scheme

The coding is carried out on one variable at a time. However, if you desire to code both variables one and two according to the same coding intervals, these intervals need to be constructed only once. A positive response to the option offered by "Use same coding scheme?" allows variable two to be coded according to the same scheme without constructing the intervals a second time. If, however, you desire to code variable two according to a different scheme, it is possible to construct a second set of coding intervals by giving a negative response to the above prompt.

#### **Brackets**

The brackets used to denote the coding intervals are meant to follow their usual mathematical interpretation, that is, the intervals are closed on the left and open on the right.

#### Observation not in an Interval

If an observation does not fall into any of the coding intervals, its value is not changed during the coding process.

#### Sort

This routine allows the data matrix, or subfiles thereof, to be sorted according to the values of one variable. For example, suppose an investigator has five observations of three variables, say height, weight and age and wanted to arrange the observations in ascending order according to age. This is accomplished by sorting the data matrix according to variable three.

#### **Special Considerations**

#### **Subfile Structure Options**

If subfiles are ignored, the entire data set will be sorted and, in the process, the composition of the subfiles is subject to change. The option of sorting certain subfiles may be used to sort a single subfile or a set of successive subfiles according to one variable. The option of sorting all subfiles may be used to sort every subfile. The options of sorting certain subfiles and sorting all subfiles treat each subfile as if it were a separate data set. Thus, the sort is done with respect to one subfile at a time.

#### **What Happens**

It is important to note that entire observations are moved when the sort is carried out. Thus, referring to the example given, a person's height and weight remain with the person's age as shown below.

Original Matrix
VARIABLE

Observation	Height	Weight	Age
1	72	170	21
2	70	165	25
3	69	150	20
4	70	165	25
5	73	160	19

Matrix Sorted By Age VARIABLE

Observation	Height	Weight	Age
1	73	100	19
2	69	150	20
3	72	170	21
4	70	165	25
5	70	165	25

This routine computes a variety of summary statistics for data which was entered via the BASIC STATISTICS AND DATA MANIPULATION program set. The statistics may be computed by subfile or for the entire data set (ignoring subfiles). Basic statistics which are computed include: number of observations, number of missing values, means, standard deviation, coefficient of skewness, coefficient of kurtosis, coefficient of variation, standard error of the mean, and confidence interval of the mean. An option is available to obtain the correlation matrix. Order statistics computed include: the maximum, minimum, range, midrange, median, 25<sup>th</sup> percentile, and 75<sup>th</sup> percentile.

#### **Special Considerations**

#### **Hard-copy Output**

If a hard-copy of the statistics is not being made, the program halts occasionally so that you may study the results. In this case, it is necessary only to press (CONT) to continue program execution.

#### **Order Statistics**

To obtain the order statistics, the data matrix is sorted and the observations of each variable are arranged in ascending order. At the end of the program the original data matrix is re-loaded. Thus, if the program is aborted, that is, if another key is pressed before the re-loading can occur, the data matrix will be in the sorted state. Hence, if the portion of the program used to calculate additional order statistics is accessed, abortion of the program should be discouraged.

#### Methods and Formulae

Let N(I) be the number of observations of the I<sup>th</sup> variable in the data set or subfile, whichever is applicable. Let D(I, J) be the Jth observations of the Ith variable. The following formulas are computed for the Ith variable.

\* Sum: 
$$S(I) = \sum_{J=1}^{N(I)} D(I, J)$$

\* Mean: 
$$M(I) = \frac{S(I)}{N(I)}$$



\* Variance: 
$$V(I) = \frac{\sum_{J=1}^{N(I)} (D(I, J))^2 - N(I)(M(I))^2}{N(I) - I}$$

- Standard deviation: Sd(I) = (V(I))<sup>1/2</sup>
- Second moment:  $M_o(I) = \frac{(N(I) 1) V(I)}{N(I)}$

$$\sum_{J=1}^{N(I)} (D(I, J))^3 - 3M(I) \sum_{J=1}^{N(I)} (D(I, J))^2 + (2N(I)M(I)^3)$$
\* Skewness: Sk(I) = 
$$\frac{(M_o(I))^{3/2} N(I)}{(M_o(I))^{3/2} N(I)}$$

$$\sum_{J=1}^{N(1)} (D(I, J))^4 - 4M(I) \sum_{J=1}^{N(1)} (D(I, J))^3 + 6(M(I))^2 \sum_{J=1}^{N(1)} (D(I, J))^2 - 3(M(I))^4 N(I)$$
• Kurtosis:  $K(I) = \frac{\sum_{J=1}^{N(1)} (D(I, J))^4 - 4M(I) \sum_{J=1}^{N(1)} (D(I, J))^3 + 6(M(I))^2 \sum_{J=1}^{N(1)} (D(I, J))^2 - 3(M(I))^4 N(I)}{(M_o(I))^2 N(I)} - 3(M(I))^4 N(I)$ 

• Confidence interval on the mean:  $M(I) \pm T(SE(I))$  where the T value is computed as follows:

Let C be the confidence coefficient for a confidence interval on the mean. The following operations are used to obtain the desired t-value.

$$\mathbf{P} = \frac{1 - \frac{\mathbf{C}}{100}}{2}$$

$$V = \left(\ln\left(\frac{1}{\mathbf{P}^2}\right)\right)^{1/2}$$

 $X = 2.5155174 + .802853V + .010328V^{2}$ 

 $Y = 1 + 1.432788V + .189269V^2 + .001308V^3$ 

$$Z = V - \frac{X}{Y}$$

$$M = N(I) - 1$$

Then the desired t-value is:

$$T = Z + \frac{Z^3 + Z}{4M} + \frac{5Z^5 + 16Z^3 + 3Z}{96M^2} + \frac{3Z^7 + 19Z^5 + 17Z^3 - 15Z}{384M^3} + \frac{79Z^9 + 776Z^7 + 1482Z^5 - 1920Z^3 - 945Z}{92160M^4}$$

• Standard error: Se(I) =  $\frac{(V(I))^{\frac{1}{2}}}{(N(I))^{\frac{1}{2}}}$ 

• Coefficient of variation:  $Cv(I) = \left| \frac{(V(I))^{1/2}}{(M(I))} \right|$  (100)

• Correlations: Suppose we have the following data matrix:

		Obser	vation		
Variable	1	2	3	4	5
1	5	М	3	4	5
2	6	7	M	6	4
3	1	3	2	1	1

An M denotes a missing value. When computing the correlation between variables 1 and 2, we discard observations 2 and 3 since variable 1 is missing a data value for observation 2 and variable 2 is missing the data value for observation 3. However, when computing the correlation between variables 1 and 3, we need only discard observation 2. Similarly, the correlation between 2 and 3 is computed by discarding only observation 3. Hence, the correlations may be based on different numbers of observations. An observation is thrown out if and only if a data value from that observation is missing from one of the two variables for which the correlation is being computed. With this in mind, let N(I, J) be the number of observations used to compute the correlation between variables I and J. Then, the correlation is:

$$C(I, J) = \frac{\sum_{K=1}^{N(I, J)} D(I, K)D(J, K) - \frac{\sum_{K=1}^{N(I, J)} D(I, K)}{\sum_{K=1}^{N(I, J)} D(J, K)}}{\left[\sum_{K=1}^{N(I, J)} (D(I, K))^{2} - \frac{\left(\sum_{K=1}^{N(I, J)} D(I, K)\right)^{2}}{N(I, J)}\right]^{\frac{1}{2}} \left[\sum_{K=1}^{N(I, J)} (D(J, K))^{2} - \frac{\left(\sum_{K=1}^{N(I, J)} D(J, K)\right)^{2}}{N(I, J)}\right]^{\frac{1}{2}}}$$

#### Ranges and Percentiles

Let M(I) be the largest data value of the I<sup>th</sup> variable, m(I) be the smallest data value of the I<sup>th</sup> variable.

1. Range: 
$$R(I) = M(I) - m(I)$$

2. Midrange: 
$$Mr(I) = \frac{M(I) + m(I)}{2}$$

The percentiles are computed as follows: Let P be the percentile in question. If N(I)\*P/100 is an integer, the P(I) = (D(I, N(I)\*P/100) + D(I, Q))/2, where Q is the next integer value between N(I)\*P/100 and the observation index of the median. If N(I)\*P/100 is not an integer, the P(I) = D(I, N(I)\*P/100 + Q) where

Q = 1 if 
$$P \le 50$$
  
-1 if  $P < 50$ 

The median refers to the 50th percentile.

## Example

Here is a series of examples showing the output from each of the procedures.

```
********************
                                          This example has 17 observations with the
*:
                                      *
#
                                          same 5 variables measured on each obser-
        DATA MANIPULATION
                                      *
#:
                                      #:
                                          vation.
*************
         PLANT OUTPUT DATA
Number of obs: 17
Number of variables:
Variable names:
   1.
        TEMP.
                                         The initial names for the five variables were
   2.
        PROD.
                                         specified here. Note that the variable
   3.
        DAYS
   4.
        # PEO.
                                         names must be six or fewer characters.
   5.
        H20USE
            TEMP.
                            PROD.
               DAYS
                               # PEO.
            H20USE
                                         As the data is entered by variable for each
  1
           14.9000
                        6396.0000
              21.0000
                             134.0000
                                         observation, the values are printed. The
        3373.0000
                                         sequence of variables for each observation
  2
           18.4000
                        5736.0000
                                         is 1(TEMP.), 2(PROD.), 3(DAYS),
              22.0000
                             146.0000
        3110.0000
                                         4(# PEO.), and 5(H2OUSE).
  3
                        6116.0000
           21.6000
              22.0000
                             158.0000
        3180.0000
  4
           25.2000
                        8287.0000
                             171.0000
              20.0000
        3293.0000
  5
           26.3000
                       13313,0000
              25.0000
                             198.0000
        3390.0000
                       13108.0000
  6
           27.2000
                             194.0000
               23.0000
        4287.0000
                       10768.0000
           22.2000
               20.0000
                             180.0000
        3852.0000
  8
                       12173.0000
           17.7000
               23.0000
                            191.0000
        3366.0000
                       11390.0000
  9
           12.5000
               20.0000
                             195.0000
        3532.0000
                       12707.0000
            6.9000
 10
               20.0000
                             192.0000
         3614.0000
```

Biological State Control of the Cont	portugación de la companiente del companiente della companiente de
11 6.4000 15022.0000 22.0000 200.0000	
3896.0000 12 13.3000 13114.0000	
19.0000 211.0000 3437.0000 13 18.2000 12257.0000	
22.0000 203.0000 3324.0000 14 22.8000 13118.0000	
22.0000 197.0000 3214.0000 15 26.1000 13100.0000	
21.0000 196.0000 4345.0000 16 26.3000 16716.0000	
21.0000 205.0000 4936.0000 17 4.2000 14056.0000	
22.0000 205.0000 3624.0000	
**************************************	Notice that we have changed the names for variable 4 and 5 at this point by using the EDIT key.
VARIABLE NAMES	
1. TEMP. 2. PROD. 3. DAYS 4. PEOPLE 5. H2OUSE	
**************************************	The data set is stored on <b>our data tape</b> on a file which we called MARK2, using the STORE key.
Data and related information is stored in MARK2.	

5

6

7

26.3000

27.2000

22.2000

25.0000

23.0000

20.0000

```
*****************
                              *
*:
        DATA EDITING
                              *
                              #:
************
Obs. # 11 Var. # 2 -- correct
value = 15024
Obs.# 10 has been deleted,
16 observations remain.
Obs.# 17 Var.# 1
Obs.# 17
Obs.# 17
        Var.# 2
                 ::::
                    12707
        Var.# 3
                 ::::
                    20
Obs.# 17 Var.# 4
                 ::::
                    192
Obs.# 17 Var.# 5
                    3614
                ----
Total number of observations
now = 17
***********
津.
         DATA LISTING
                              #:
*
         ON DATA SET:
                              *
       PLANT OUTPUT DATA
*****************
         TEMP.
                      PROD.
            DAYS
                         PEOPLE
088#
                   6396.0000
         14.9000
1
                                 four variables.
           21.0000
                       134.0000
 2
         18.4000
                   5736.0000
            22.0000
                       146.0000
         21.6000
 3
                   6116.0000
                       158.0000
            22.0000
                   8287.0000
 4
         25.2000
                       171.0000
            20.0000
```

13313.0000

13108.0000

10768.0000

198.0000

194.0000

180.0000

We made a change to observation #11. The second variable (PROD.) which was 15022 is now changed to 15024. We then deleted observation number 10 entirely. We added a new observation which will be number 17 since we previously deleted number 10. This was accomplished using the EDIT key and selecting the "change data values" option.

This is a listing of the 'corrected' observation. Note that the fifth (and next three variables if present) are printed below the first four variables.

8	17.7000 1 23.0000	.2173.0000 191.0000
9	12.5000 1 20.0000	.1390.0000 195.0000
10		15024.0000 200.0000
11	13.3000 19.0000	13114.0000 211.0000
12		12257.0000 203.0000
13		13118.0000 197.0000
14	26.1000 21.0000	13100.0000 196.0000
15	26.3000 21.0000	16716.0000 205.0000
16		14056.0000 205.0000
17		12707.0000 192.0000
OBS#	HZOUSE	
1	3373.0000	
2	3110.0000	
3	3180.0000	
4	3293.0000	
5	3390.0000	
6	4287.0000	
7	3852.0000	
8	3366,0000	
9	3532.0000	
L	The second of the second colors and the second of the seco	

	The second section of the second seco
10 3896.0000 11 3437.0000 12 3324.0000 13 3214.0000 14 4345.0000 15 4936.0000 16 3624.0000	
**************************************	The original data is reloaded into the 85 using the RESTART key. We will use the original data at the beginning of each data manipulation operation. (With the corrected names for variables 4 and 5.)
Subfiles: NONE  **********************  * DATA TRANSFORMATIONS *  * **********************  The following transformation was performed: a*(X^b)+c where X is Variable # 5  a = .2642 b = 1 c = 0  Transformed data is stored in Variable # 5 (H2OUSE).	We have chosen transformation No. 1, namely $Y=a_*(X \land b)+c$ or $X_5$ (new)=.2642* $X_5$ (original). This transformation converts water use in gallons to water use in litres. This was accomplished using the TRANSF key and selecting the "Algebraic Transformations" option.

\*\*\*\*\*\*\*\*\*\*\* DATA LISTING \* ON DATA SET: PLANT OUTPUT DATA \* \*\*\*\*\*\*\*\*\*\*\* **H2OUSE** This listing is done only for new variable 5. 0BS# 891.1466 1 821.6620 3 840.1560 4 870.0106 5 895.6380 1132.6254 6 7 1017.6984 8 889.2972 9 933.1544 10 954.8188 1029.3232 11 12 908.0554 878.2008 13 14 849.1388 15 1147.9490 16 1304.0912 17 957.4608

```
************
#:
      DATA MANIPULATION
                           #.
#:
                           *
******************
       PLANT OUTPUT DATA
Data file name: MARK2
Number of obs: 17
Number of variables:
Variable names:
      TEMP.
  l.
  2.
      PROD.
  3.
      DAYS
      PEOPLE
      H2OUSE
Subfiles: MONE
************
#.
                           ‡.
#
           RECODE
                           #
```

Reload original data set to 85, using the RESTART key.

CELL# LOWER UPPER 3000.000 3400.000 1. 2. 3800.000 3400.000 3. 3800.000 4200.000 4. 4200.000 4600.000 5. 4600.000 5000.000 CELL# CODE FREQ. 1. 30.00 8 2. 34.00 4 38.00 2 3. 42.00 4. 5. 46.00

Suppose we wish to recode the original variable 5 (H<sub>2</sub>O USE) into five cells with values 30, 34, 38, 42, and 46. The RECODE key allows us to specify our lower and upper bounds for each cell and then determine the number of observations within each cell. The new coded values were stored in variable 6. This was accomplished using the TRANSF key and selecting the "Recoding and Missing Value" operation.

******	(****	*********	K******
*	DA.	A LISTING	*
*	0 N	DATA SET:	#
*	PLAN'	OUTPUT DAT	ΓA *
******	(****)	*********	*****

OBS#	H2OUSE	RECODE
1	3373.0000	30.0000
2	3110.0000	30.0000
3	3180.0000	30.0000
4	3293.0000	30.0000
5	3390.0000	30.0000
6	4287.0000	42.0000
7	3852.0000	38.0000
8	3366.0000	30.0000
9	3532.0000	34.0000
10	3614.0000	34.0000
11	3896.0000	38.0000
12	3437.0000	34.0000
13	3324.0000	30.0000
14	3214.0000	30.0000
15	4345.0000	42.0000
16	4936.0000	46.0000
17	3624.0000	34.0000

Variable 5 and recoded H2OUSE in Variable 6 are printed out.

4

25.2000

20.0000

```
******************
#
‡.
      DATA MANIPULATION
                            #:
                            .‡.
*************
       PLANT OUTPUT DATA
Data file name: MARK2
                               START key.
Number of obs: 17
Number of variables:
Variable names:
  1.
      TEMP.
  2.
      PROD.
  3.
      DAYS
   4.
      PEOPLE
  5.
      H20USE
Subfiles: NONE
************
*
            SORT
                            #.
#.
                            #:
************
Data set: PLANT OUTPUT DATA
has been arranged in order
 according to Variable #
************
                            #.
         DATA LISTING
#.
         ON DATA SET:
                            #:
                            #
       PLANT OUTPUT DATA
**************
         TEMP.
                     PROD.
            DAYS
                        PEOPLE
OBS#
        18.4000
                  5736.0000
 1
                      146.0000
           22.0000
                  6116.0000
 2
        21.6000
                               next four.
                      158.0000
           22.0000
        14.9000
                  6396.0000
 3
           21.0000
                      134.0000
```

8287.0000

171.0000

Reload original data set, using the RE-START key.

We have chosen to rearrange the data set by sorting from smallest production to largest production in variable two. This was accomplished using TRANSF key and selecting the "Sort" operation.

The sorted data set is printed out for all five variables. Variables 1 through 4 are printed to the left. The last variable is printed out below. If 8 variables had been used the first four would be printed out followed by the next four.

# # SUBFILE STRUCTURE # sobset	
8	
9	
10	
11	
12 3437.0000  13 3214.0000  14 3390.0000  15 3624.0000  16 3896.0000  17 4936.0000  ********************************	
13	
14 3390.0000  15 3624.0000  16 3896.0000  ********************************	
15	
16	
######################################	
**************************************	
# # SUBFILE STRUCTURE # sobset	
Variable names: 1. TEMP. 2. PROD. 3. DAYS 4. PEOPLE 5. H2OUSE	Suppose that the first 12 observations were from the 1976 fiscal year and the next 5 observations showed to date the available monthly information for the next 5 months in fiscal 1977. We have created two subfiles to separate the two fiscal years. This was accomplished by pressing the EDIT key and selecting the "Subfile Structure" operation.  Reload data set into 85, using the RE-START key.

* * *	************** SUMMARY STATIS ON DATA SET PLANT OUTPUT ******		
	BASIC STATIST	Basic Statistics across all 17 observations.	
Var. Names TEMP. PROD. DAYS PEOPLE H2OUSE	# of Obs. 17 17 17 17 17	# of Missina 0 0 0 0	
Var. Names TEMP. PROD. DAYS PEOPLE H2OUSE	Mean 18.2471 11610.4118 21.4706 186.8235 3633.7059	7.5122 3174.1994 1.4628 21.9950	
Var. Names TEMP. PROD. DAYS PEOPLE H20USE	5.3346	41.1692 27.3392 6.8129 11.7731	
Var. Names TEMP. PROD. DAYS PEOPLE H2OUSE	Skewness 5270 6850 .4919 -1.2511	9397	
95% CO	NFIDENCE INTER		
Var. Names TEMP. PROD. DAYS PEOPLE H2OUSE	Lower Limit 14.3837 9977.9848 20.7183 175.5119 3381.0416	22 222	User must specify the confidence level for the interval. We chose to obtain a 95% confidence interval.

PROD.

PEOPLE H20USE

DAYS

۷ar. Names

TEMP.

PROD.

PEOPLE

H20USE

DAYS

Var.

Names

TEMP.

PROD.

PEOPLE

**H2OUSE** 

DAYS

	CORRELATI	ON MATRI	X -
	PROD.	DAYS	PEOPLE
TEMP. PROD. DAYS	0924	.2686 .1057	1074 .9185 .0319
	H2OUSE		
TEMP. PROD. DAYS PEOPLE	.2504 .6309 0888 .4134		
	ORDER ST	ATISTICS	
Var. Names TEMP. PROD. DAYS PEOPLE H20USE	Maxi 27.2 16716.0 25.0 211.0 4936.0	200 200 5 200 200	Minimum 4.2000 736.0000 19.0000 134.0000
Var. Names TEMP.	Rai 23.0i		Midranse 15.7000

10980.0000

1826.0000

12707.0000

22.0000

195.0000 3437.0000

6.0000

77.0000

Median

18.4000

25-th %

13.3000

20.0000

180.0000

3324.0000

10768.0000 13114.0000

11226.0000

22.0000 172.5000 4023.0000

75-th %

22.8000

22.0000

198.0000

3624.0000

The correlation matrix will only be printed if the user requests it. The variables PROD. and PEOPLE are highly correlated. (r=.9185).

Of course many other operations are possible by using the manipulation keys. And of course by specifying subfiles, you could have obtained the basic statistics for each subfile.

Notes

## Appendix A

#### Limitations

The programs have been designed to operate in the basic machine. The maximum number of elements is 500. Hence, for two variables, a maximum of 250 observations may be input. This may be changed if more memory is available. However, the scratch file "DATA" on the "BASIC STATISTICS AND DATA MANIPULATION" tape cartridge may not be able to contain the increased amount of data. A new "DATA" file could be created to contain the increased data, or with a few program changes the data could be stored automatically on a data file on another mass storage medium and used as the "DATA" file on the cartridge presently is used.

If more than 500 elements are desired, a number of changes must be made. In file "START", line 180, change O2=500 to O2=N, where N is the total number of elements desired. Also, in all COM statements, the array D (?, ?) must be dimensioned as D(1, N). The following table gives the location of each COM statement:

File Name	Lines
"Autost"	20
"START"	30
"INPUT"	30
"LIST"	30
"EDIT"	30
"EDIT2"	40
"BASIC"	30
"BASIC2"	30
"ORDER"	30
"STORE"	40
"HCOPY"	30
"TRANS1"	30
"TRANS2"	30
"TRANS3"	30
"NEWST"	30
"ADVST"	30

The maximum number of variables is 12. To increase this, change N2 in file "START", line 170, from 12 to the number desired, N. In all COM statements, the vector V1\$[\*] must be dimensioned as V1\$[M] where M = 6\* N and N is the number of variables. If more than 12 variables are desired, some further changes must be made: in file "STORE", line 360, the CREATE statement should be changed to CREATE F\$,2+(8+O2\*8) DIV M, M (where M = 288+N\*6); and the scratch file "DATA" must be made large enough to accommodate the larger data array.

The following line changes should also be made. In file "BASIC", change line 50 to DIM K1(N), K2(N), N(N), M(N), V(N). In file "BASIC2", line 60 should be changed to DIM N(N), M(N), M(N),

The "BASIC STATISTICS AND DATA MANIPULATION" tape cartridge contains the data points used in the examples for the BASIC STATISTICS AND DATA MANIPULATION routines on the file "DATA". The user may wish to page through the manual and try each of the programs available in the pac, then compare the results with those in the examples. It should be noted, however, that each example was run using the original data and not data which had been transformed or edited.



## Appendix B

## **Data File Configuration**

The scratch file on the program medium, "DATA", and any files created to hold stored data and related information are configured as follows.

The data file is broken into logical records of 300 bytes each. The first logical record is a "header file", which contains information pertinent to the data set stored in the remaining logical records. The header file contains the following information (variables):

- data set title (T\$(20 characters))
- number of observations (O1)
- number of variables (N1)
- variable names (V1\$(6 characters per variable name))
- number of subfiles (S1)
- subfile names (S1\$(6 characters per subfile name))
- subfile characterizations (S2(\*))

The remaining logical records contain D(\*,\*) – the data matrix.

## Appendix C

## **Program Documentation**

The documentation for the programs in this pac is contained in the programs. DOCST1 and DOCST2.

The major variables are defined in addition to comments for major sections of code. To obtain the documention, load and run each program.

## Appendix D

## Using the Disc Version

The following information will increase your understanding of the disc version of this pac, and hopefully facilitate operation of the programs.

#### **Printer Prompt**

You have the ability to choose the output device by selecting the proper output code. After loading the program and pressing (RUN), the printer prompt will ask you to specify the output device with the following codes:

Enter: 1 (END) will direct system output to the CRT

Enter: 2 (END) will direct system output to the internal printer

other numbers of specific printers will direct system output to an external printer.

A system output test is included with the above entry which will advance the desired printer one line if the system is operating properly.

#### Output via the CRT

When the CRT is chosen as the output device, the program will pause when displaying more than one full screen to allow full retention of output data. Simply press (CONT) to continue viewing until output is complete.

#### **Operating Limits**

The maximum operating limits of some of the programs have been slightly modified to accommodate the disc version of this pac. This need only be of concern as you approach these maximum operating limits.

#### References to Tape

All references to tape in this manual will be understood as references to the current mass storage medium, and therefore will apply to the disc version of this pac.

## Appendix E

## Using the Basic Statistics and Data Manipulation Pac With an Eighty-Column Display

Note: The actual error messages, prompt messages, and report formats may be different than those listed in the manual due to the larger display on your computer.

## **Operating Limits**

The operating limits are dependent on available read-write memory (random-access memory or RAM). The programs in the eighty-column display Basic Statistics and Data Manipulation (BSDM) Pac automatically calculate these limits based on the amount of RAM available according to the table below. The number of variables and observations allowed will be displayed at the top of the screen when the BSDM Pac is run.

		32K	64K	96K	>=160K
Variables Observations Subfiles	N2 O2	15 600 15	40 2400 40	60 3200 60	85 5700 85

Remember that the number of observations listed above should be divided by the number of variables used to determine the maximum number of observations per variable. For example, if your computer has 96K bytes of RAM memory available and you have 32 variables, then you may have up to 100 observations per variable.

Data files created using the HP-85 BSDM Pac, including the scratch file "DATA", may be used by the eighty-column display BSDM Pac. However, files stored with the eighty-column display BSDM Pac cannot be used by the HP-85 Pac.

#### **User-Defined Transformations**

The same cautions and instructions for creating user-defined transformations should be observed as according to page 14 of this manual; but the following sequence of steps should be followed instead of those listed.

1. Type: LOAD "TRANS1"

Note: Key #6 may be used here.

2. Press: (END LINE)

3. Type: LOADBIN "REDZERg"

Note: Key #13 may be used here.

4. Press: (END LINE)

5. **Type:** DELETE 1440, 1449

Note: Key #6 may be used here.

6. Press: END LINE

7. Enter the lines of code for your transform

using line numbers 1440-1449, pressing END LINE after each line.

8. Type: STORE "TRANS1"

Note: Key #7 may be used here.

9. Press: END LINE

Your user-defined transform is now stored in the TRANS1 program file.